

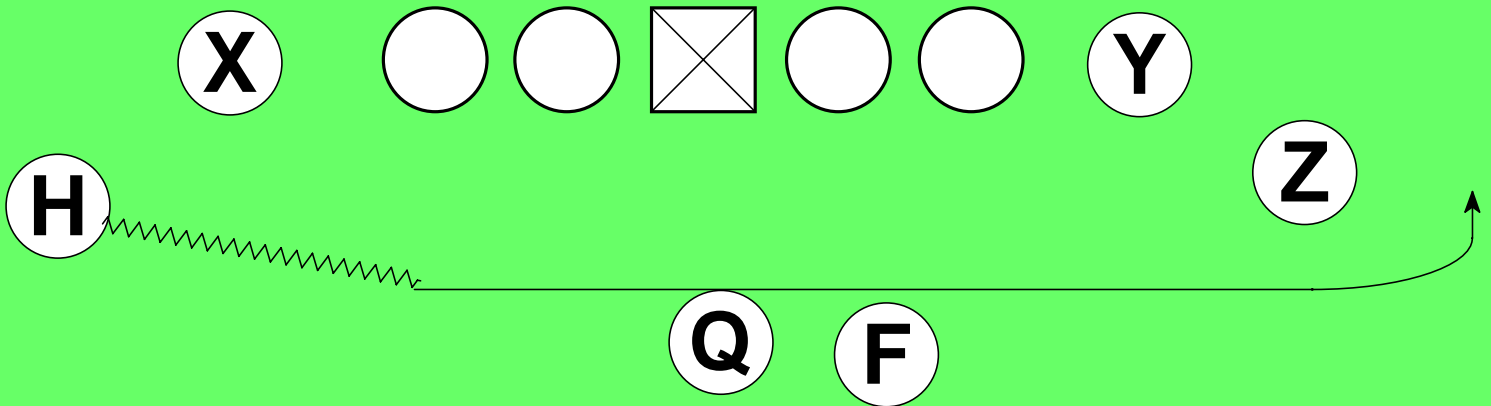
Shotgun Jet Sweep Overview

What is the
Shotgun
Jet Sweep?

Motioning WR at full speed receiving handoff at the snap

Shotgun Version of Fly Offense

Shotgun Version of Wing T Jet Sweep



Many High School & College Teams running this

Arkansas, Colorado, Florida, Oregon State, Oregon

Called WildCat, WildHog, Triple Shoot, Fly, Jet or Speed Sweep

History

Fly & Jet

Sweep

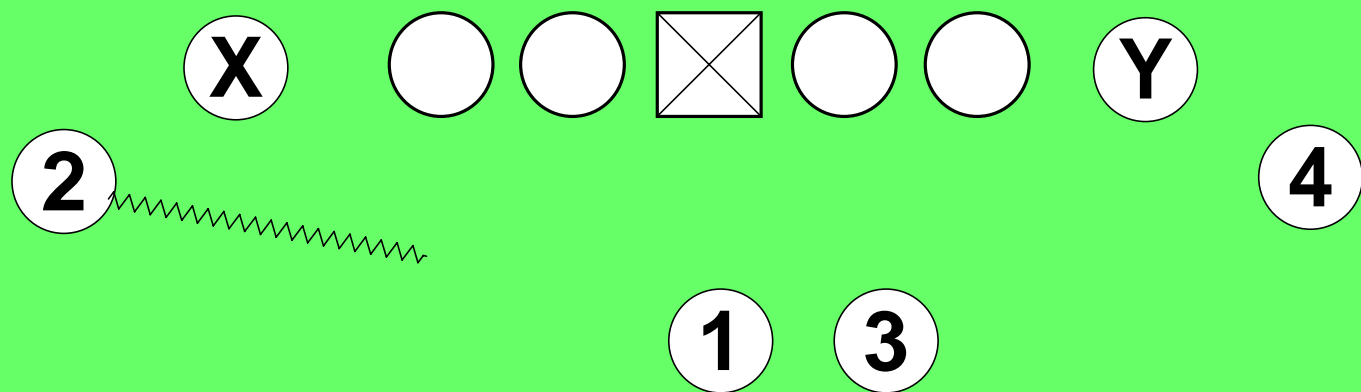
Mark Speckman (Willamette) = Fly

Manny Matsakis (Emporia State) = Triple Shoot

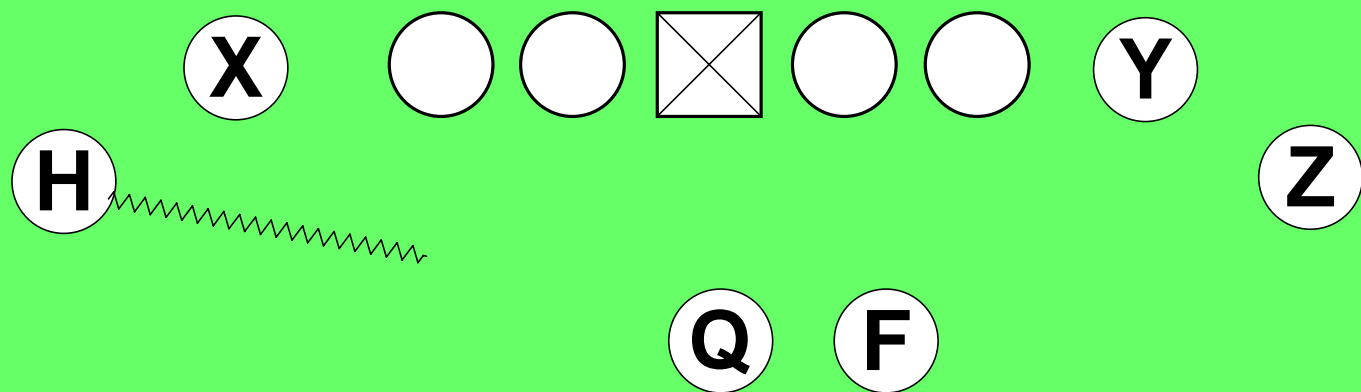
Tubby Raymond (Delaware) = Jet Sweep

Reasons for Shotgun Jet Sweep

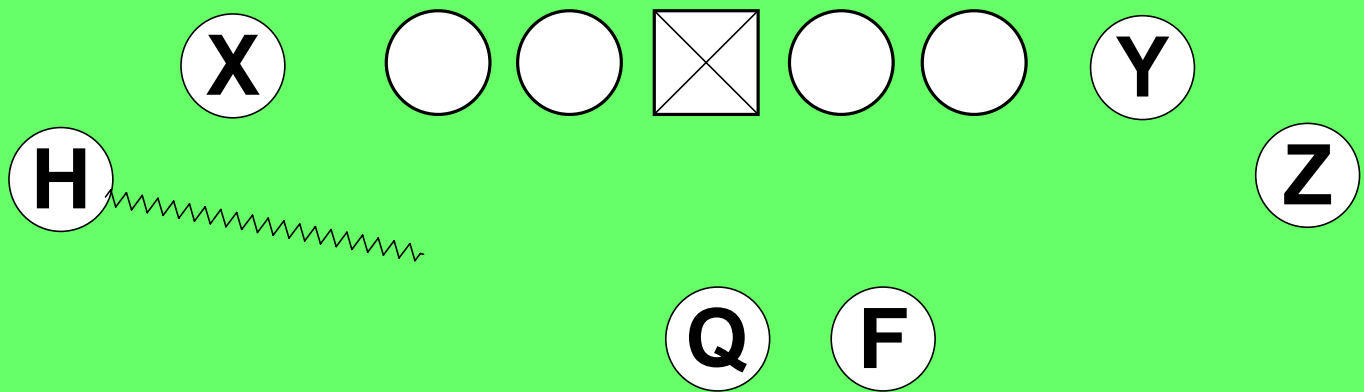
4 RB Run Offense



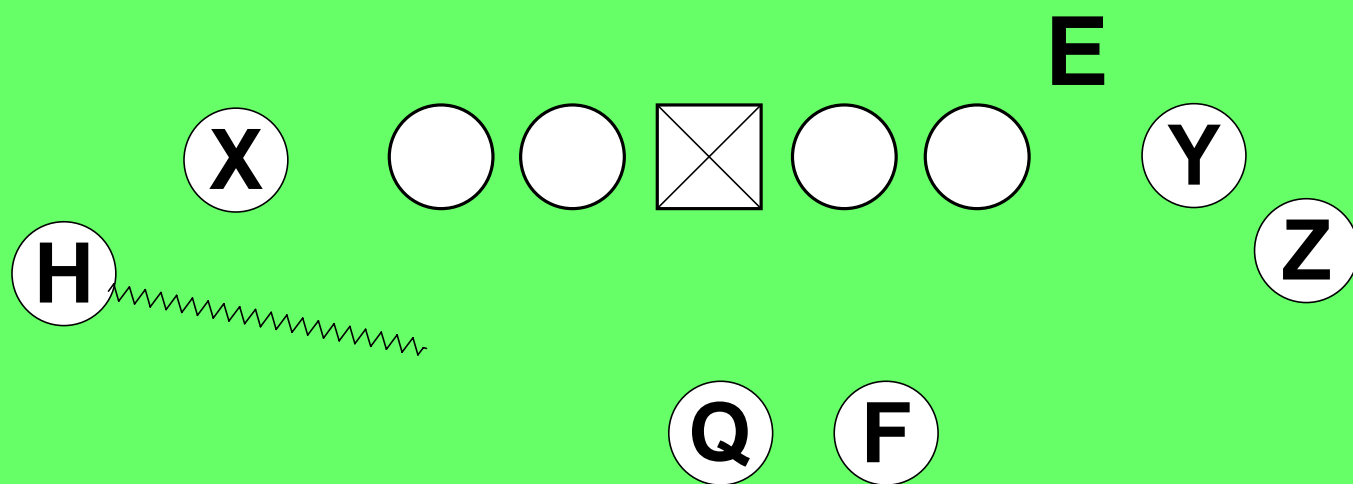
4/5 WR Pass Offense



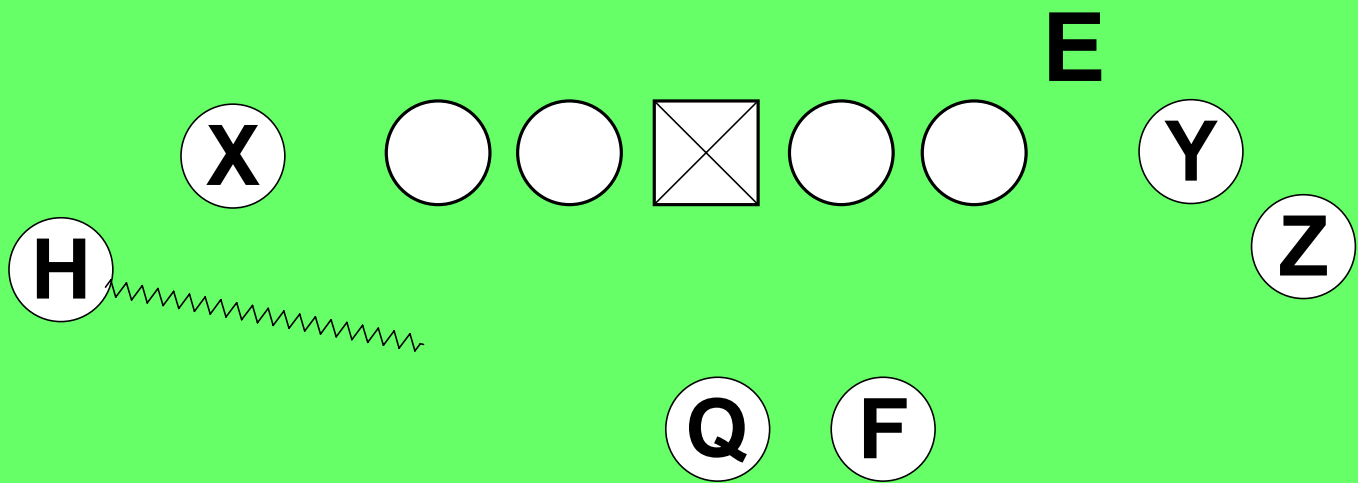
Balanced Front (Double TE)



Flexed or "Nasty" TE



TE/Wing Overload



10 Gaps

1 2 3 4 5 6 7 8 9 10

X

5

3

12

4

6

Y

H

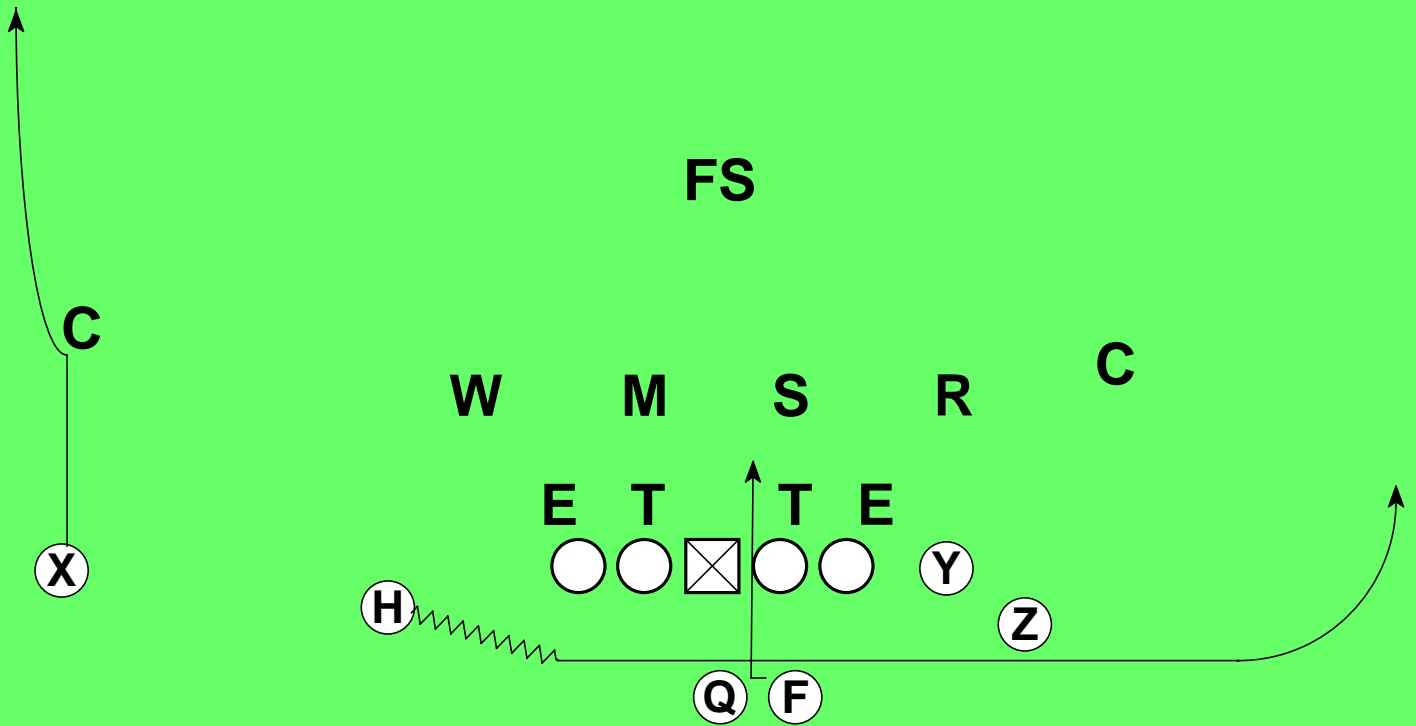
Z

Q

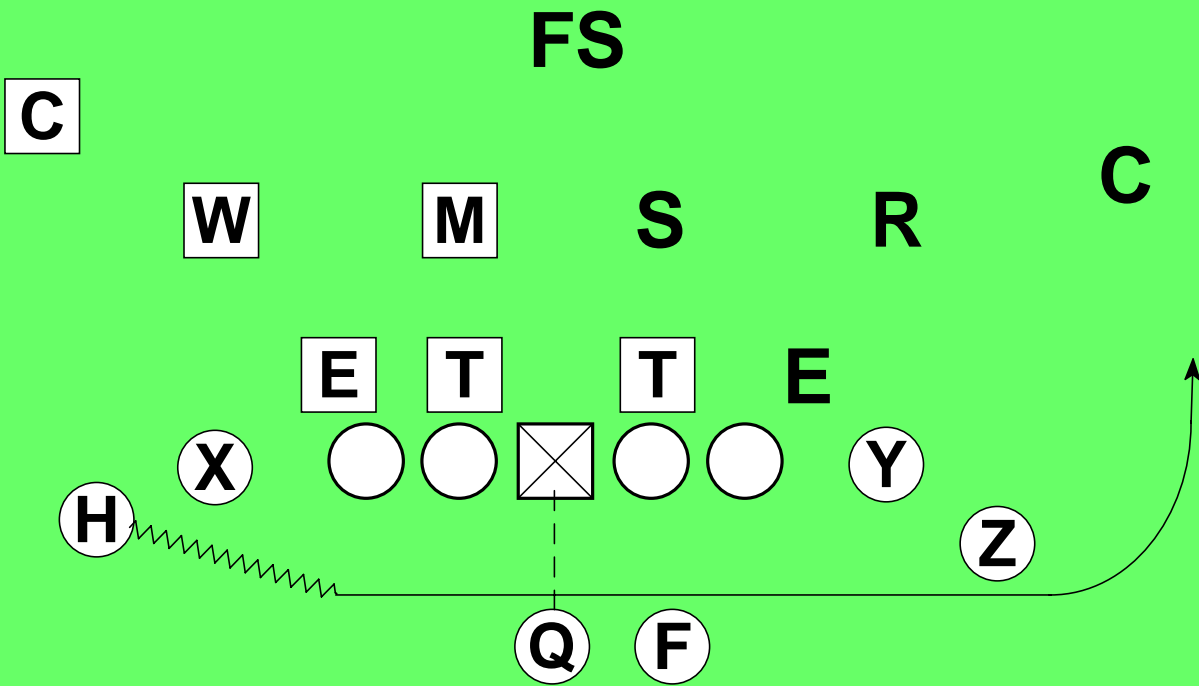
F



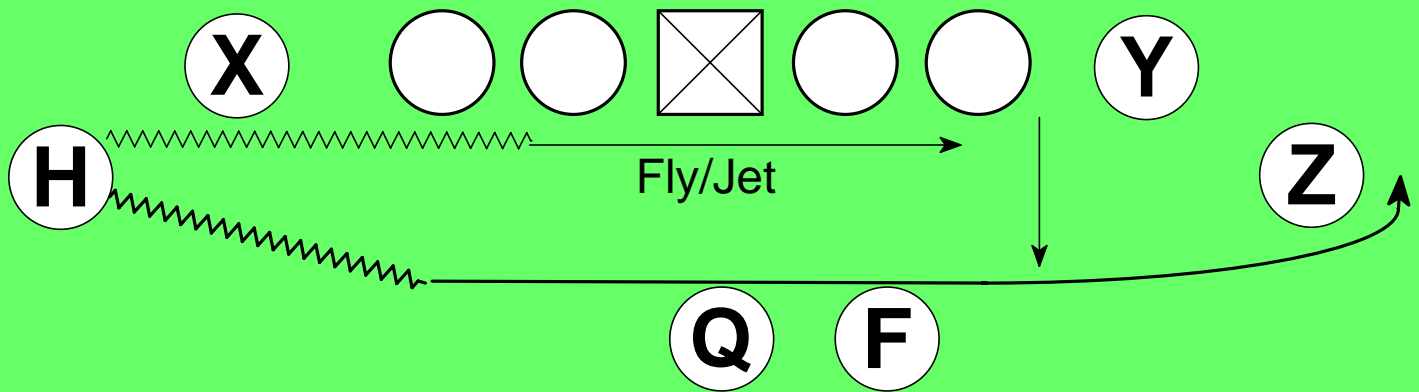
Spreads the Field



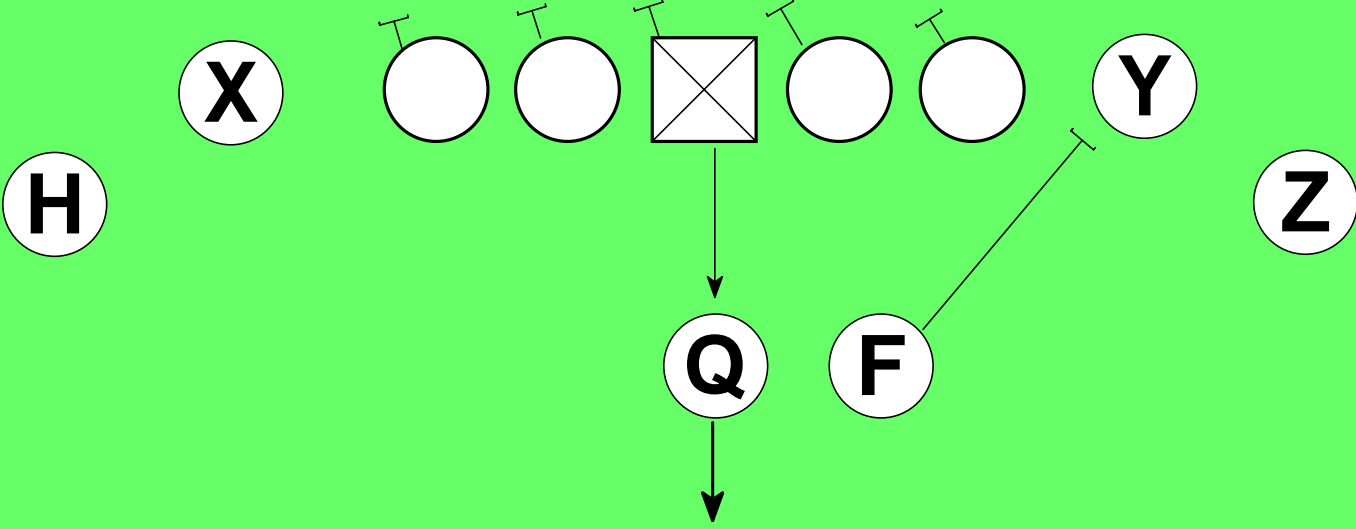
Speed of the Motion



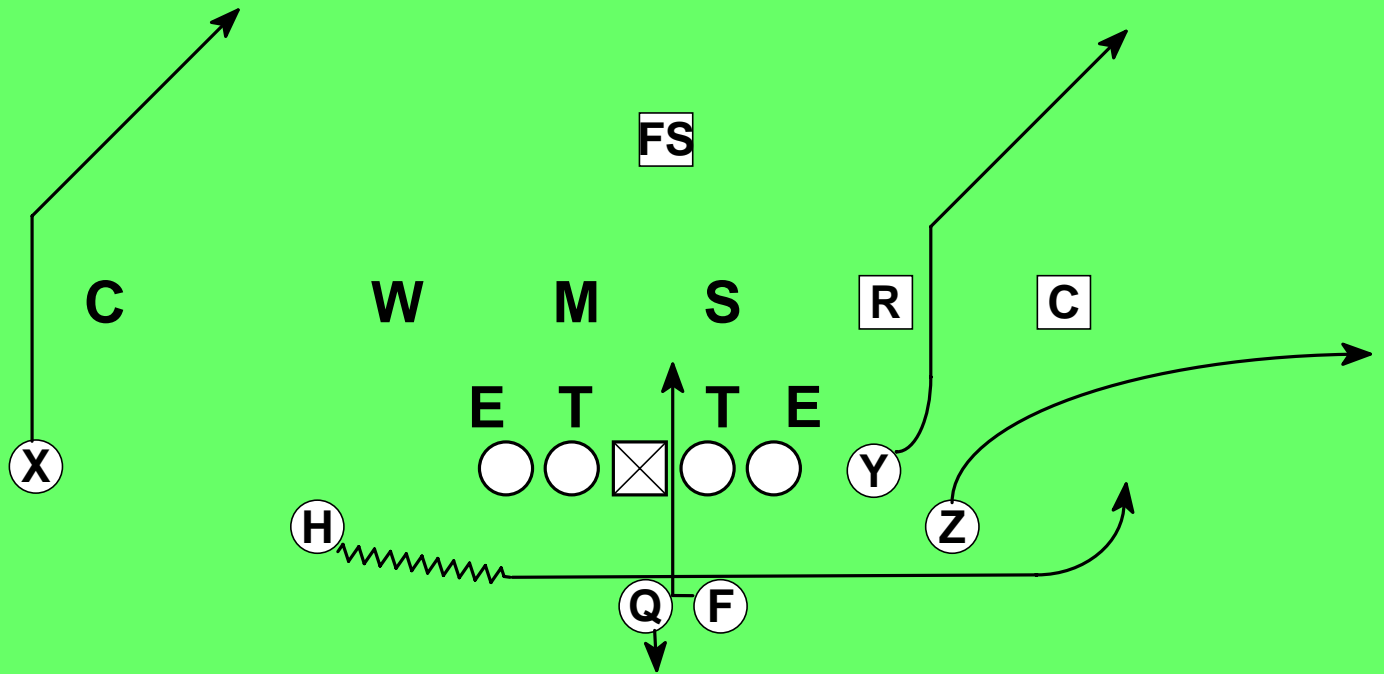
Shotgun helps Jet Sweep



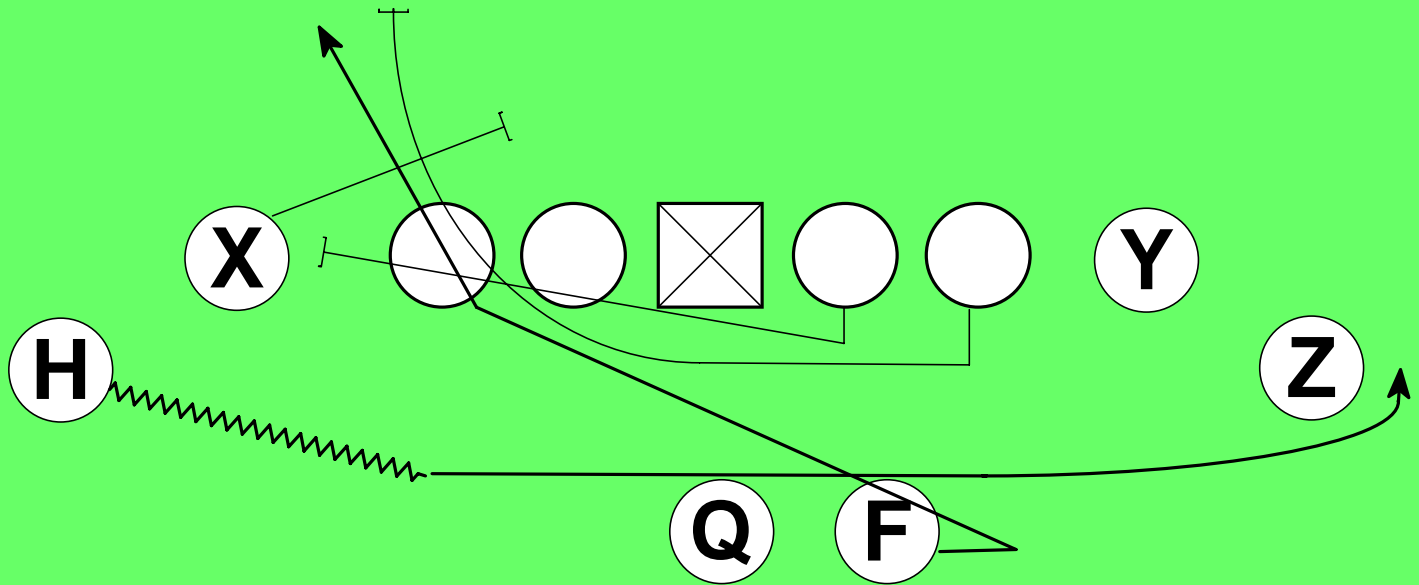
Shotgun helps Pass Pro



Play Action Pass



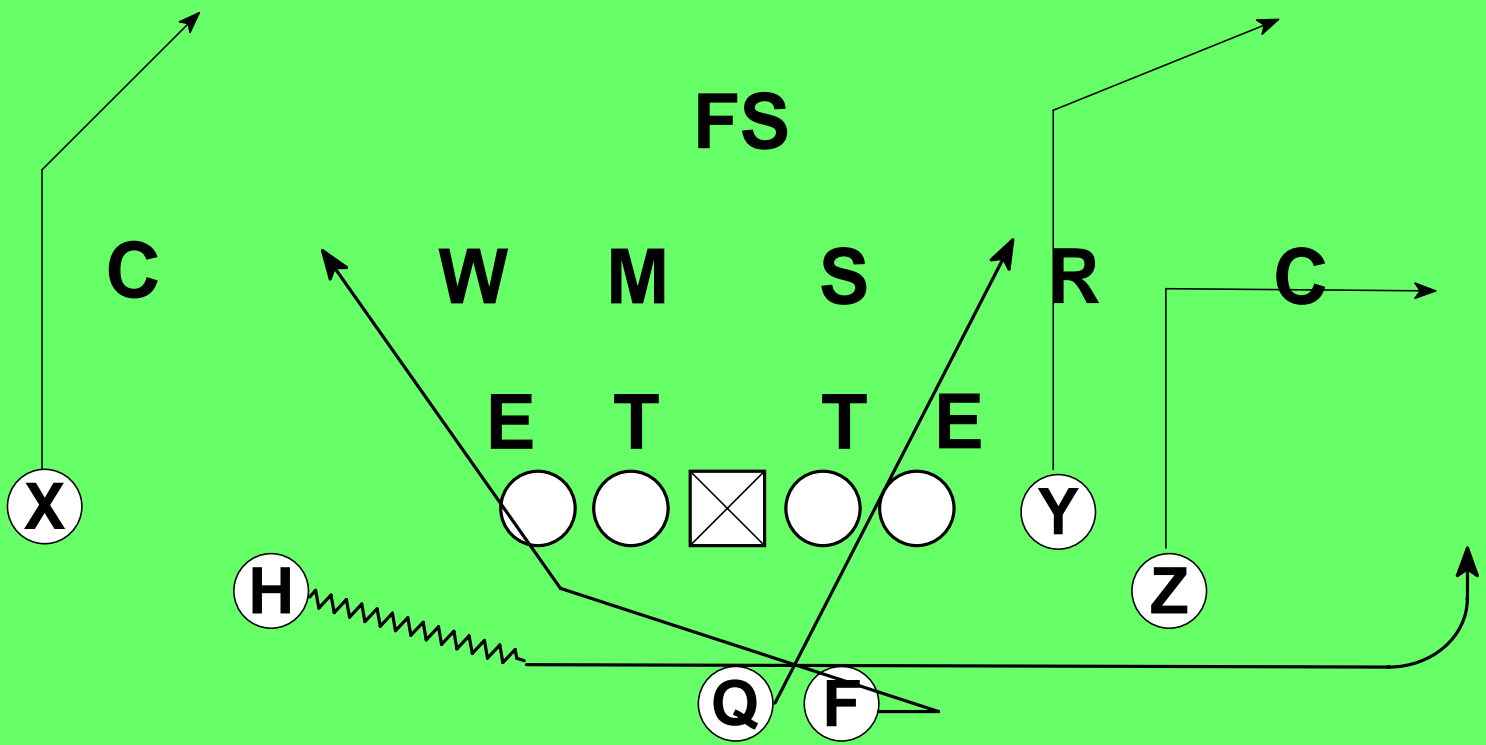
Misdirection



Makes the Defense play responsibility option type defense.

Slows down pursuit.

Puts defenders in binds



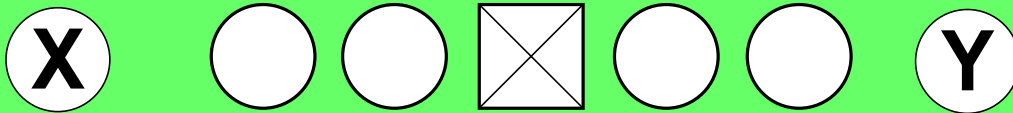
Don't block any D-Line from Frontside Guard back

Allows O-Line to get to secondary defenders

FS

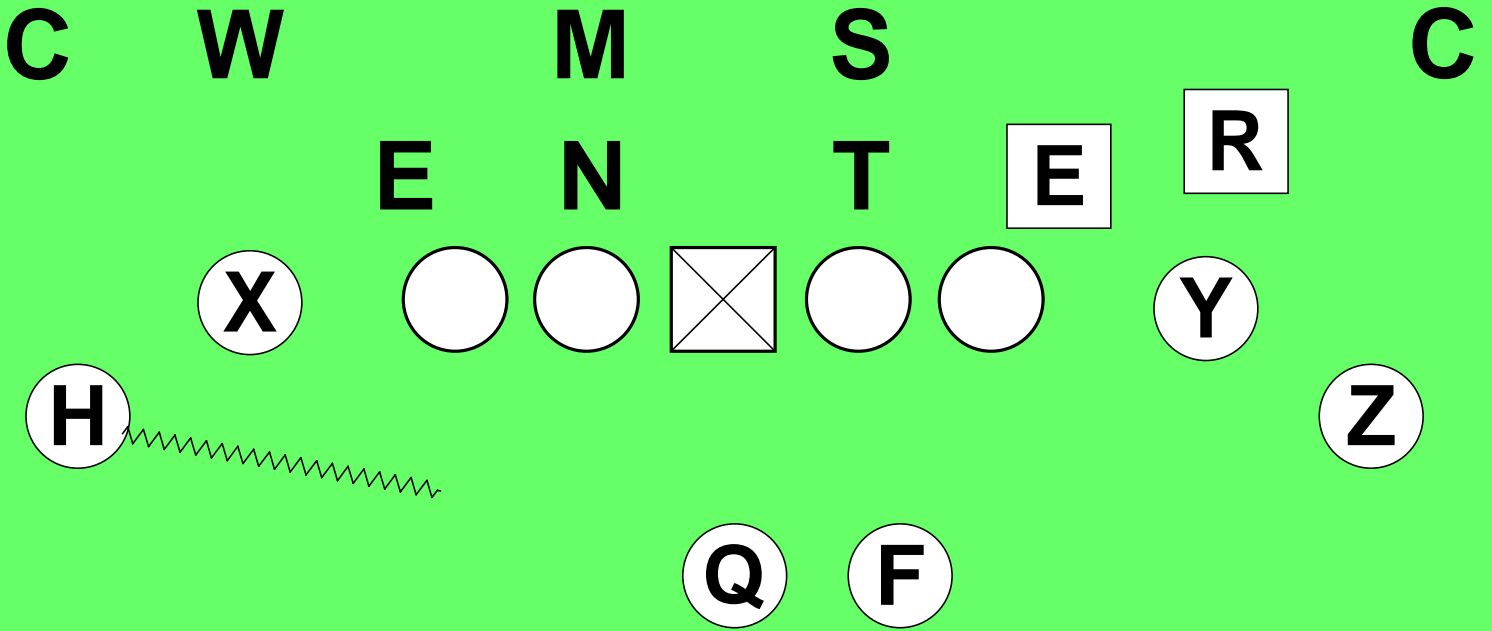
C W M S C

E N T E R



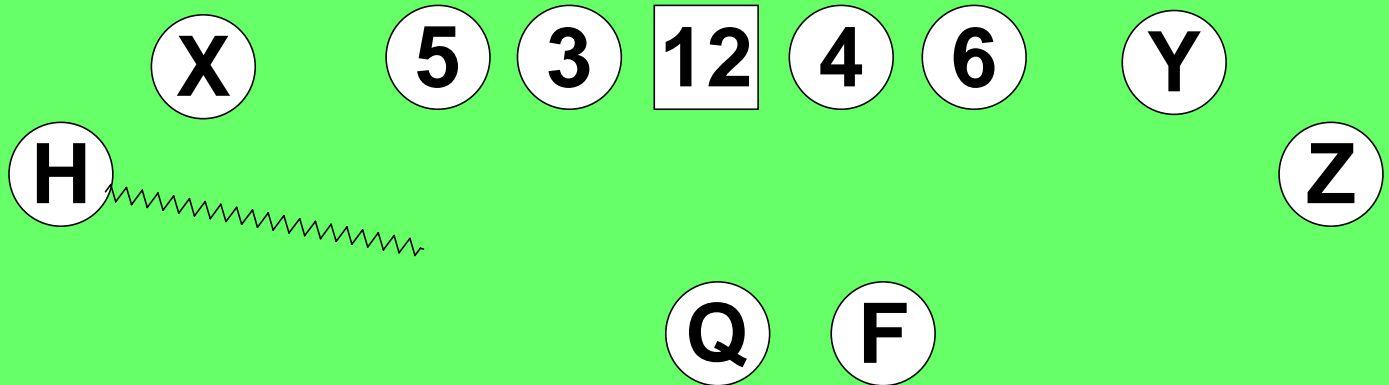
Flex TE & Wing overload allows to block any edge contain players

FS



Basics

Numbering System



Back Numbers

X

T

G

C

G

T

Y

2



4

1

3

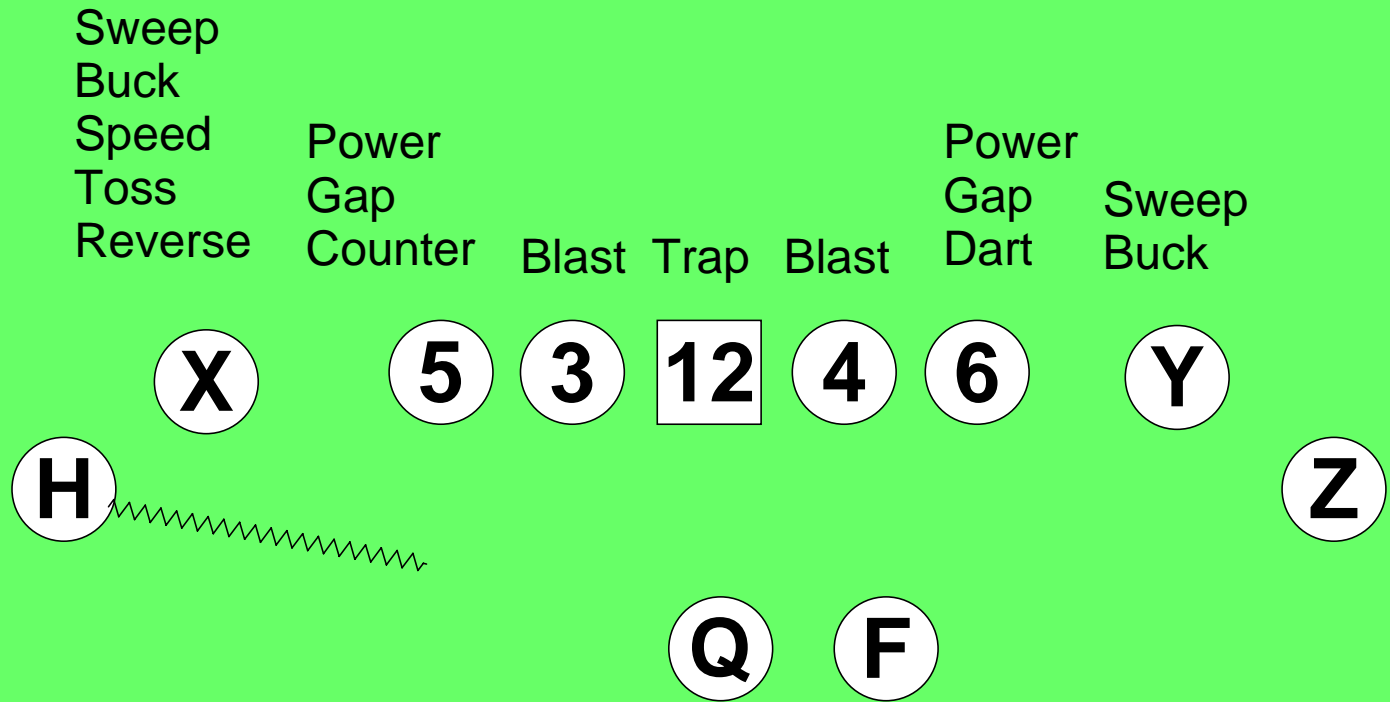
Jet = WR Motion (H)

Fly = Wing Motion (Z)

Speed = X, Y, F Motion

Formations

Wing RT Hit Chart



Double RT Hit Chart

Sweep
Buck
Speed
Toss
Reverse

Power
Gap
Counter

Blast

Trap

Blast

Power
Gap
Dart

Sweep
Buck

X

5

3

12

4

6

Y

H



Z

Q

F

Trey RT

Sweep
Buck
Speed
Toss

Power
Gap
Counter

Blast

Trap

Blast

Power
Gap
Dart

Sweep
Buck

X

5

3

12

4

6

Y

Z

H

Q

F

Trips Left

Sweep
Buck
Speed
Toss
Reverse

Power
Gap
Counter

Blast Trap

Blast
Power
Gap
Dart

Sweep
Buck

X

H

5

3

12

4

6

Y

Z

Q

F

Empty RT

Sweep
Buck
Speed
Toss
Reverse

Power
Gap
Counter

Blast

Trap

Blast

Power
Gap
Dart

Sweep
Buck

X

5

3

12

4

6

Y

H

F

Z

Q



F R T

Sweep
Buck
Speed
Toss
Reverse

Gap
Counter

Trap

Gap
Dart

Sweep
Buck

X

5

3

12

4

6

Y

H

Z

F

Q



Zero Left

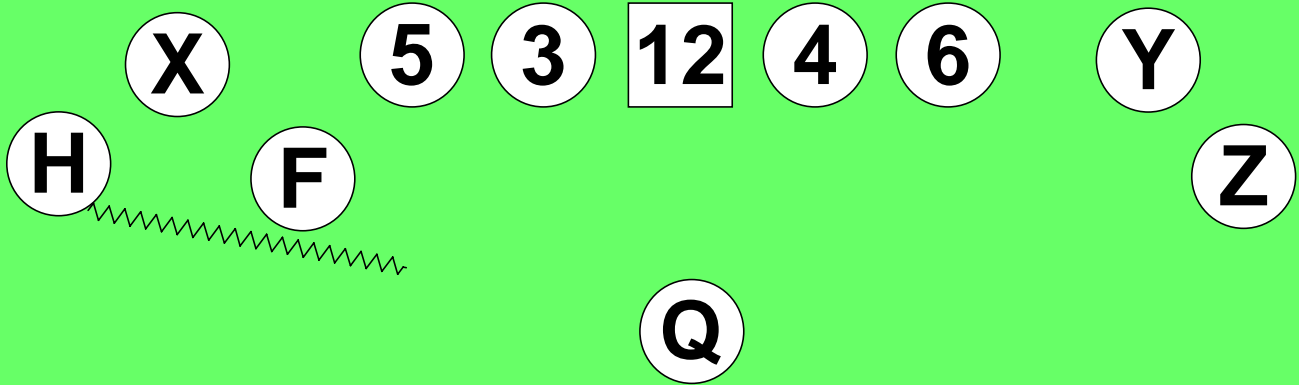
Sweep
Buck
Speed
Toss
Reverse

Gap
Counter

Trap

Gap
Dart

Sweep
Buck



Fox Left

Sweep
Buck
Speed
Toss
Reverse

Gap
Counter

Trap

Gap
Dart

Sweep
Buck

F

H

X

5

3

12

4

6

Y

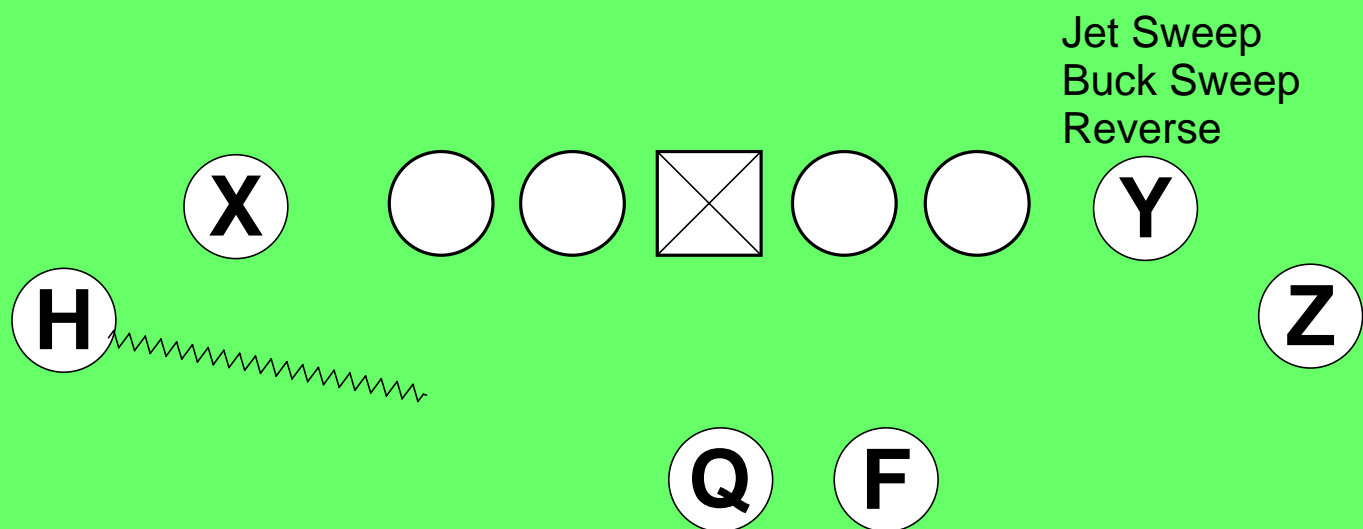
Z

Q



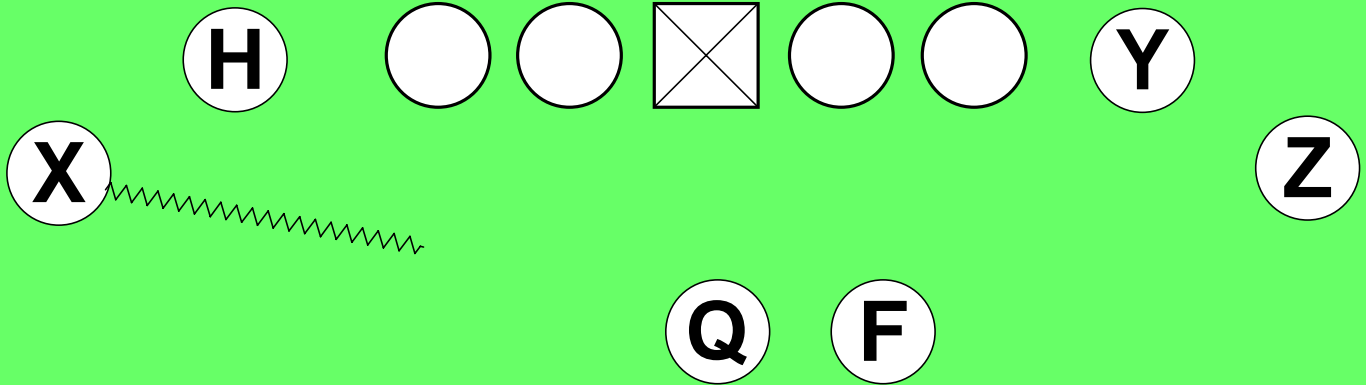
Plays

HB Plays



X Plays

Speed Sweep
Buck Sweep
Reverse



ZB Plays

Fly Sweep
Buck Sweep
Reverse

Counter
Gap

X

T

G

C

G

T

Y

2

1

3

4



FB Plays

Option

Gap

Trap

Gap

X

T

G

C

G

T

Y

2

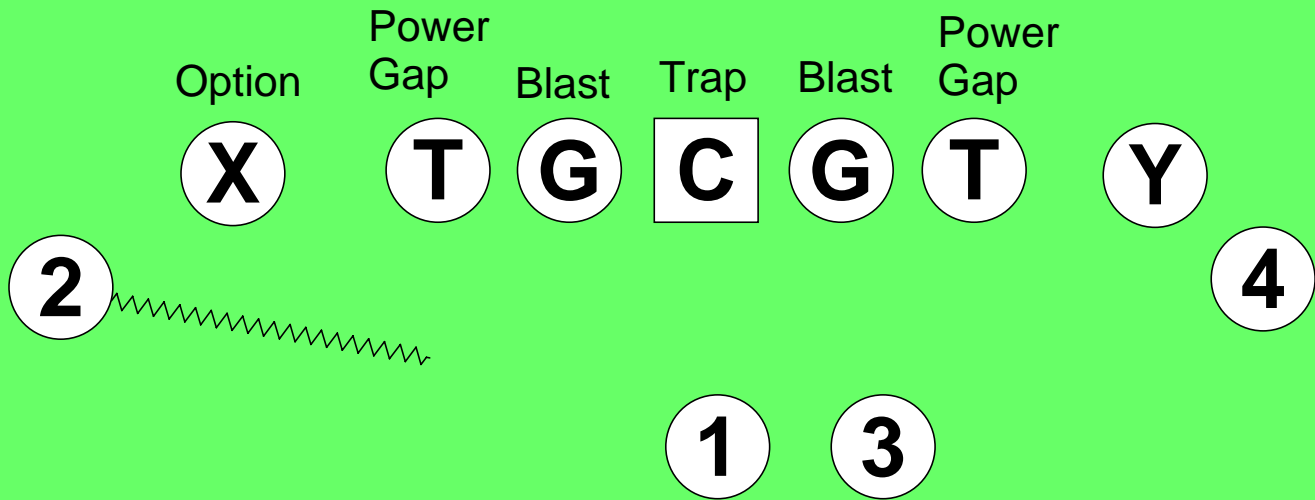


4

1

3

QB Plays



Shotgun Jet Sweep Drills & Practice

QB/Backs Sweep Drills

Jet/Fly/Speed

Inside Drill

Outside Drill

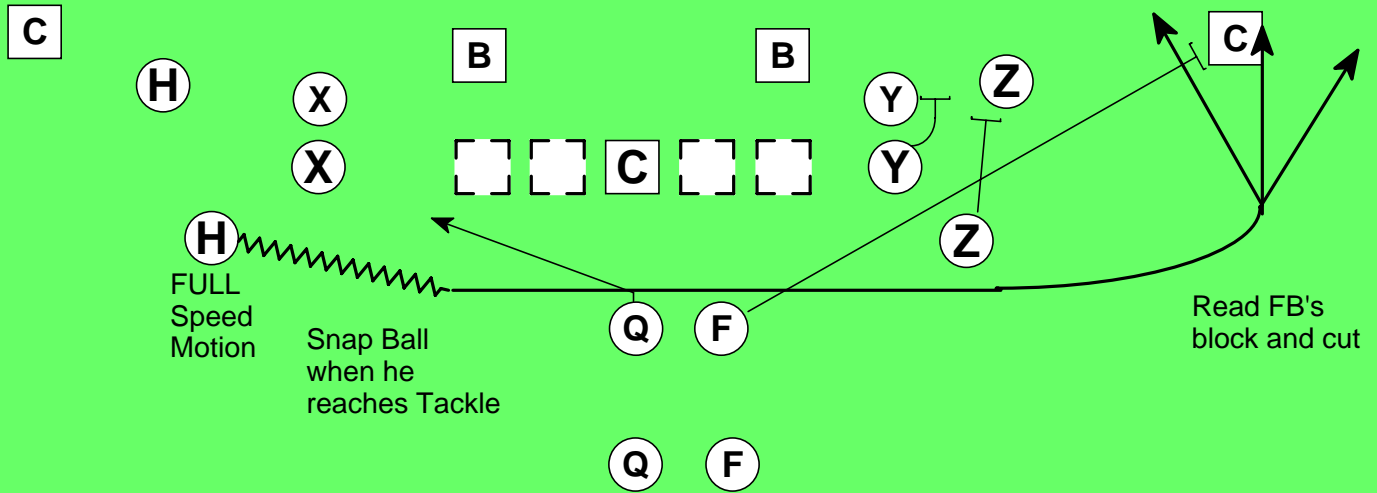
Pass Warm-Ups

Catching Drills

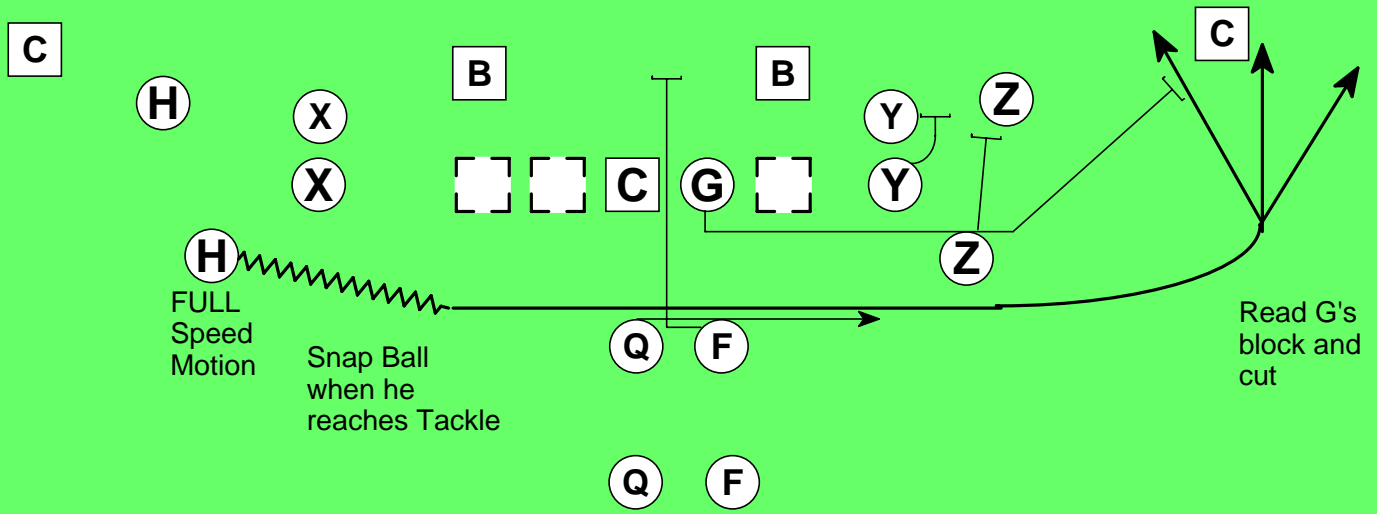
Jet/Fly/Speed

Jet Sweep

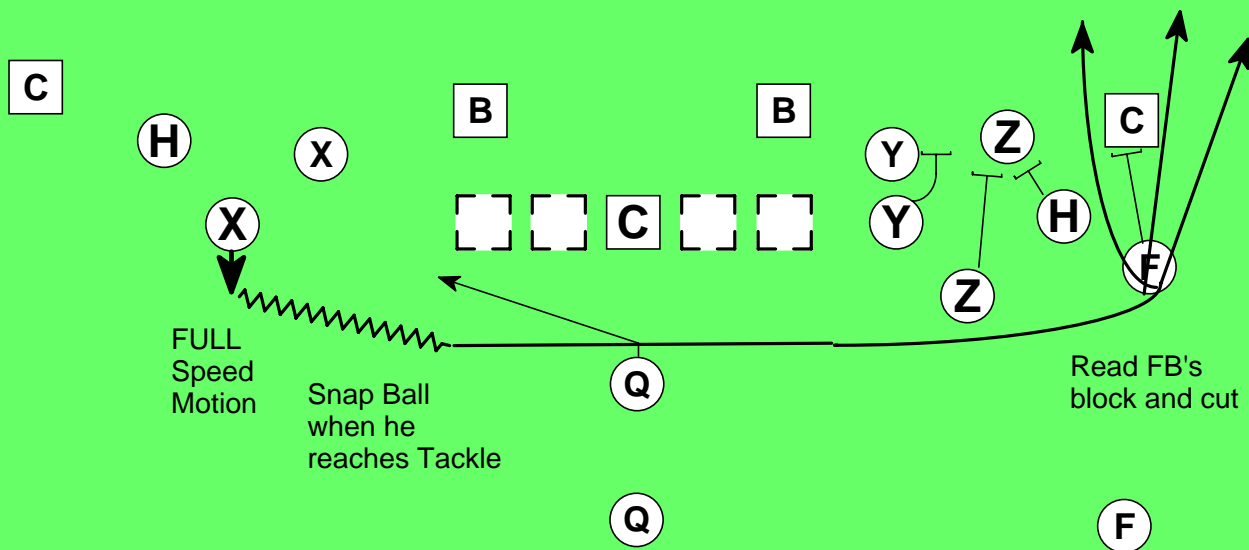
Jet Sweep



Jet Buck

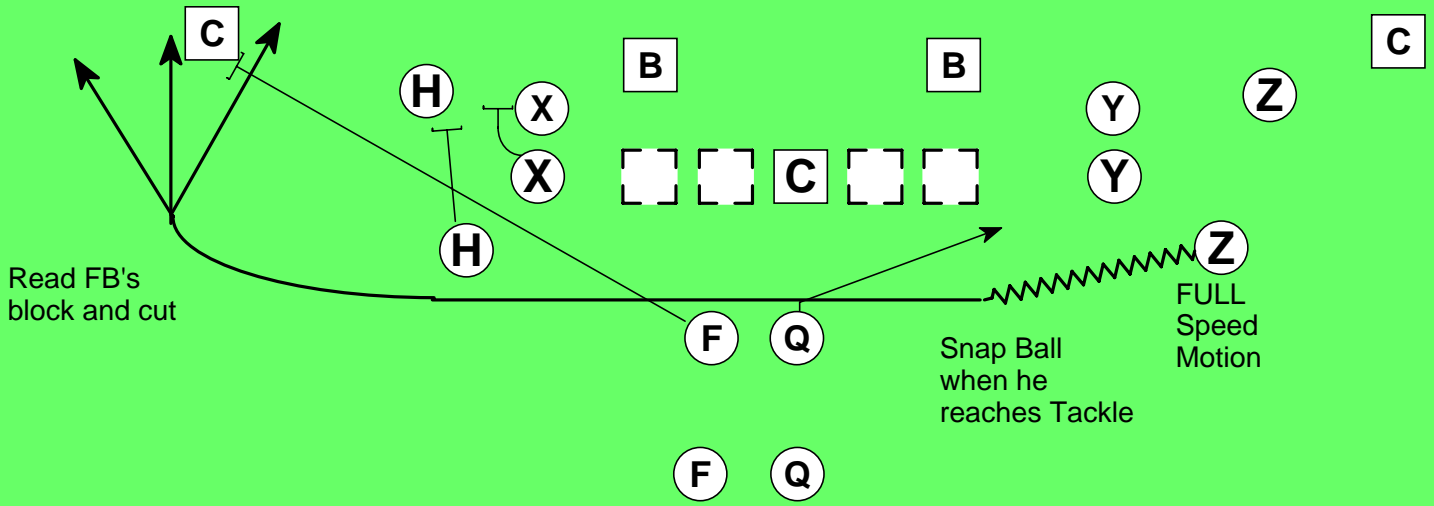


Quads X Speed Sweep

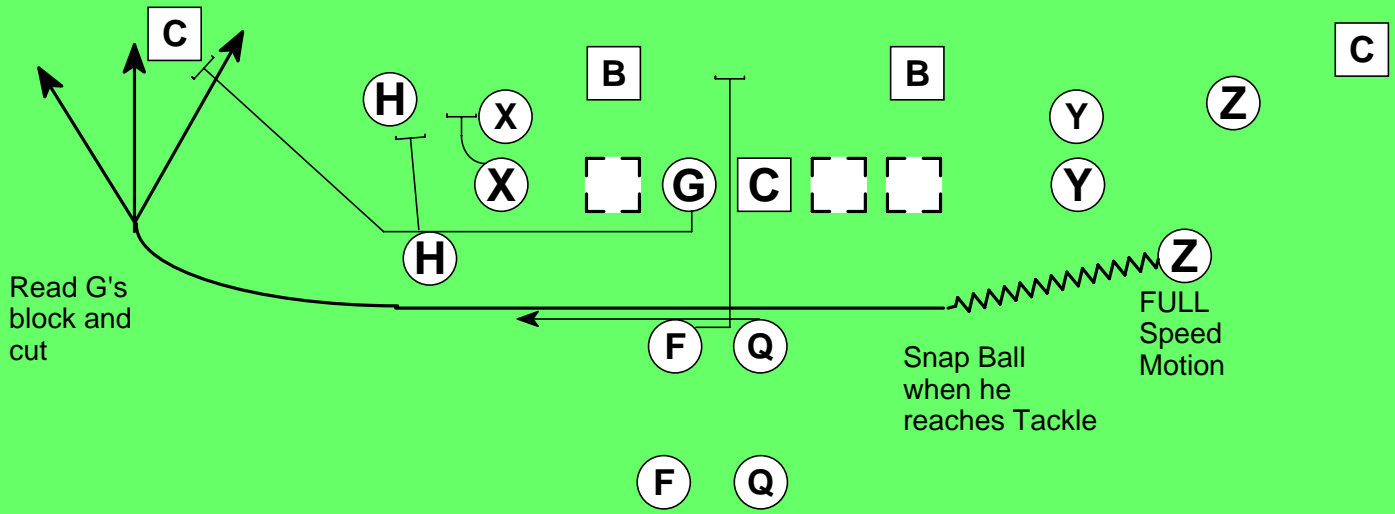


Fly Sweep

Fly Sweep



Fly Buck

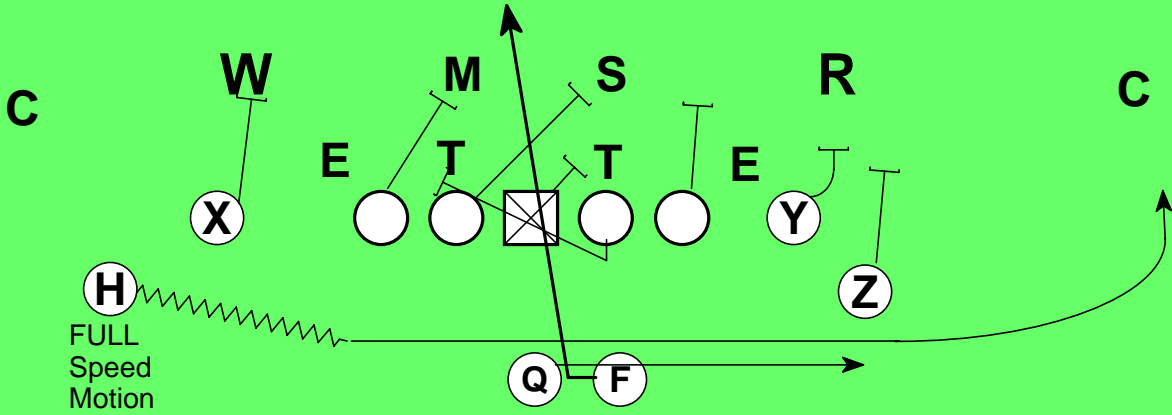


Inside Run Drill

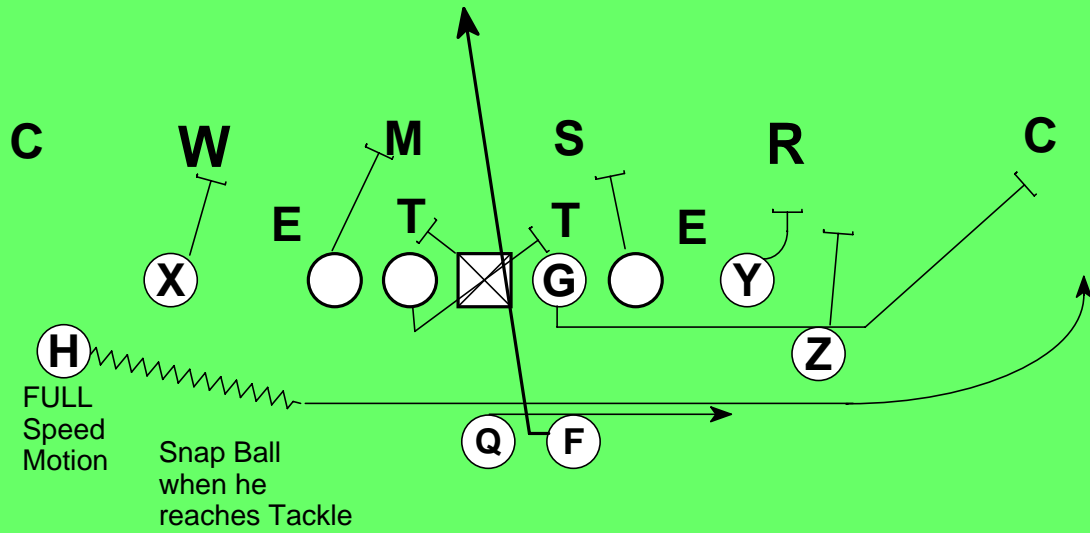
Trap

Jet Trap

Jet Trap

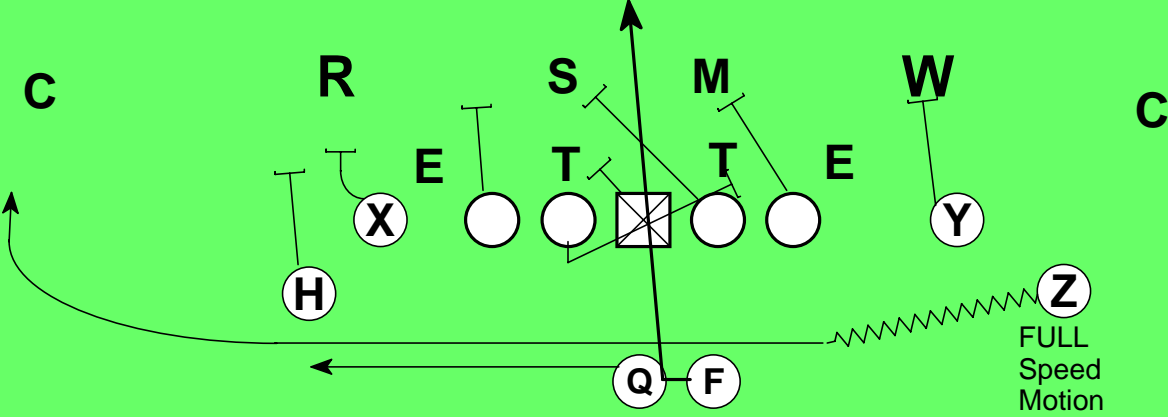


Jet Buck Trap

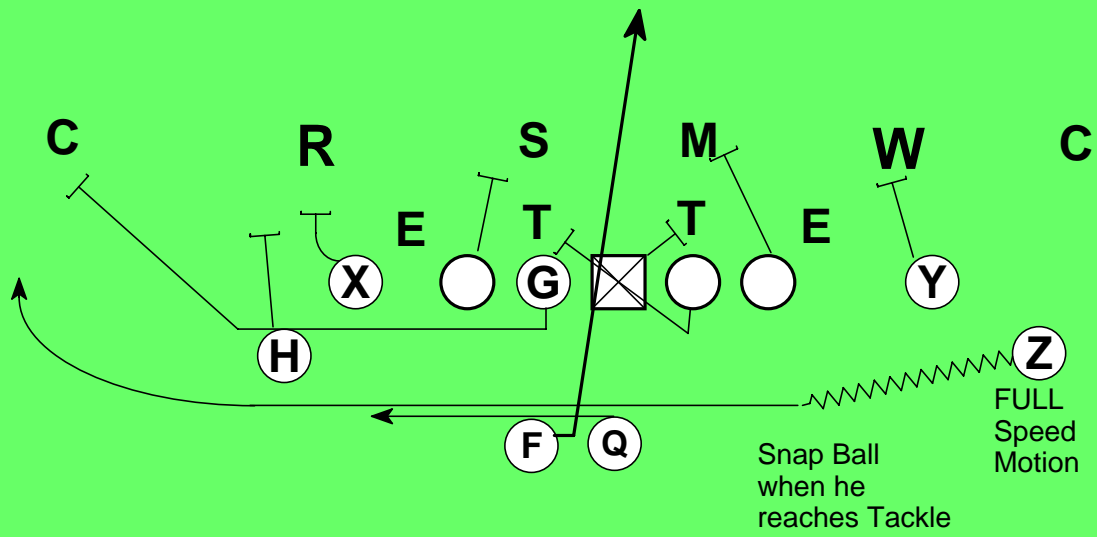


Fly Trap

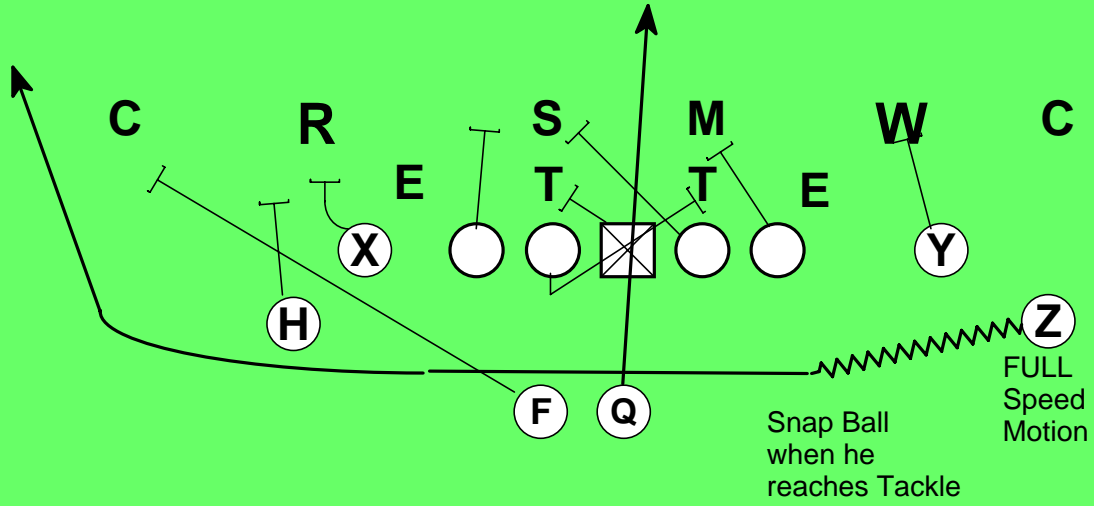
Fly Trap



Fly BuckTrap



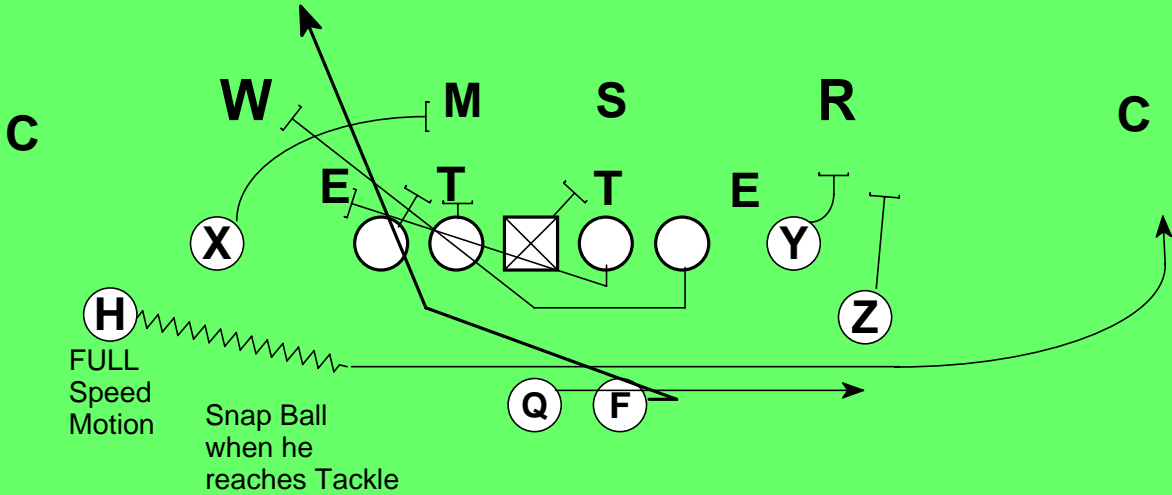
Fly QB Trap



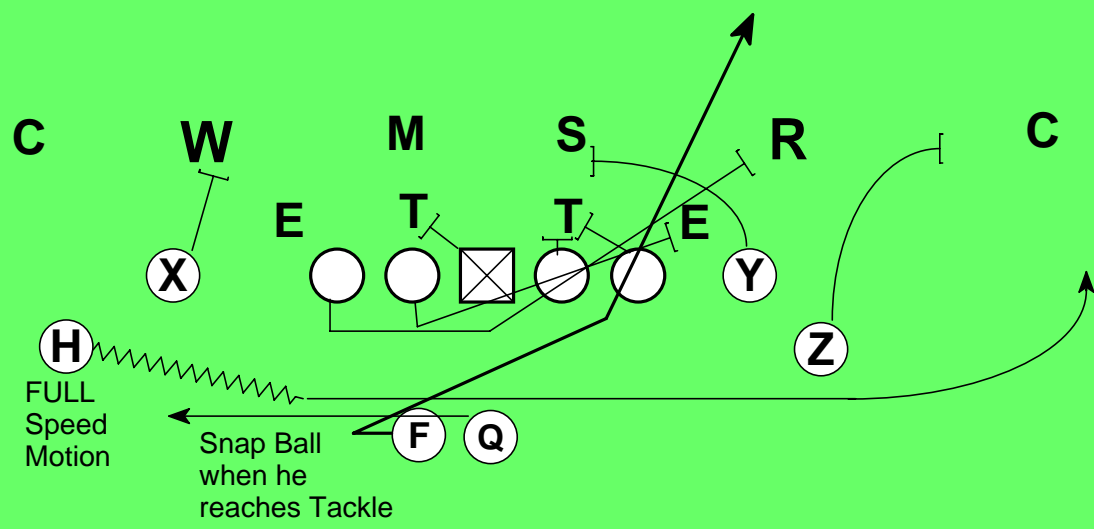
Gap

Jet Gap

Jet Off Gap

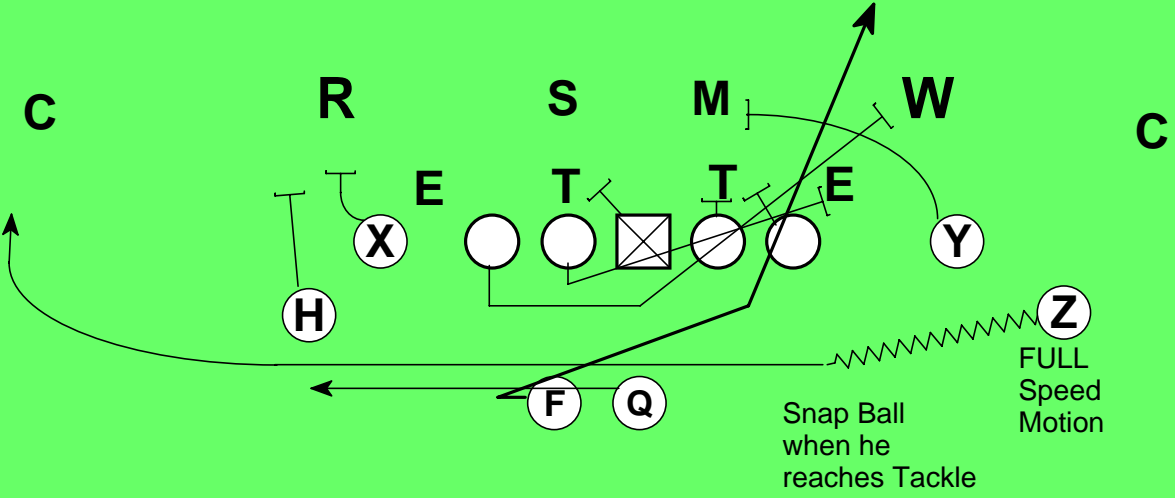


Jet On Gap

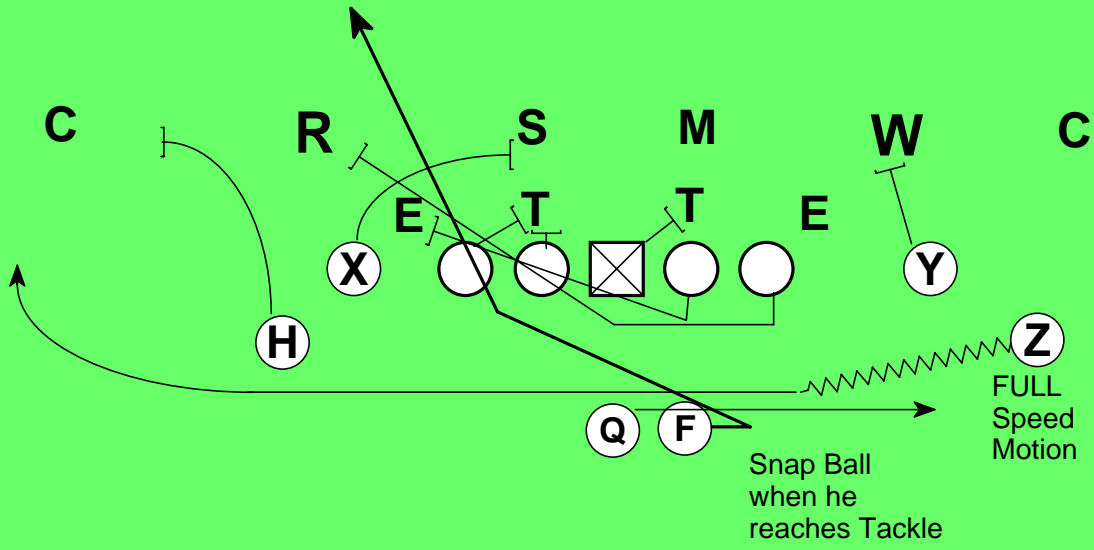


Fly Gap

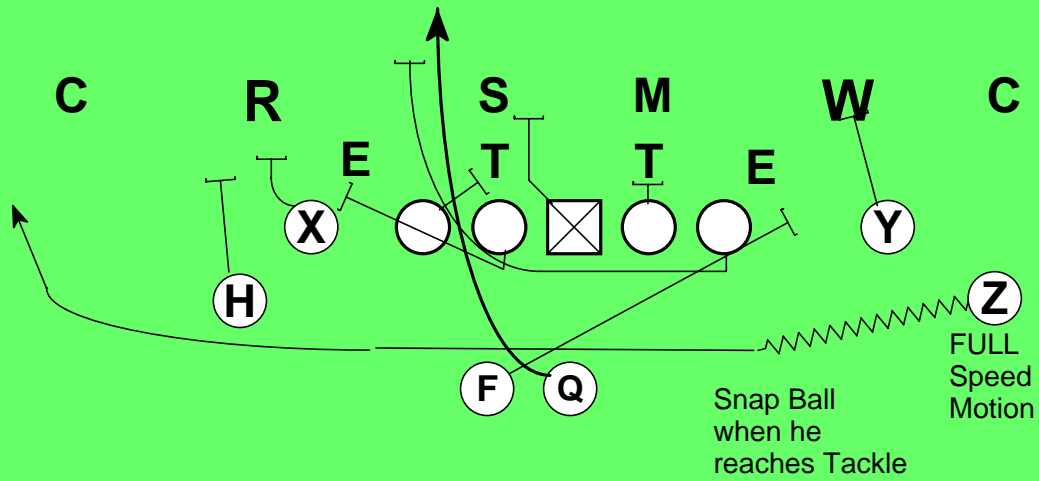
Fly Off Gap



Fly On Gap



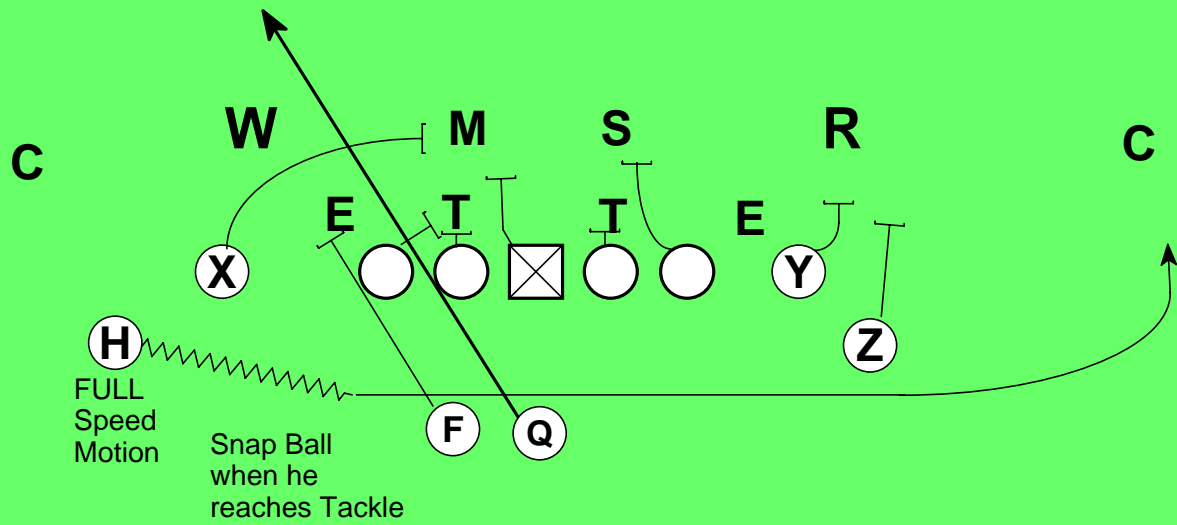
Fly QB Dart



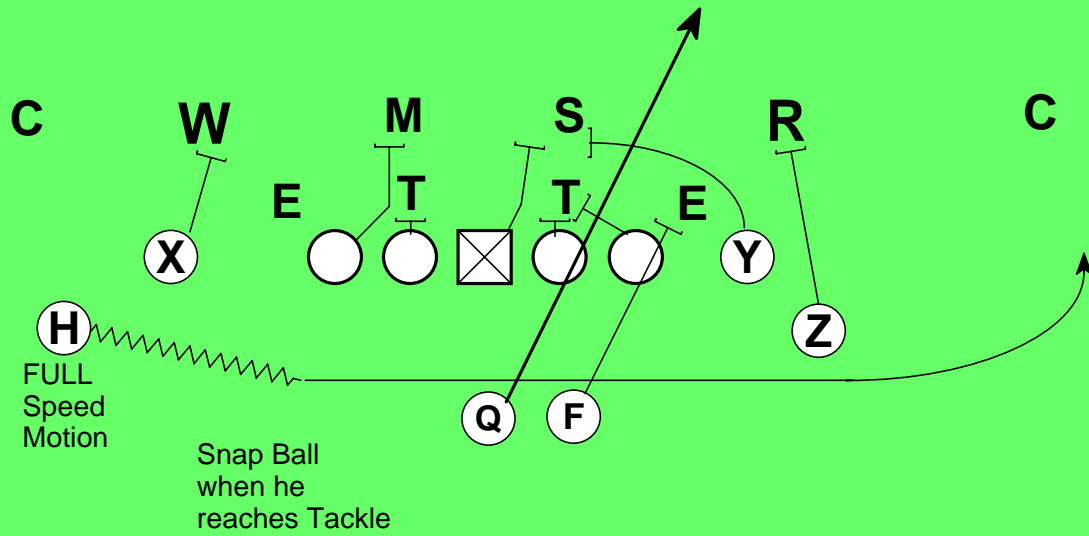
Power

Jet Power

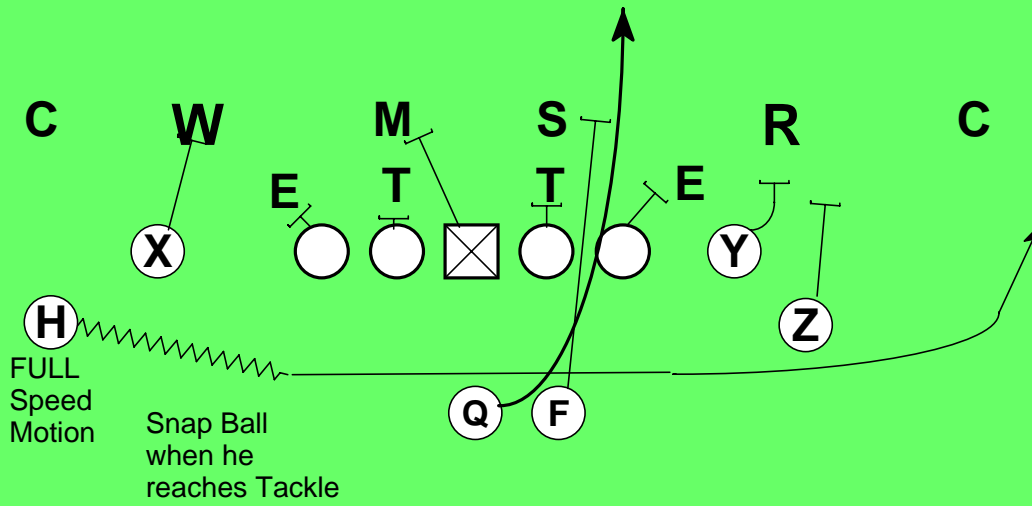
Jet QB Off Power



Jet QB On Power



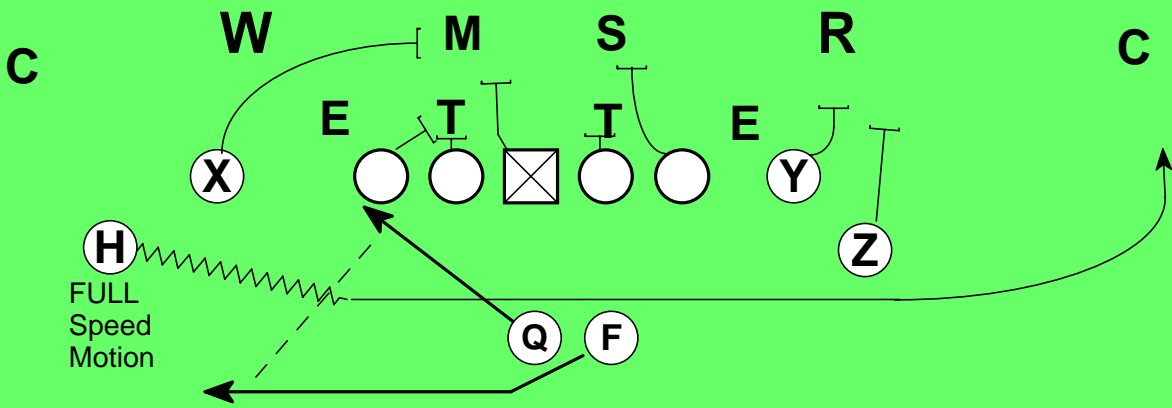
Jet QB Blast



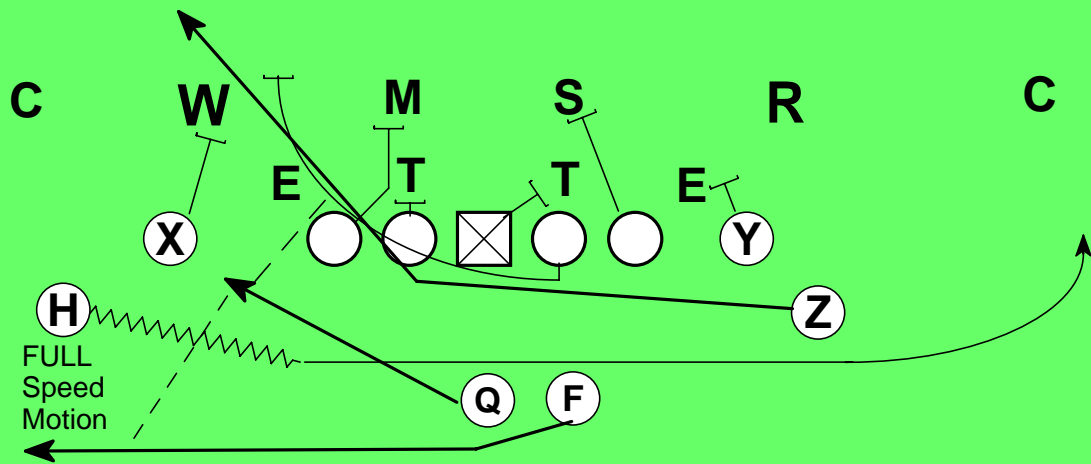
Fly Power

Option

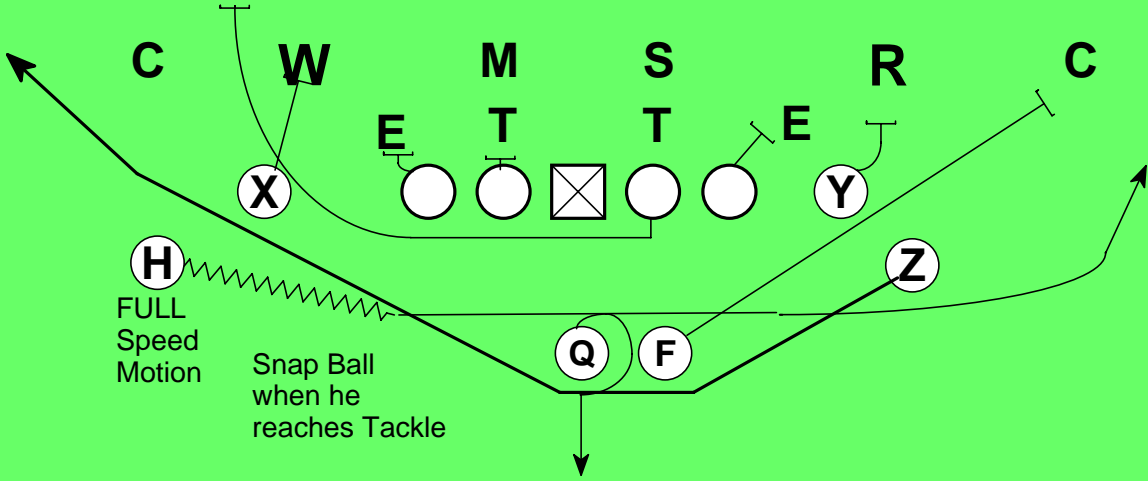
Jet Speed



Jet Shovel



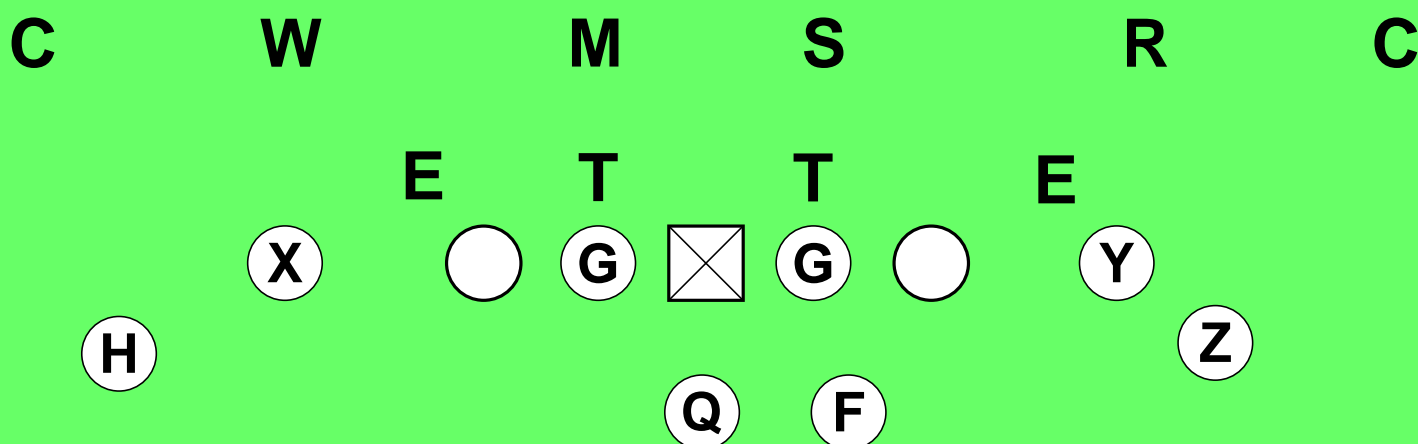
Jet Reverse



Outside Run Drill

Blocking Edge Rules

FS



G - Block any 3T, Zone/Pull to LB

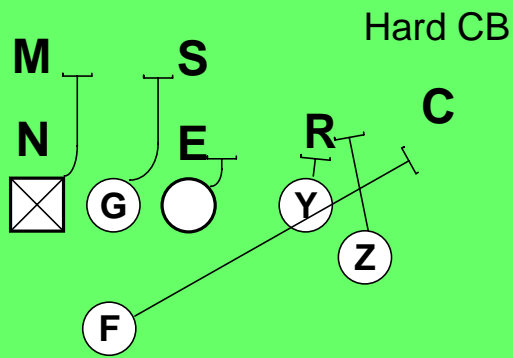
T - Block DE if he's down, Zone/Pull to LB

Y - Block DE if he's up, Inside Gap/Head up

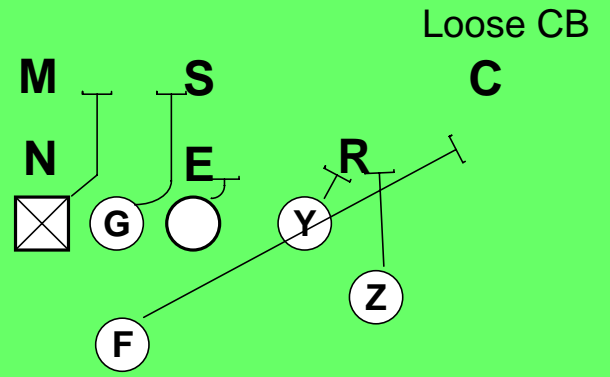
Z - Seal Inside with Y, Down to LB

F - Run at Y block 1st person you see,
Kick Out/Seal Force Defender

Blocking Edge Drills

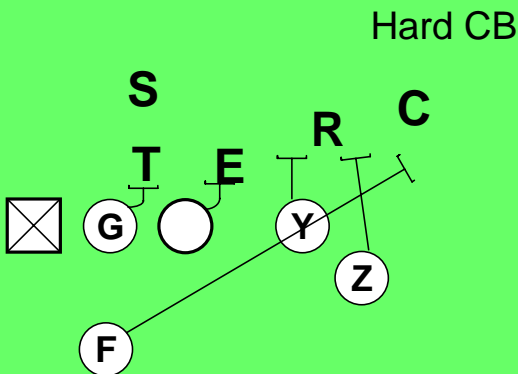


33 Cover 1

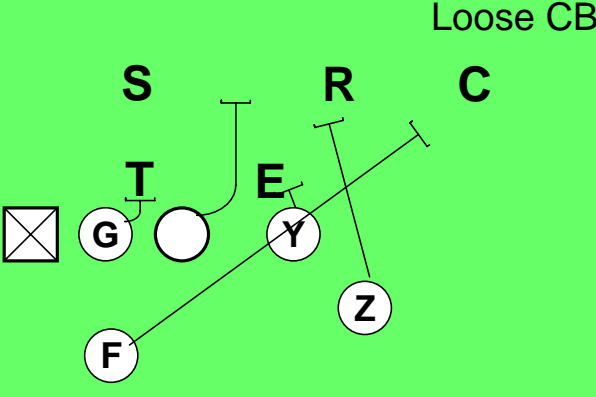


33 Cover 3

Blocking Edge Drills

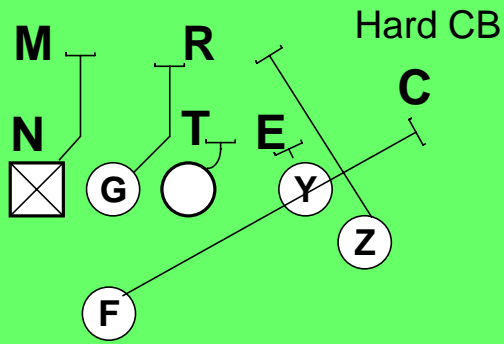


44 Cover 1

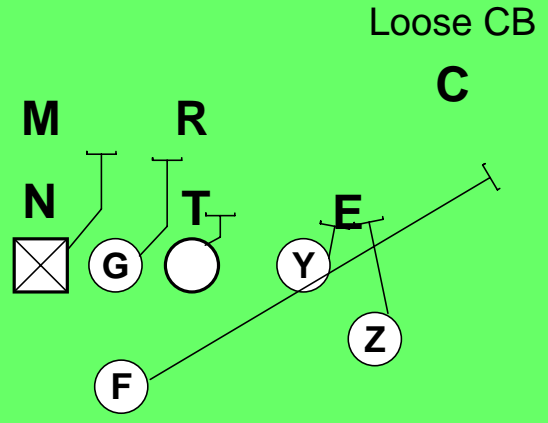


44 Cover 3

Blocking Edge Drills

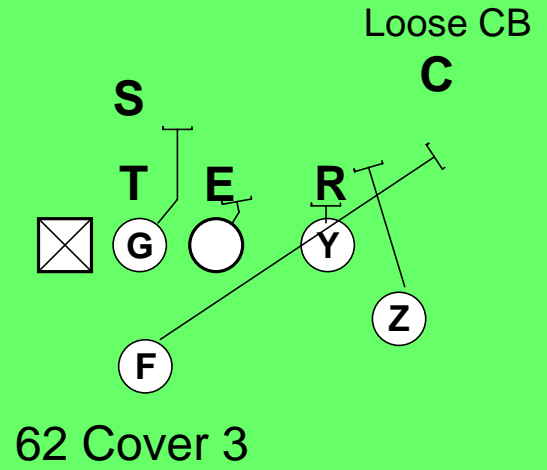
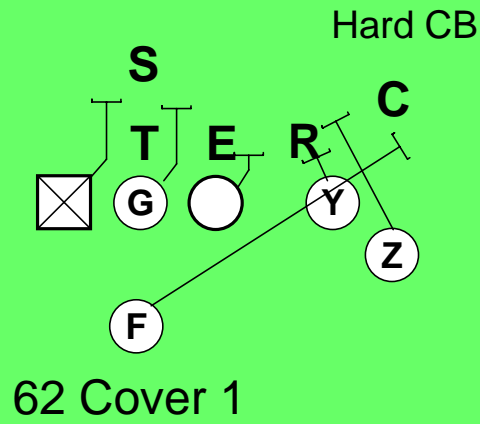


53 Cover 1

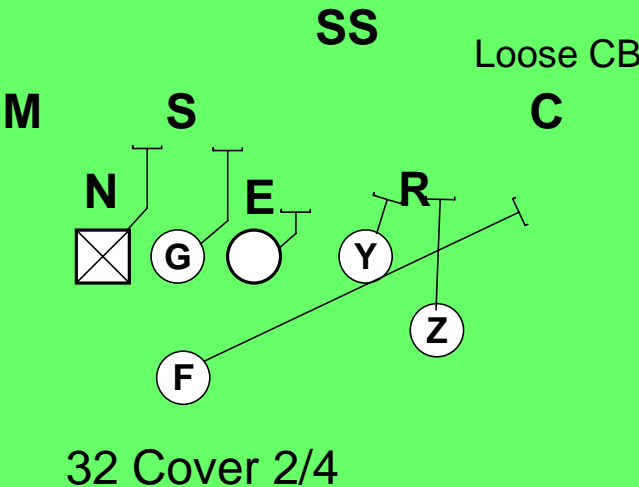
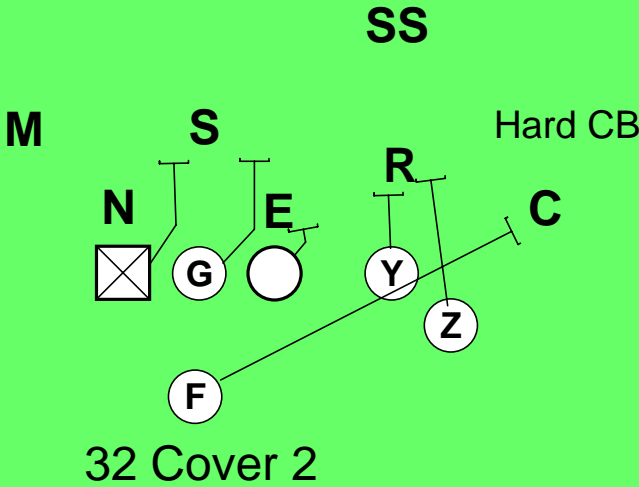


53 Cover 3

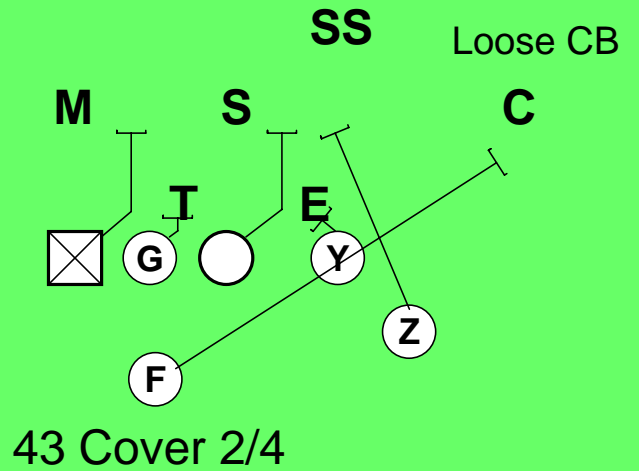
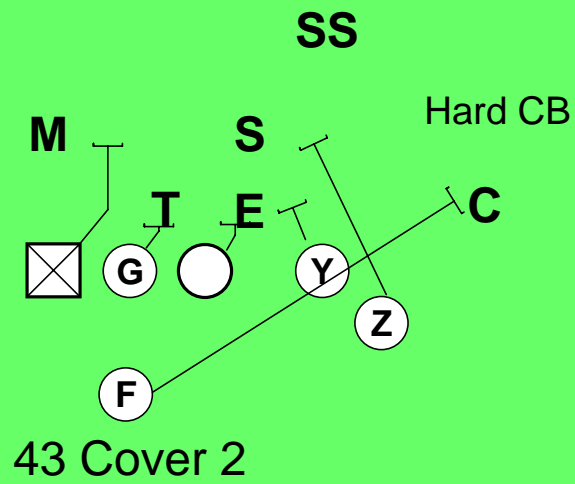
Blocking Edge Drills



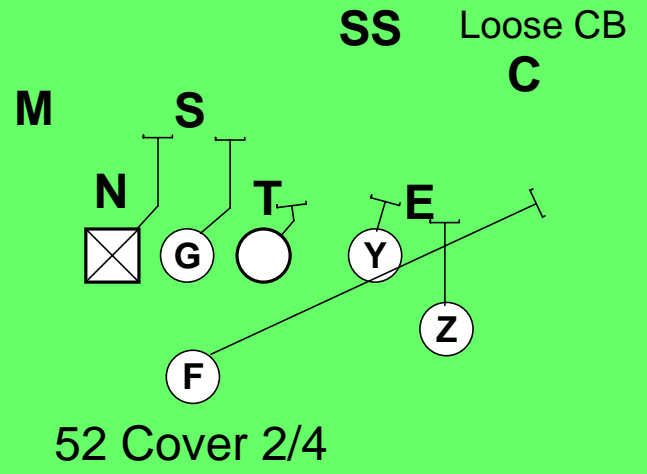
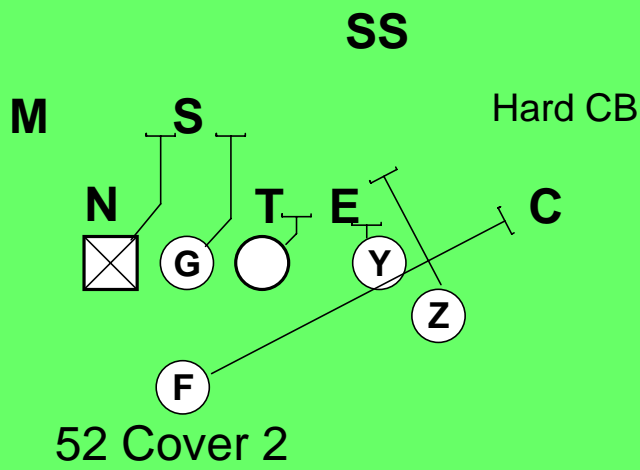
Blocking Edge Drills



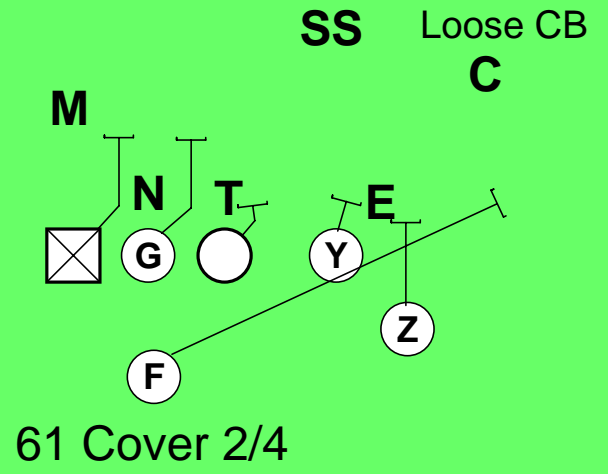
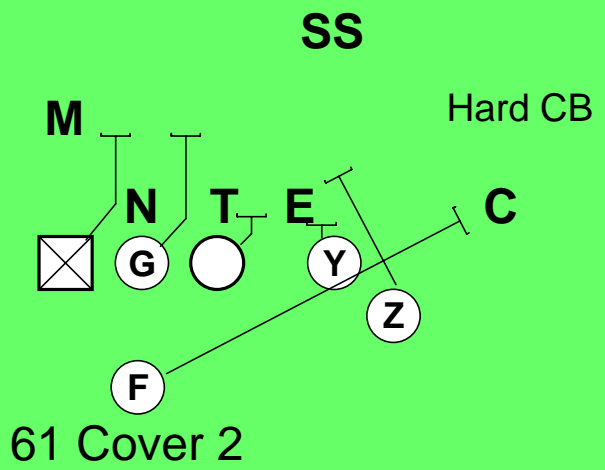
Blocking Edge Drills



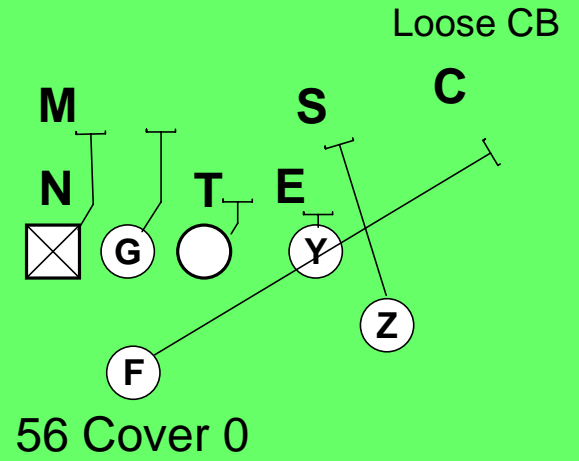
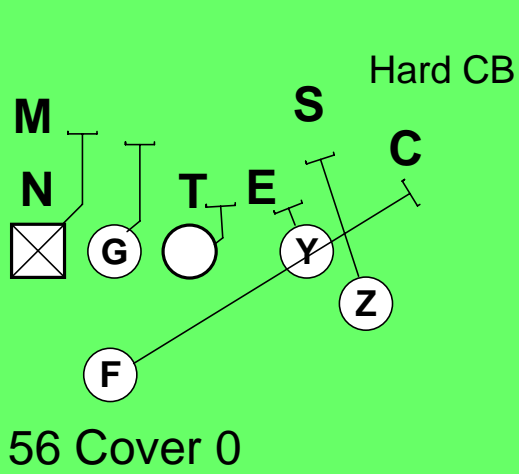
Blocking Edge Drills



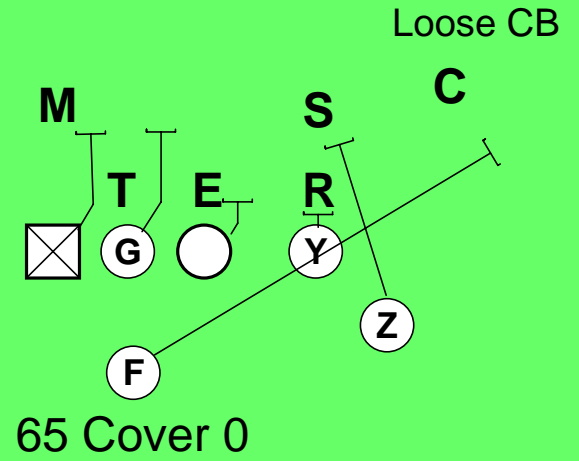
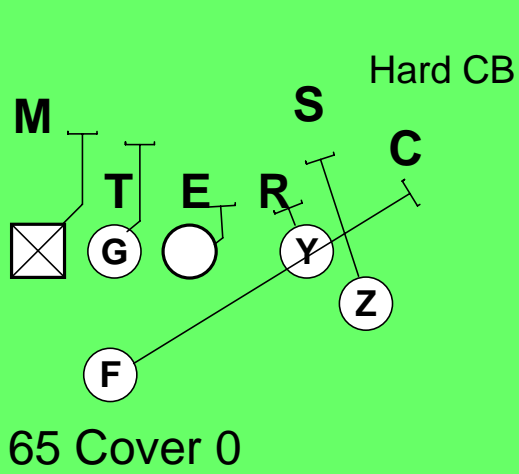
Blocking Edge Drills



Blocking Edge Drills

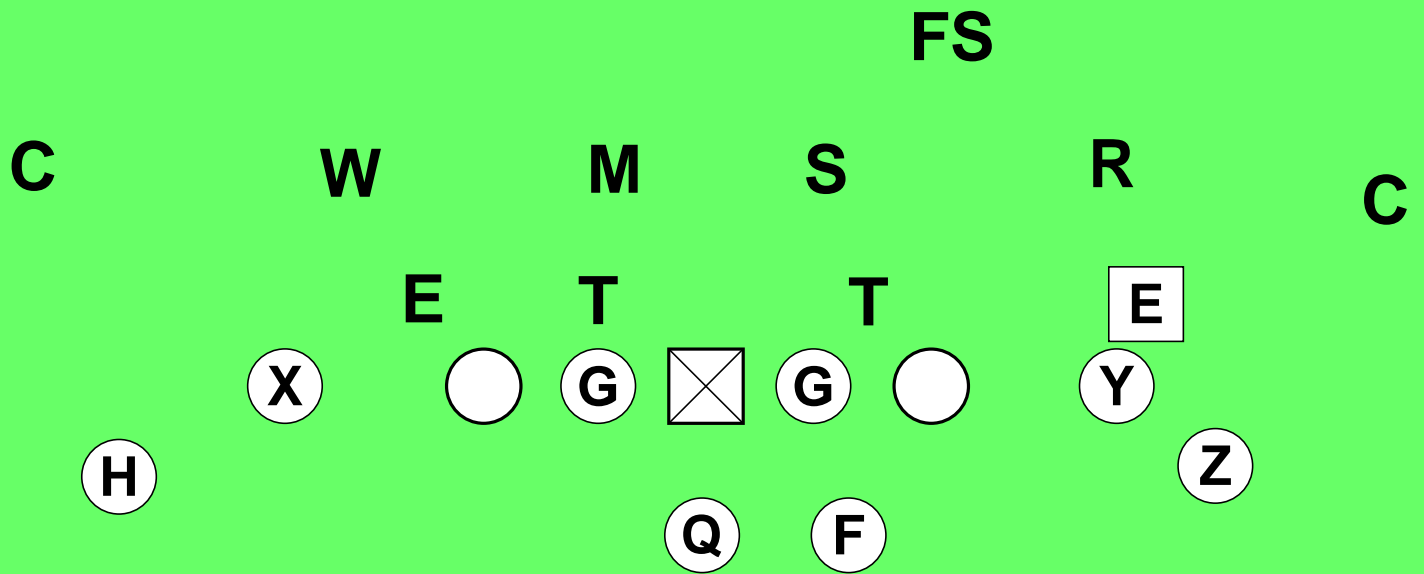


Blocking Edge Drills



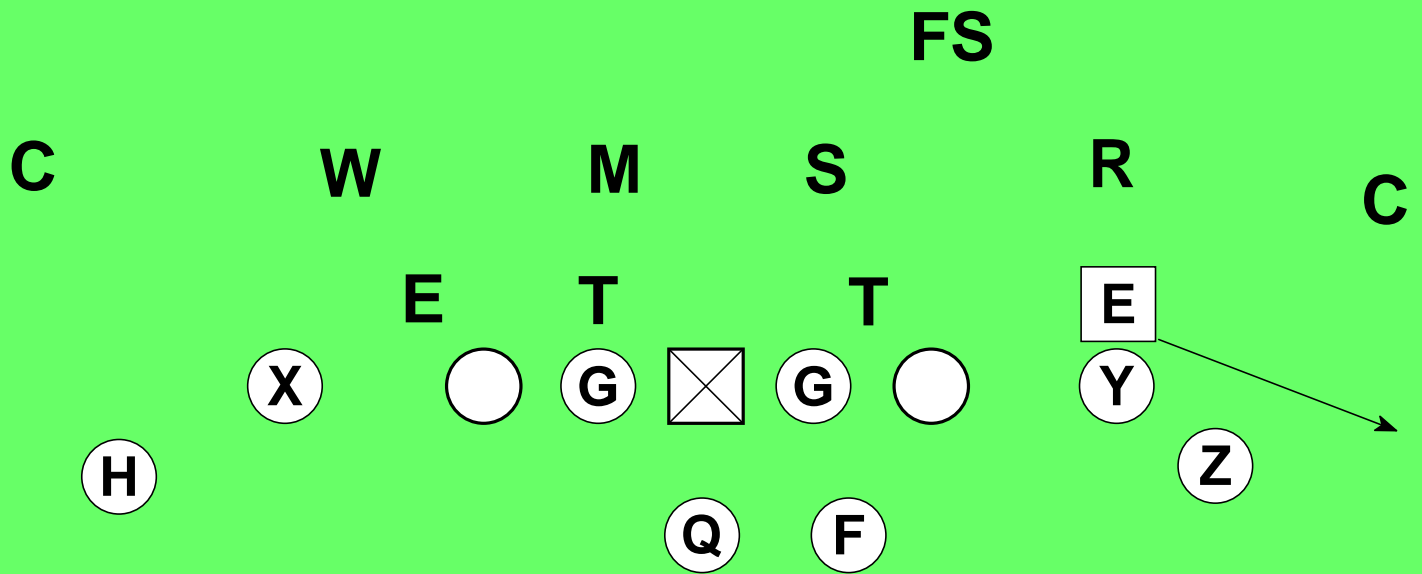
Worst Case Scenario

Wide DE



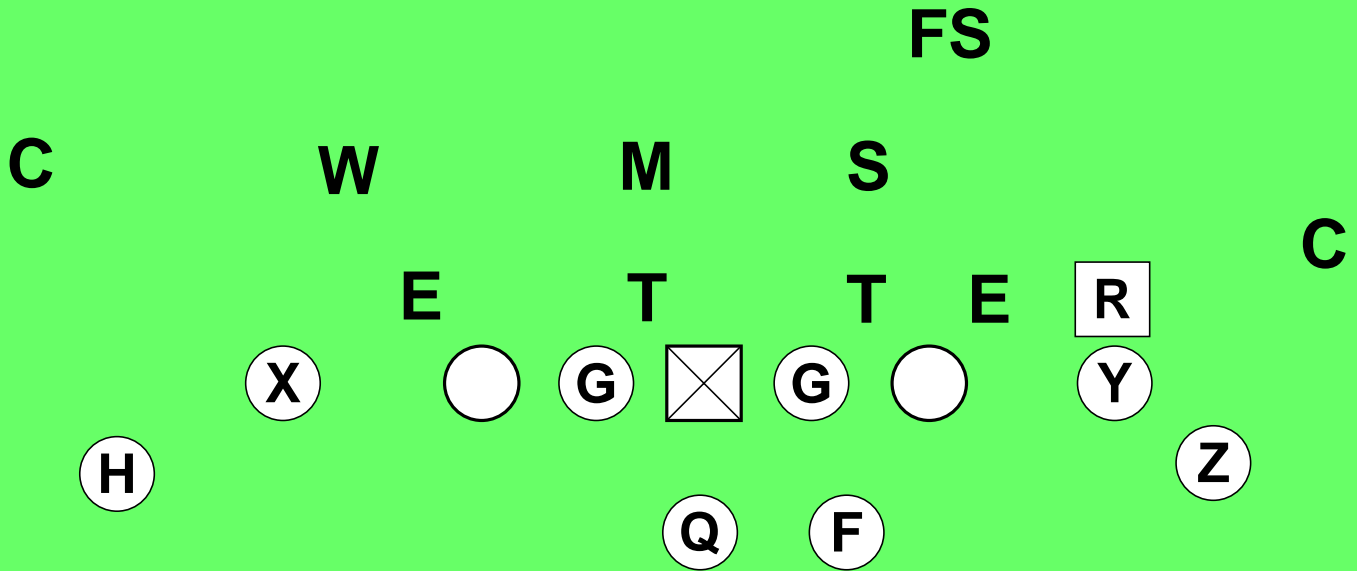
Worst Case Scenario

Slanting DE



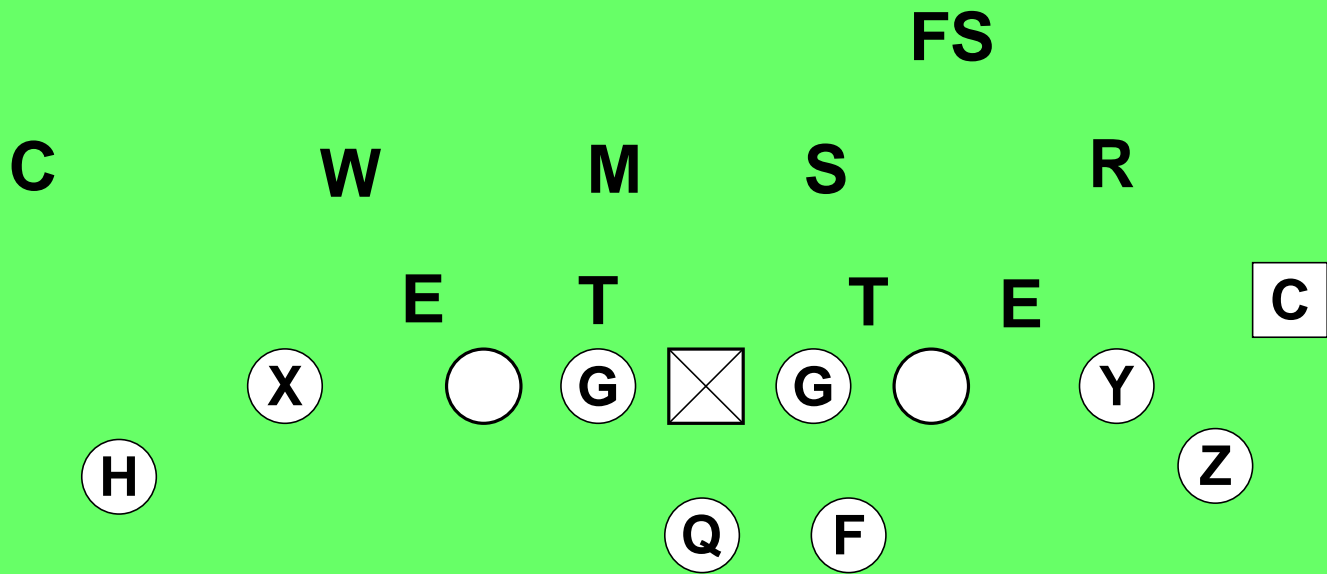
Worst Case Scenario

Stud LB

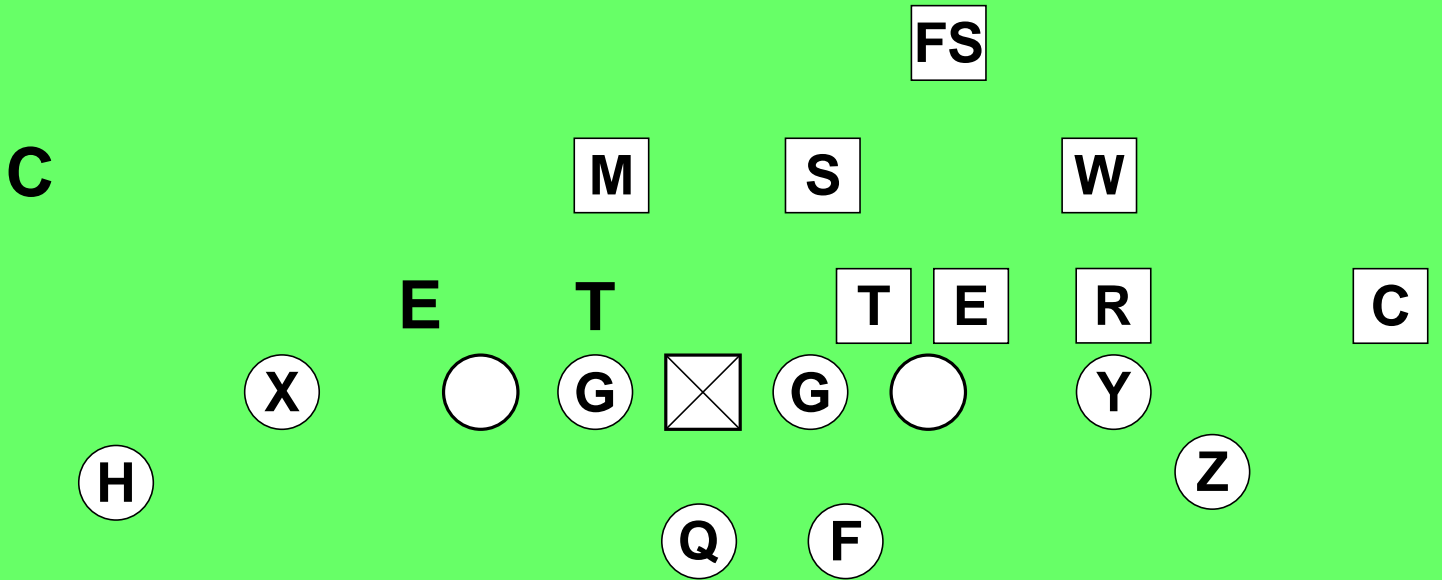


Worst Case Scenario

Hard Corner



Worst Case Scenario Overload



QB/Backs Pass Warm-ups Drills

WR Face Shot

QB Face Shot

L Cut

Routes

WR Face Shot

QB Face Shot

L Cut

Routes



Catch & run ball to QB

Ball needs to
be thrown at Face

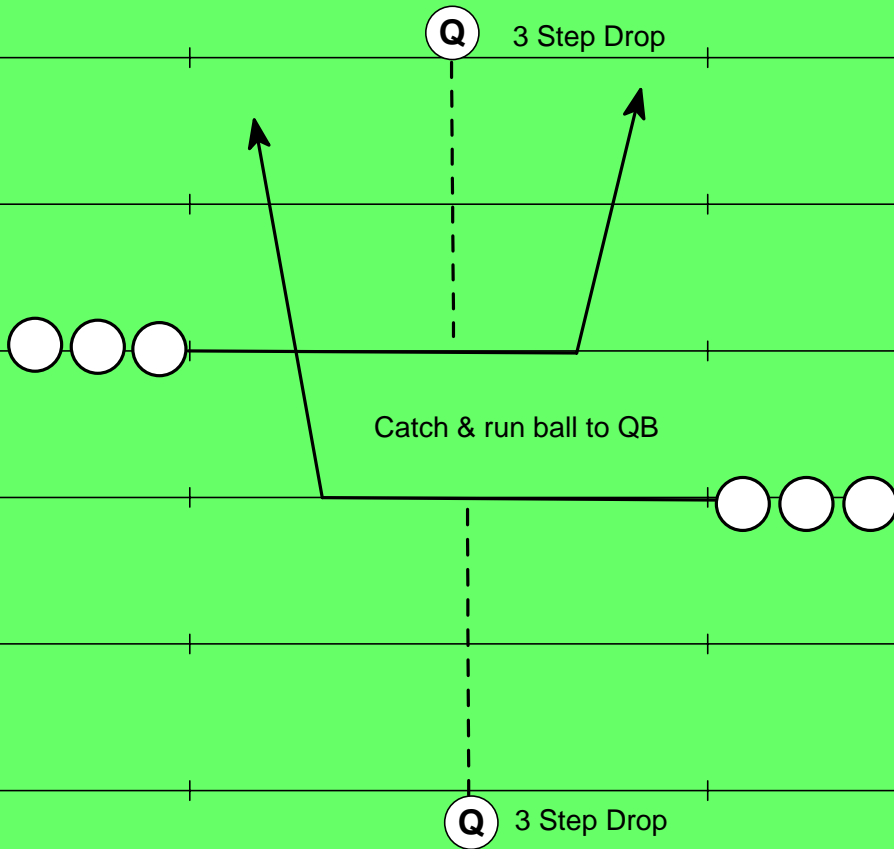
Throw ball on Run

QB runs at WR

WR Face Shot

QB Face Shot

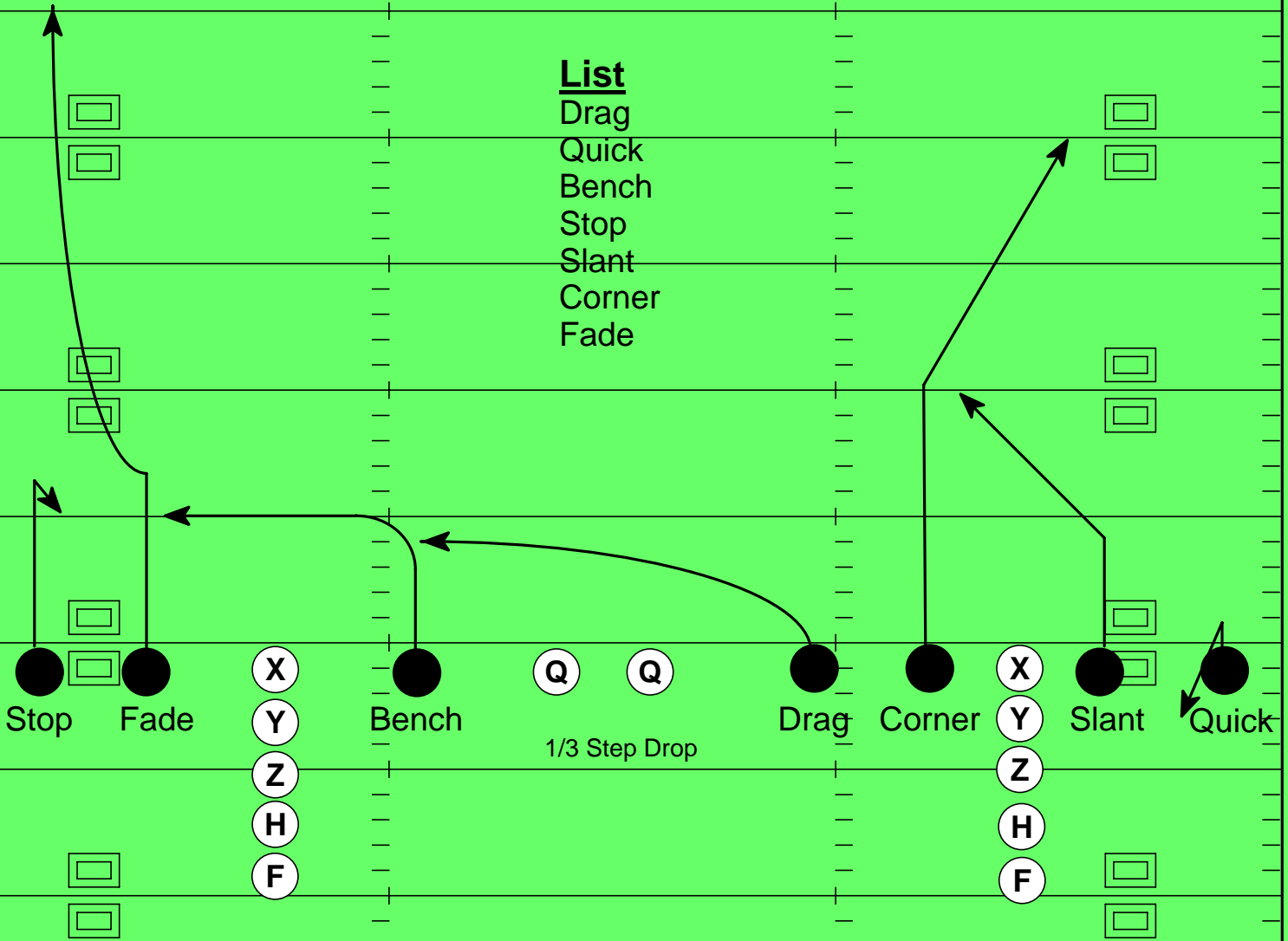
L Cut



Routes

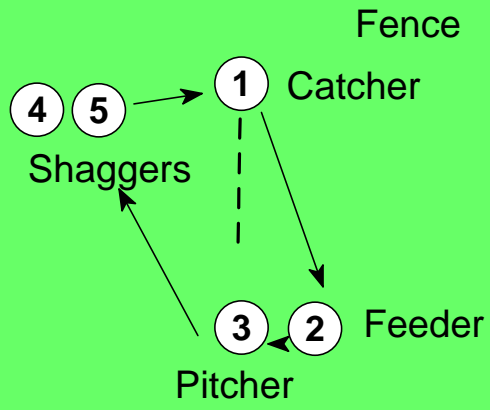
List

Drag
Quick
Bench
Stop
Slant
Corner
Fade

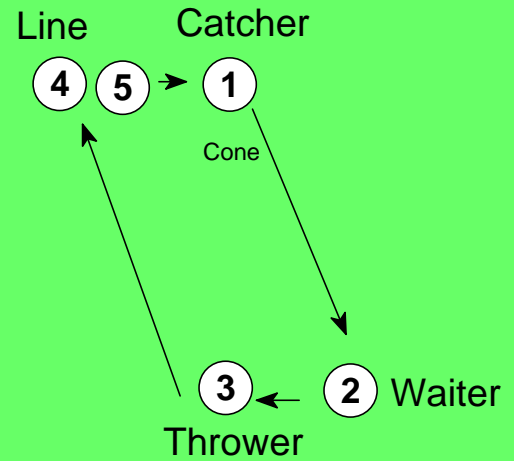


Catching Drills

Pitching Machine



Juggs Machine



Play Action Pass

Pass Pro

Odd

Fronts

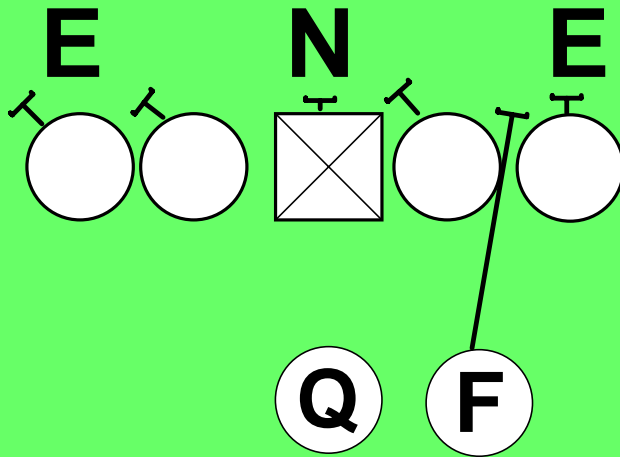
Odd

W

M

S

R



32

Odd

D

W

M

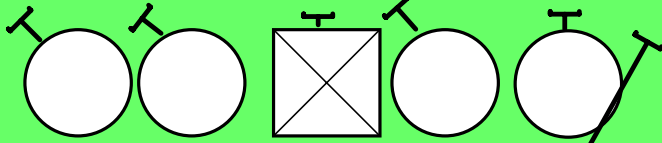
S

R

E

N

E



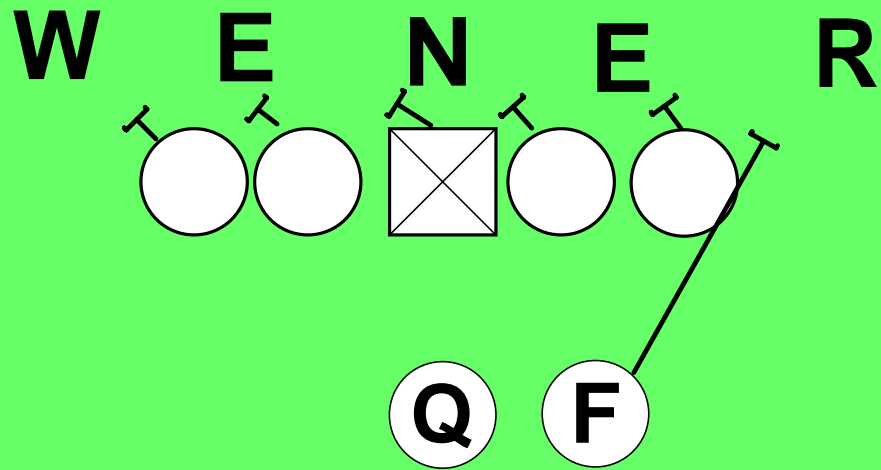
Q

F

33

Odd

M

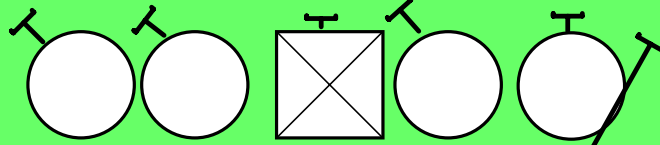


51 Bear

Odd

M S

W E N E R



Q F

52

Odd

D

M

S

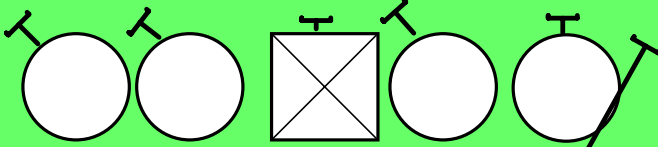
W

E

N

E

R



Q

F

53

Even

Fronts

Even

W

M

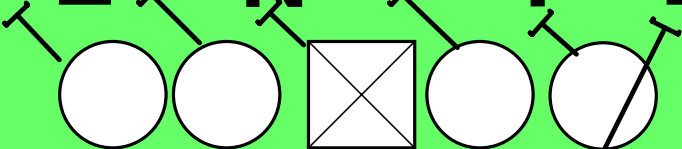
S

E

N

T

E



Q

F

43

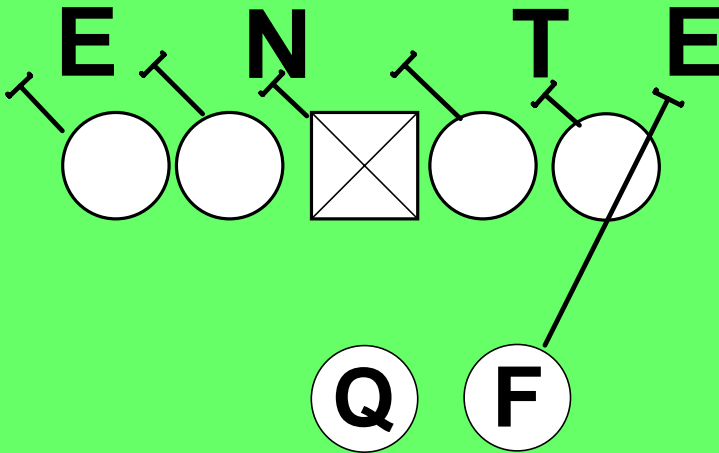
Even

W

M

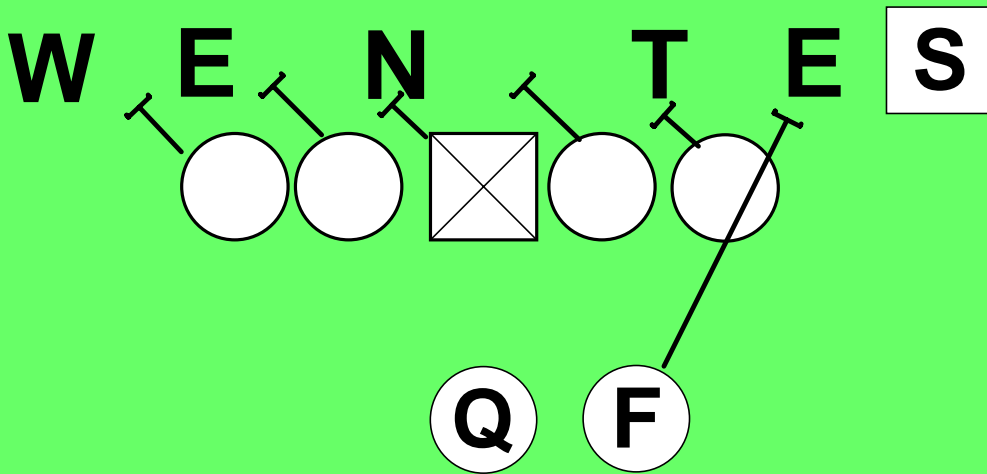
S

R



Even

M



61

Even

M

S

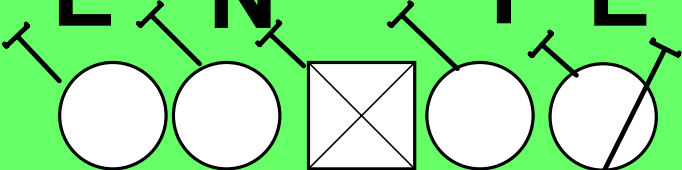
W

E

N

T E

R



Q

F

62

Shotgun
Jet Sweep

Defensive Fronts &
Adjustments

Defensive Fronts

1/3 Deep
Coverage
Family

33 Cover 3

FS

C

D

W

M

S

C

E

N

E

R



44 Cover 3

FS

C

C

W

M

S

R

E

N

T

E



53 Cover 3

FS

C

C

W

M

S

E

T

N

T

E



62 Cover 3

FS

C

C

M

S

W

E N

T E

R



2/4 Deep
Coverage
Family

32 Cover 2

FS

R

W

M

S

D

C

C

E

N

E



43 Cover 2

FS

R

W

M

S

C

C

E

N

T

E



52 Cover 2

FS

R

M

S

C

C

E

W

N

T

E



61 Cover 2

FS

R

M

C

C

W

E

N

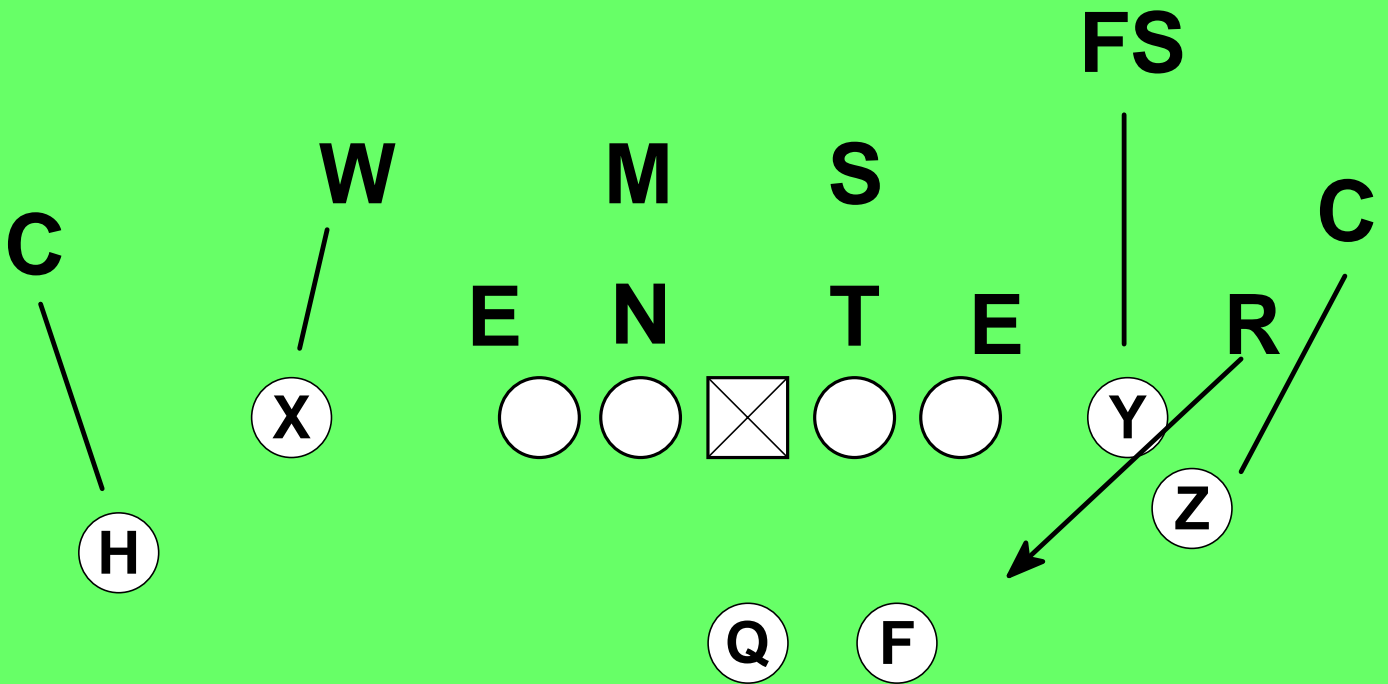
T E

S

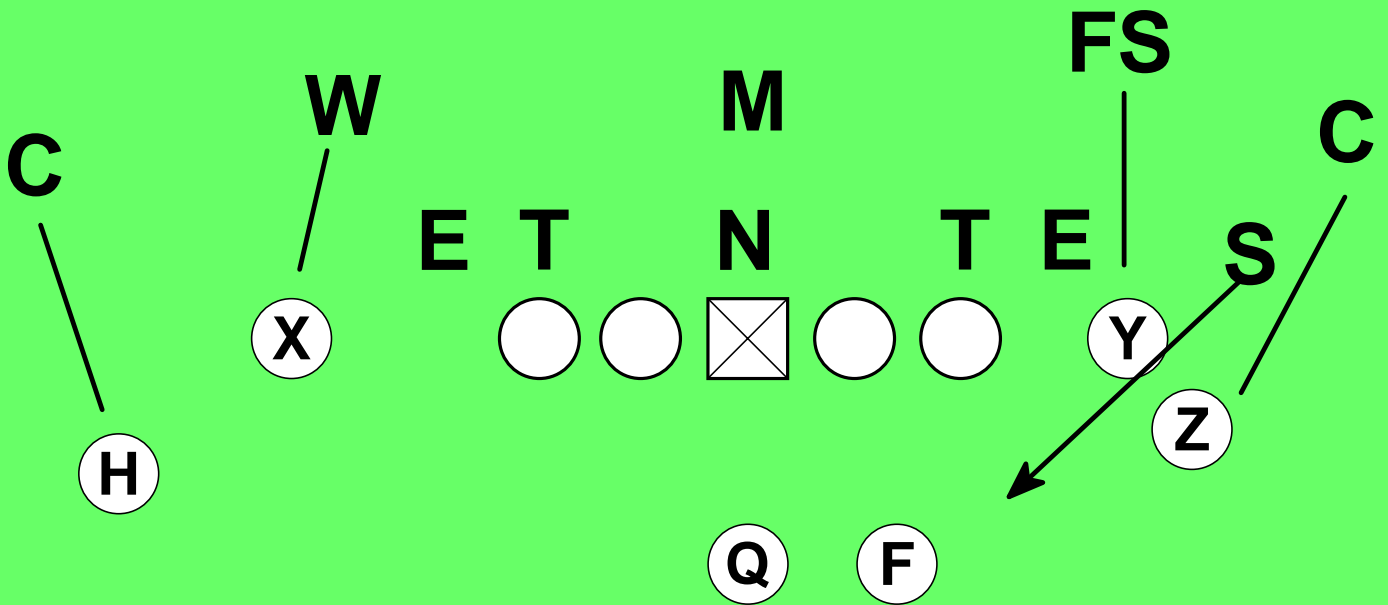


0 Deep Coverage & Frontside Blitz

44 Frontside Blitz

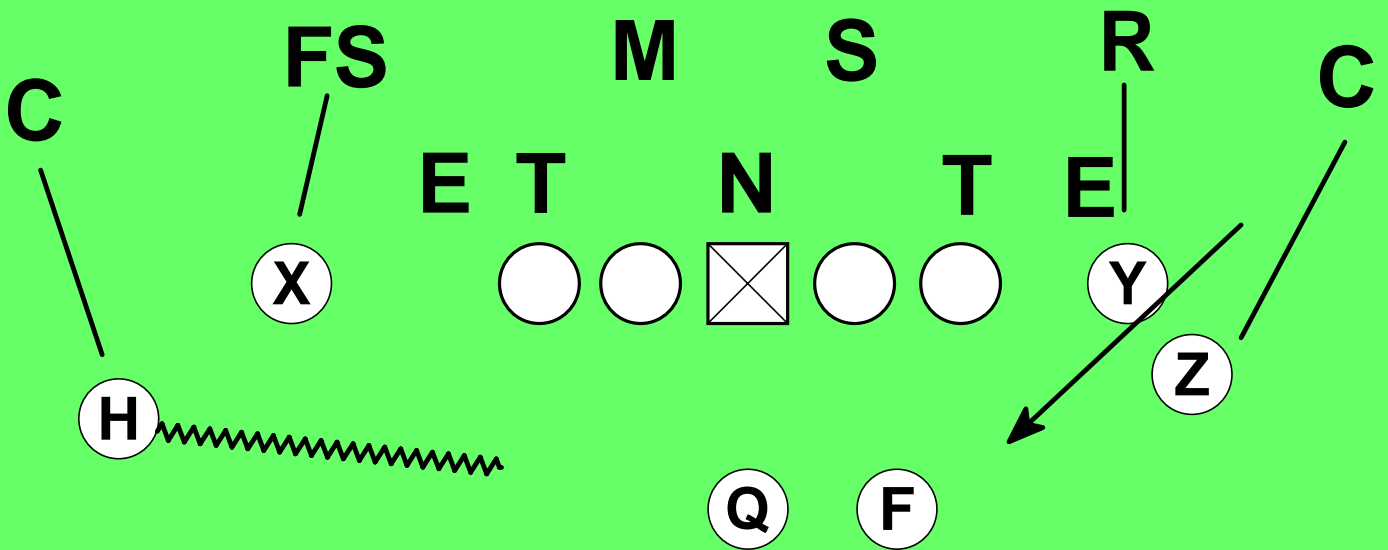


53 Frontside Blitz

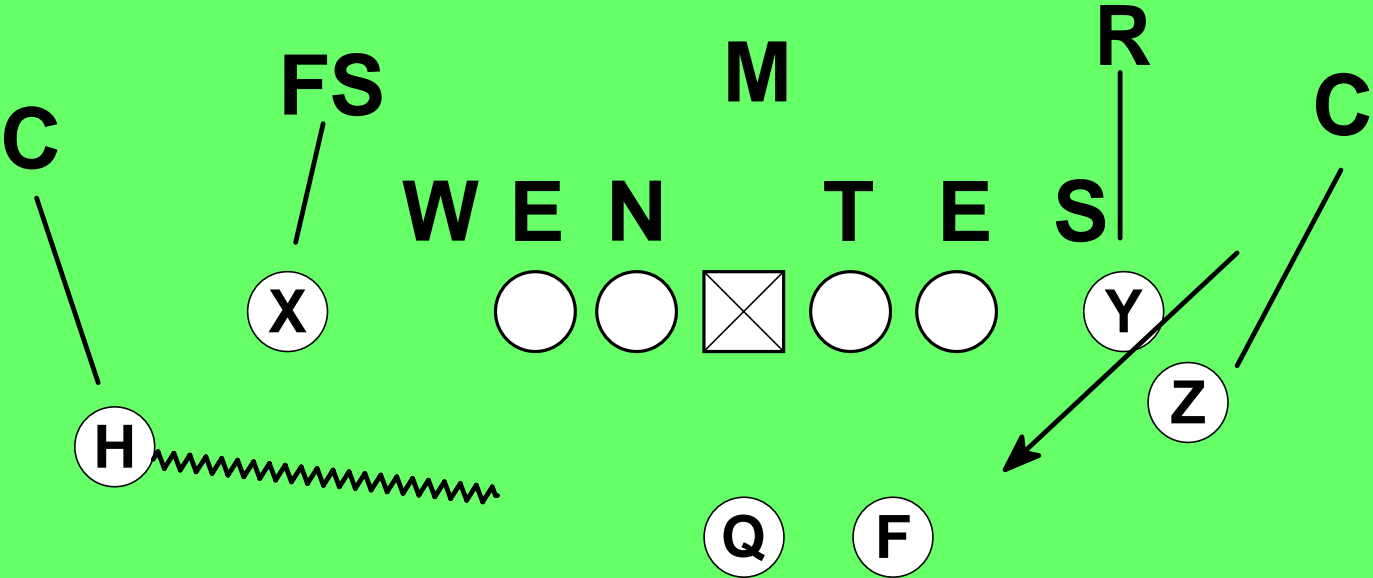


Goal Line

56 Goal Line



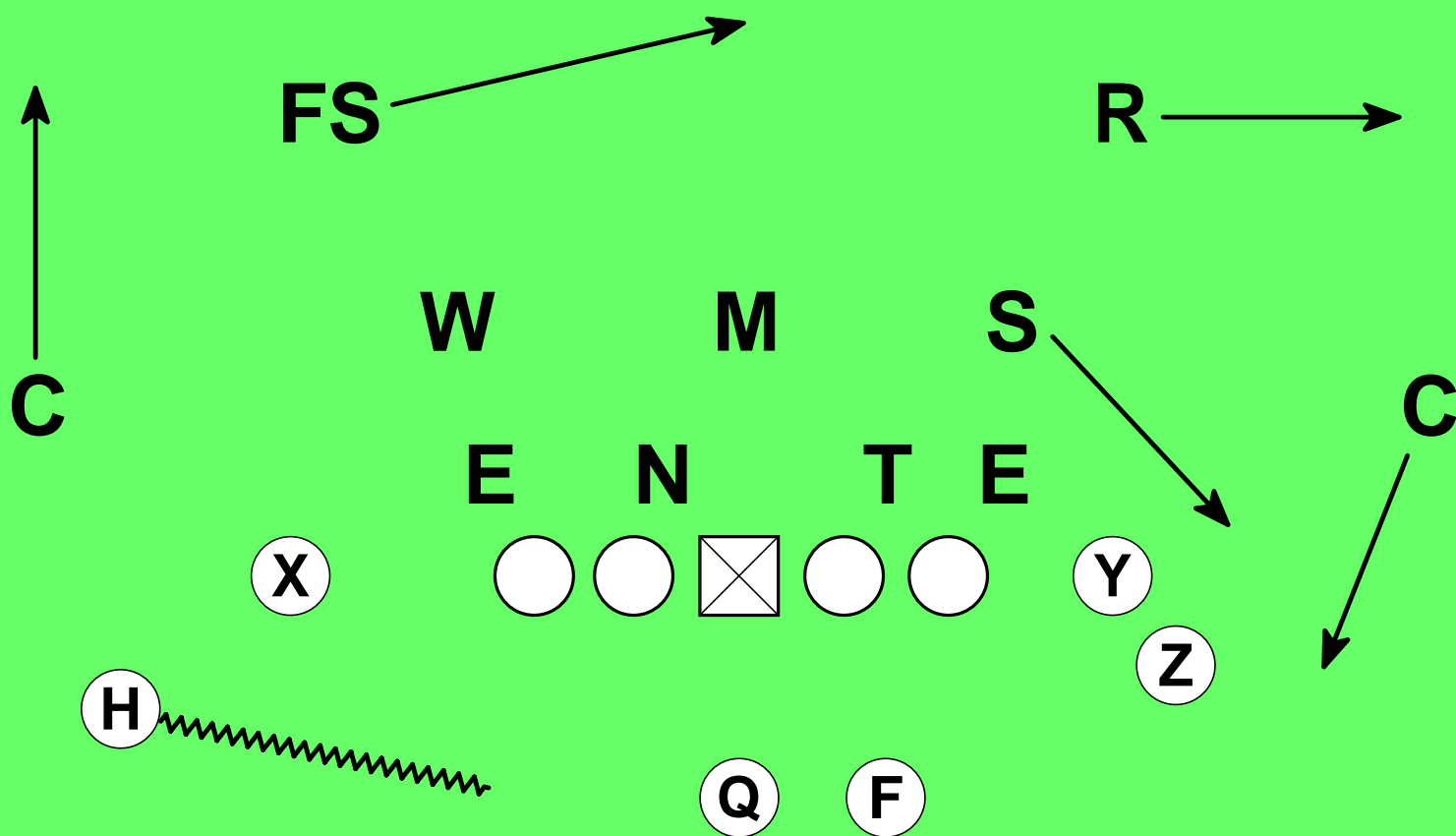
65 Goal Line



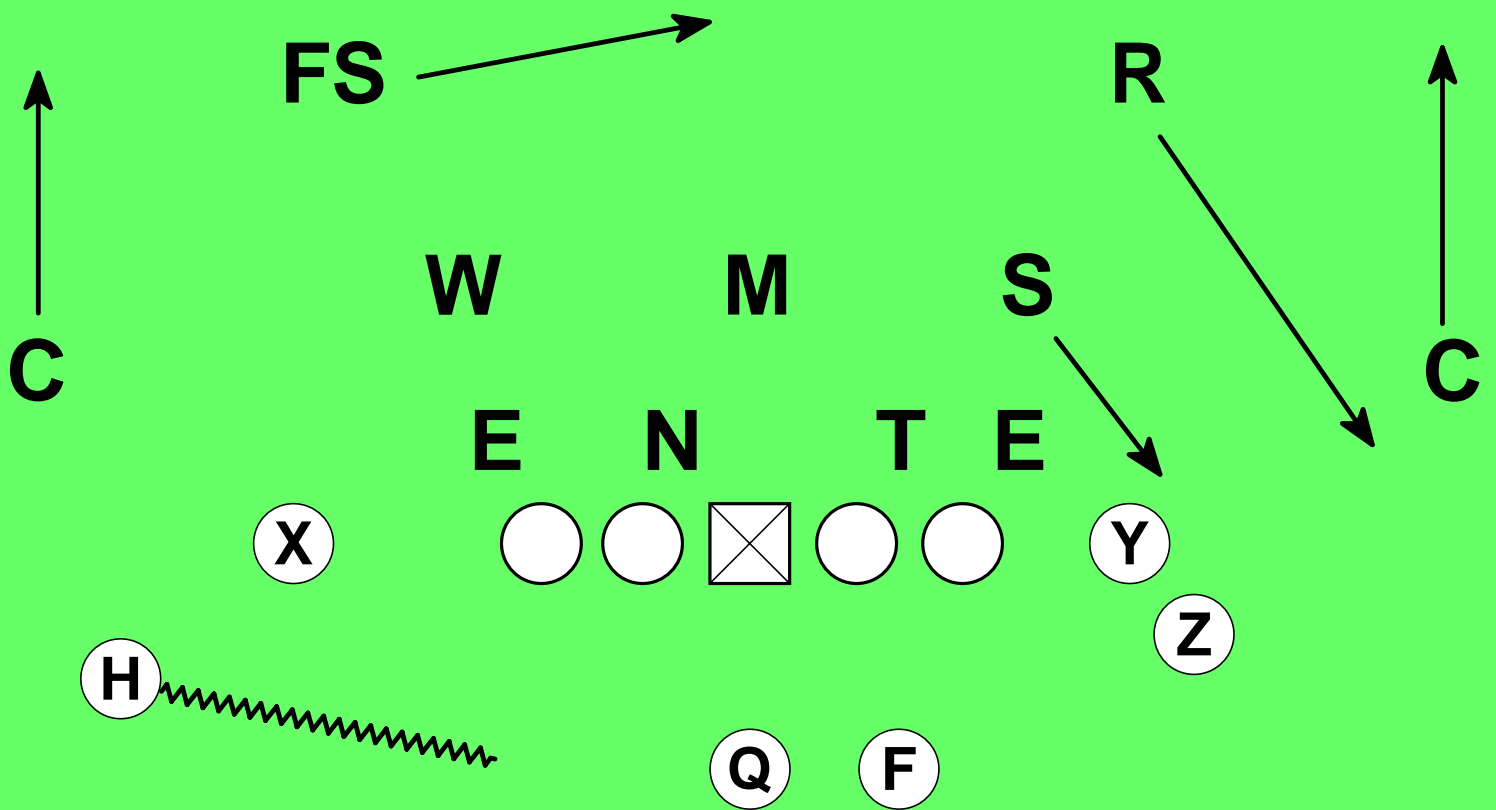
Coverage Rotation

Cover 2/4 Rotation

Cloud Cover 2 Rotation



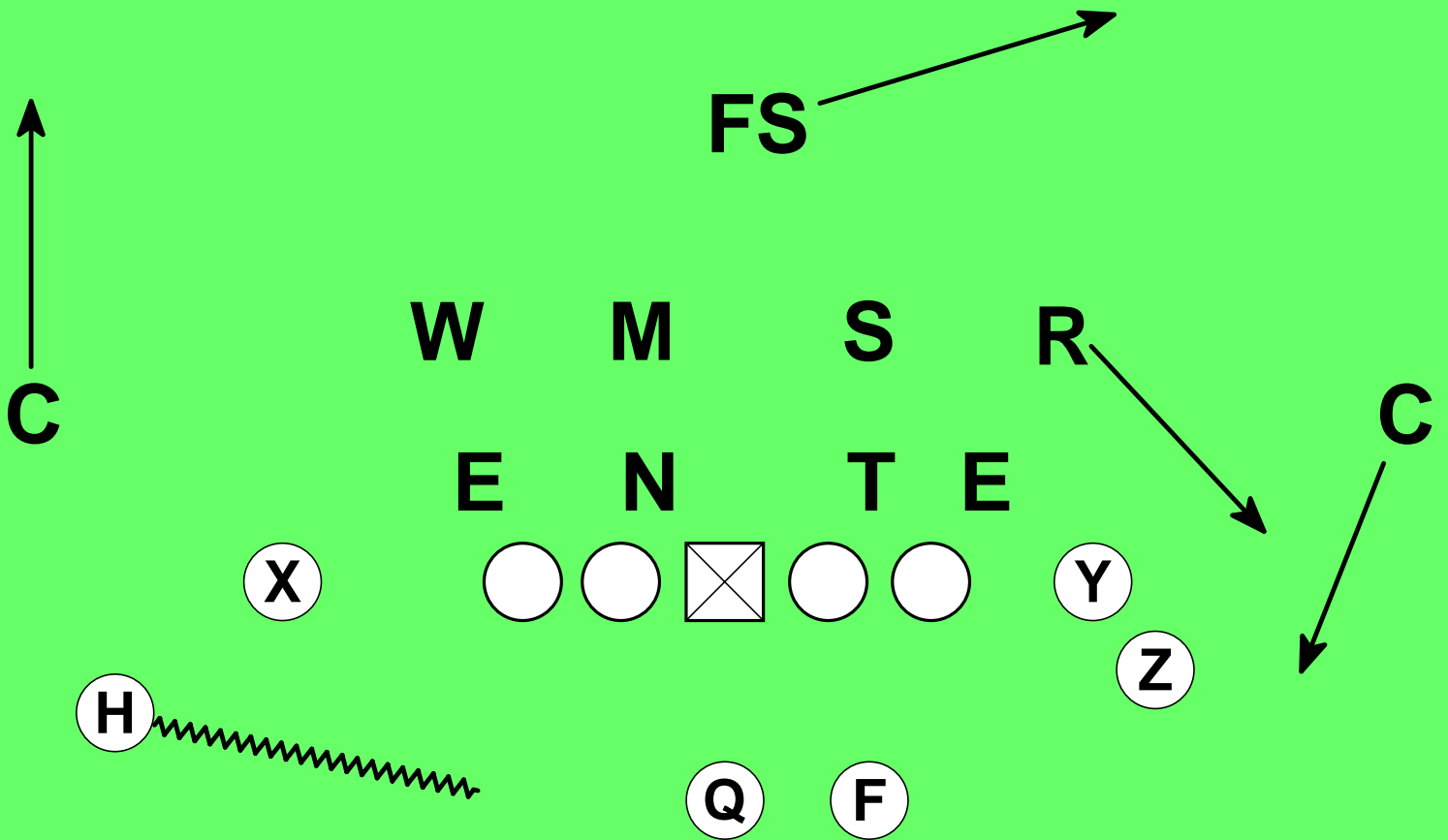
Sky Cover 2 Rotation



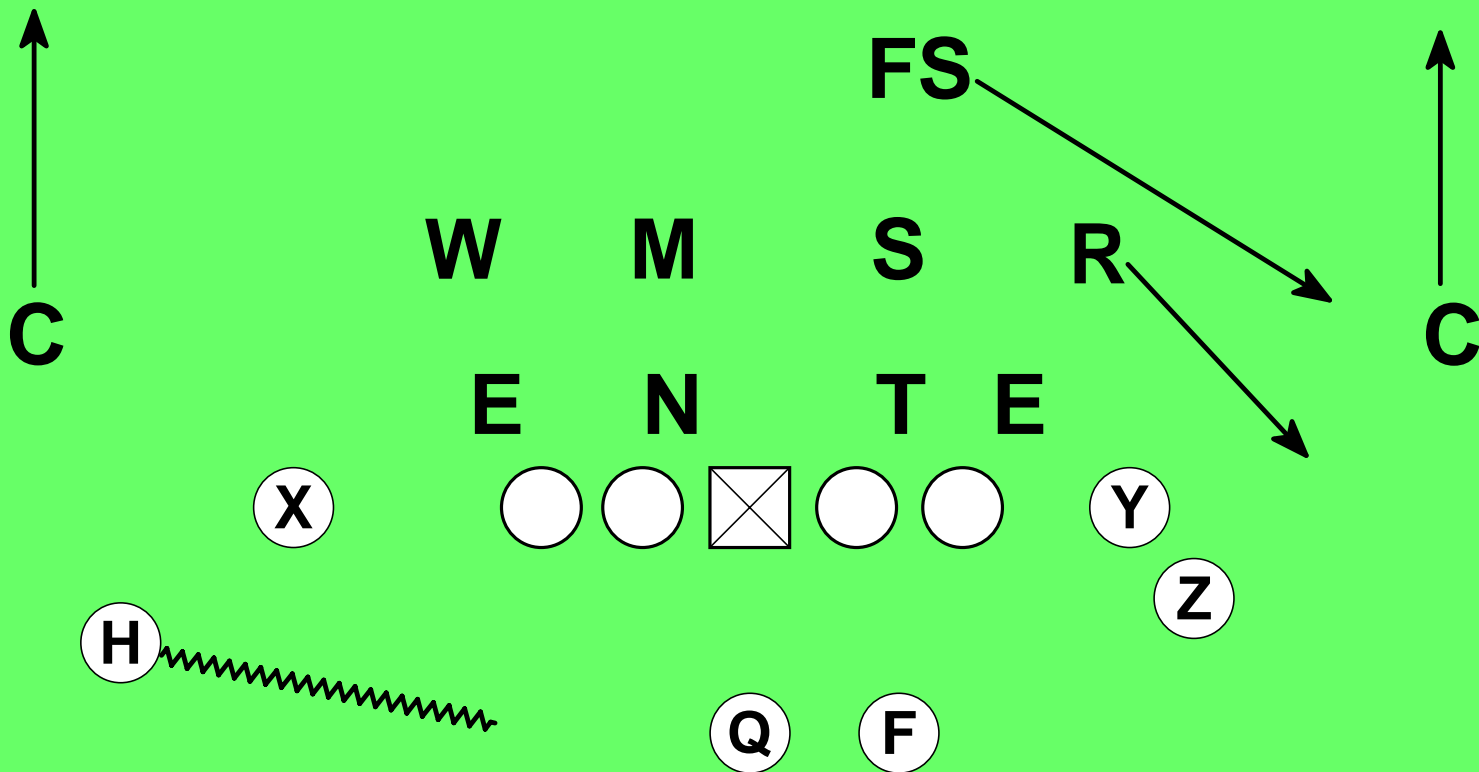
Cover 3

Rotation

Cloud Cover 3 Rotation



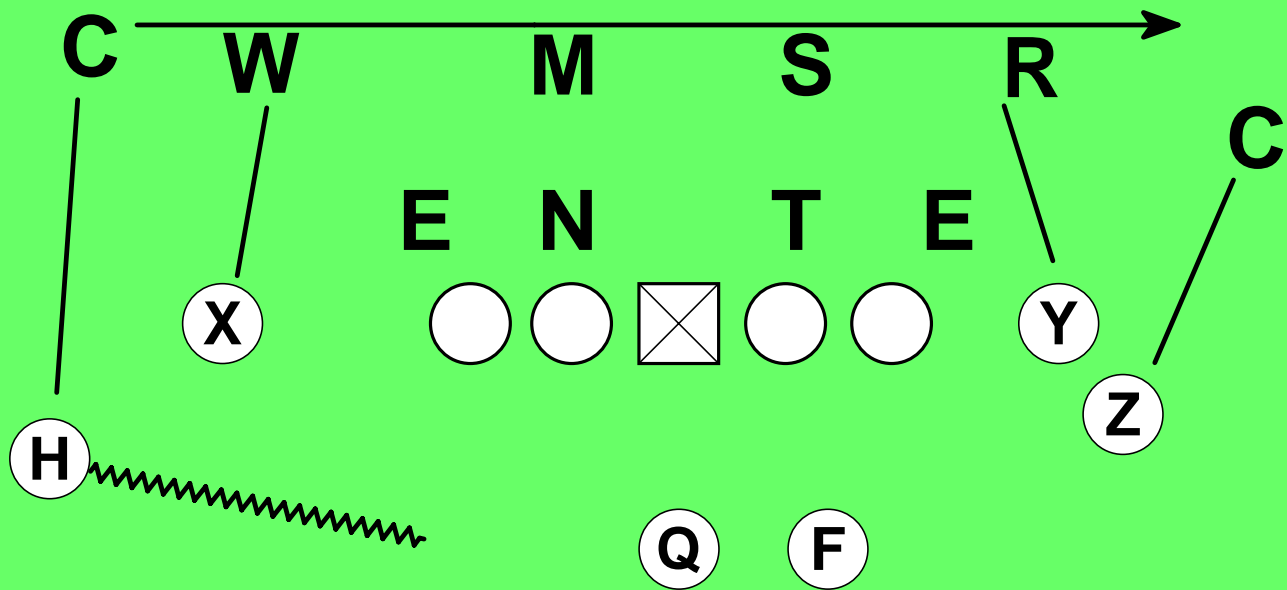
Sky Cover 3 Rotation



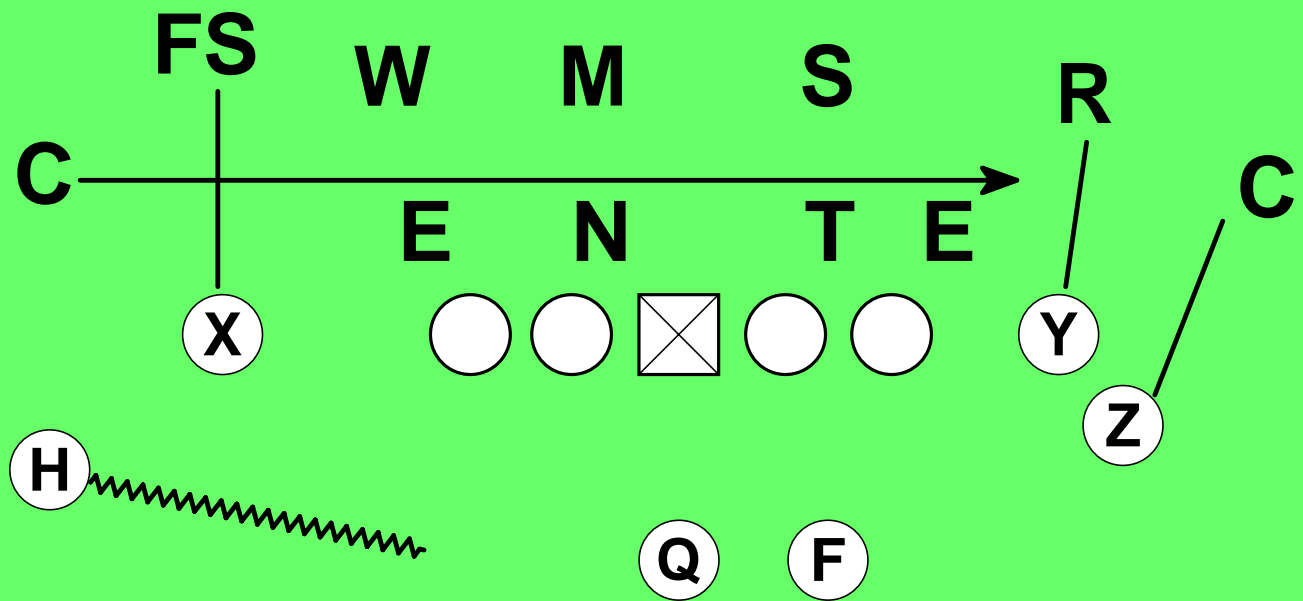
Cover 1 Man Rotation

Man Cover 1 Rotation

FS



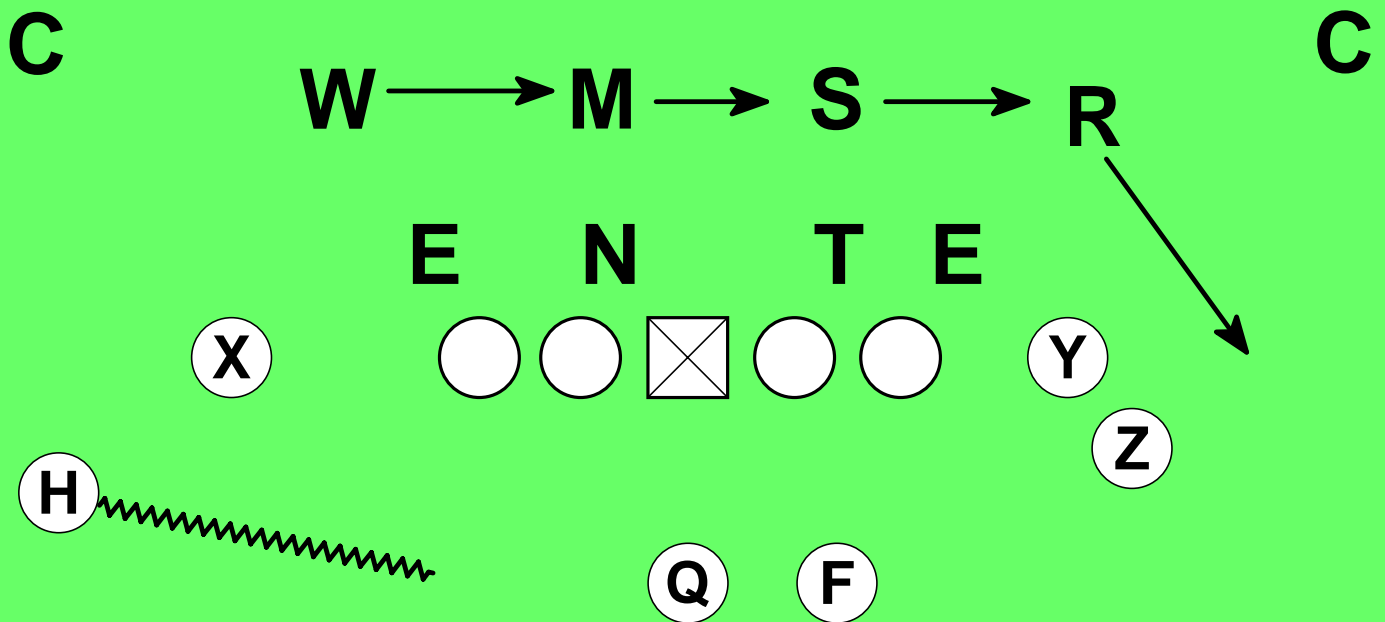
Man Cover 1 Rotation



Linebacker Rotation

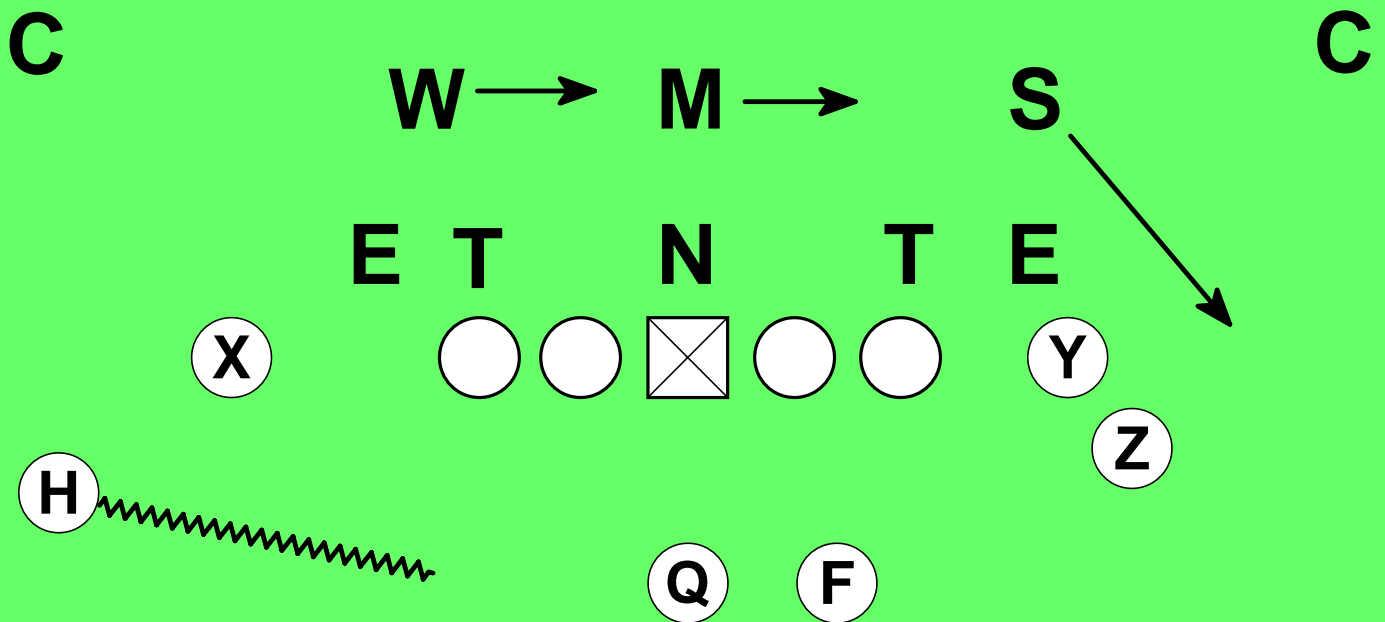
44 to 43 Strong LB Slide

FS



53 to 52 Strong LB Slide

FS



62 to 61 Strong LB Slide

FS

C

C

M → S

E T N N T E



Defensive Line Slants

Slant Strong

FS

C

C

M

S

E

T

N

N

T

E

X



Y

Z

H



Q

F

Slant Weak

FS

C

C

M

S

E T N N T E

X



Y

Z

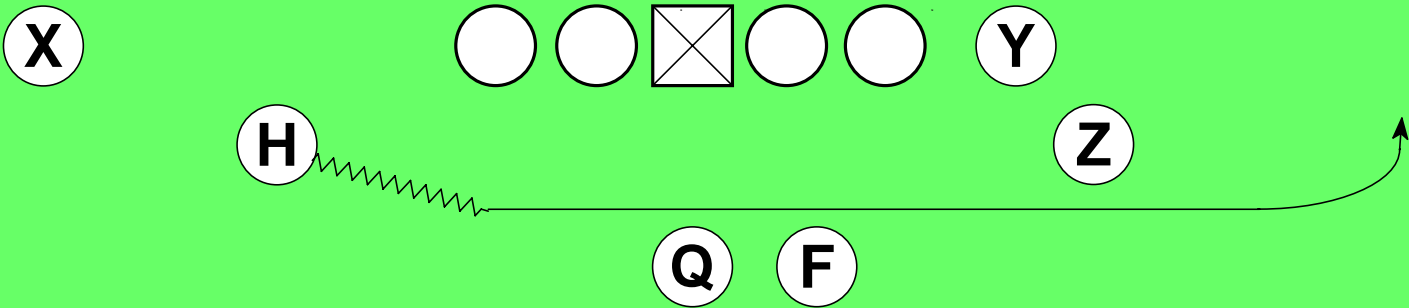
H



Q

F

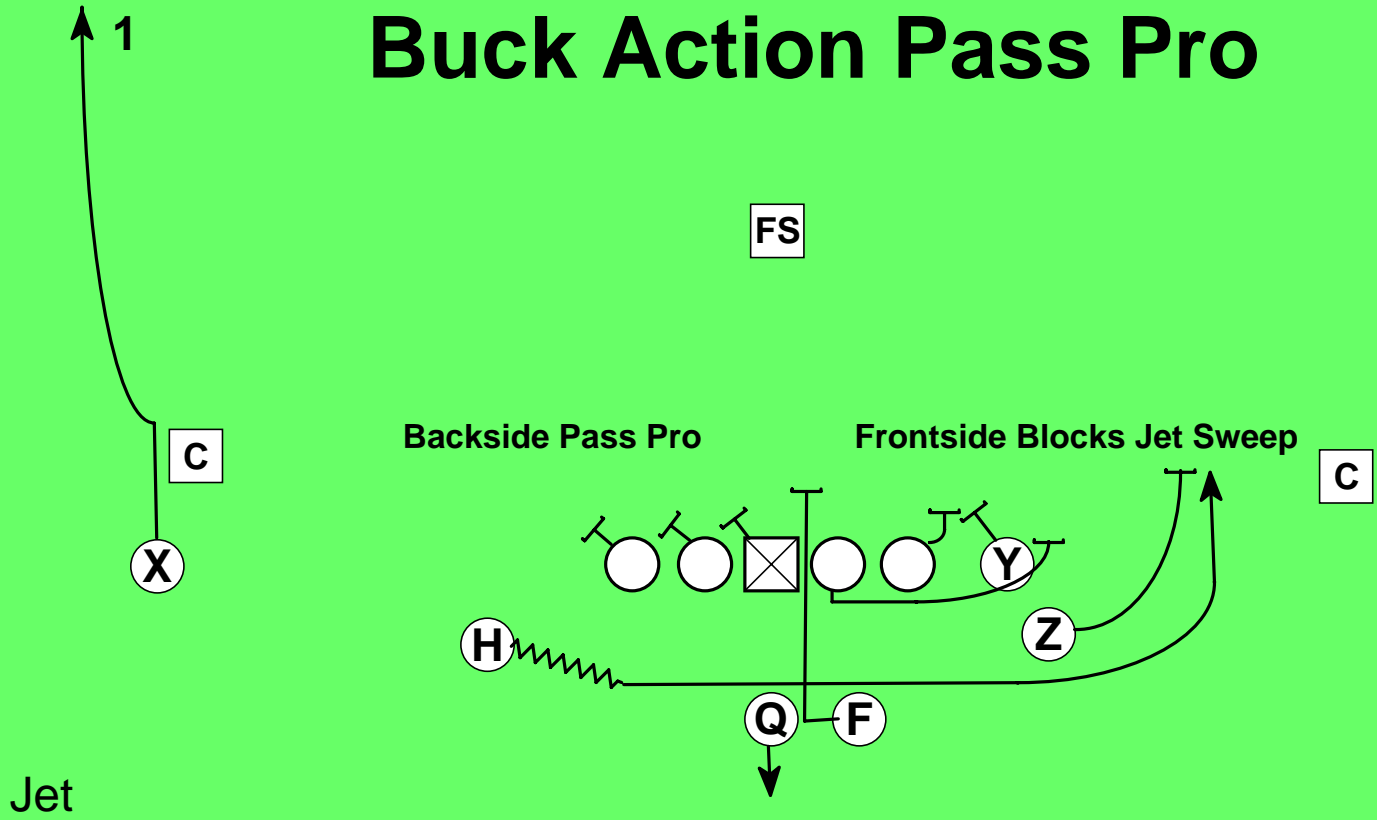
Shot Gun Jet Sweep Play Action



Play Action

Pass Pro

Buck Action Pass Pro



Quick Pass Pro

Jet

1

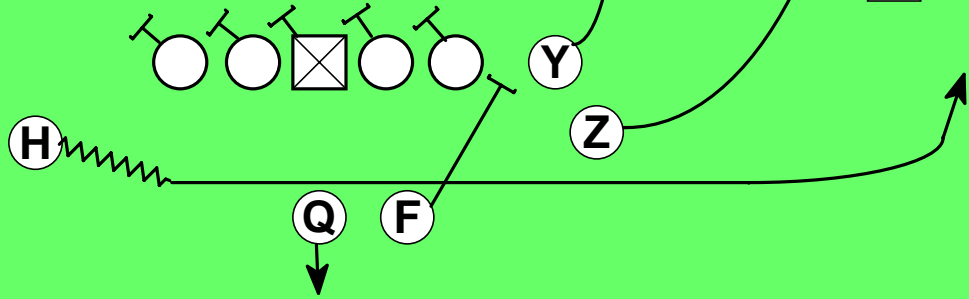
C

X

FS

All WR out on Routes

Line & FB Quick Pass Pro



C

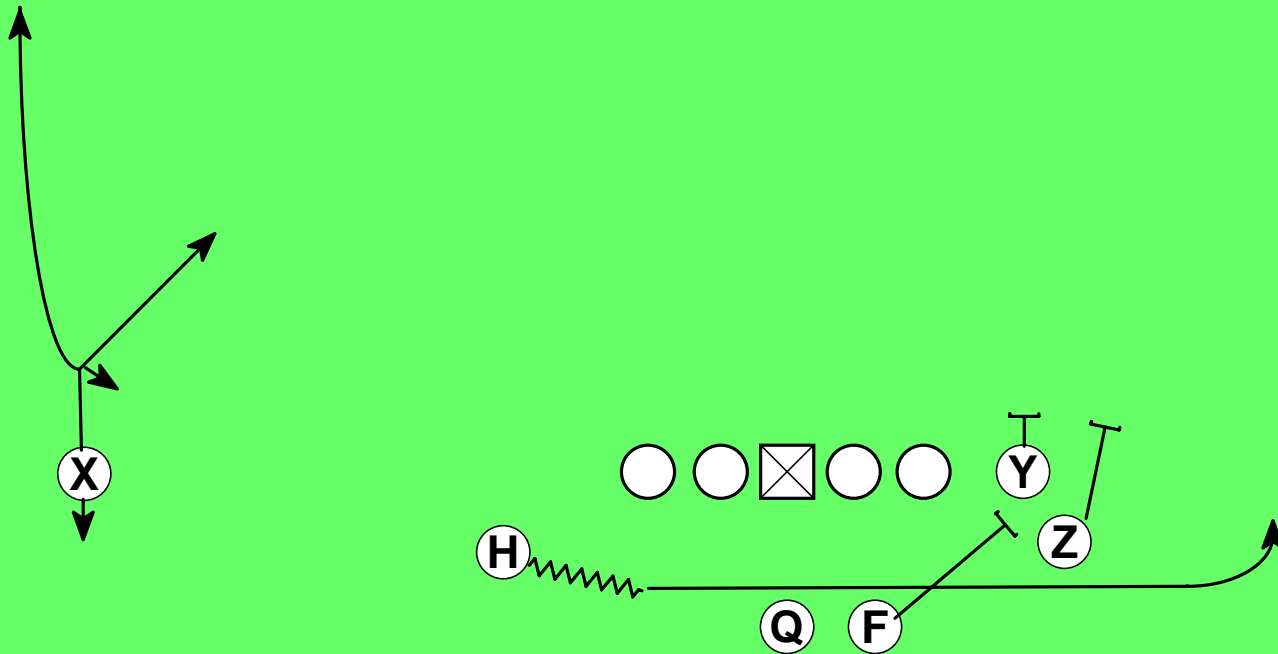
Y

Z

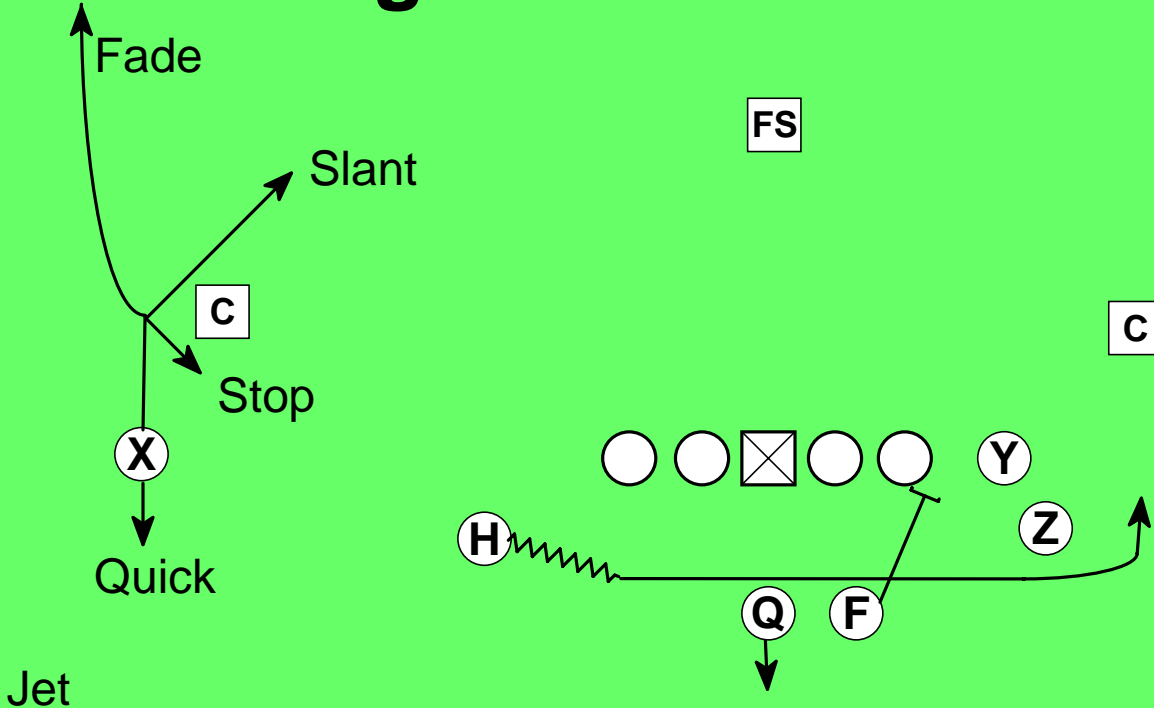
Q

F

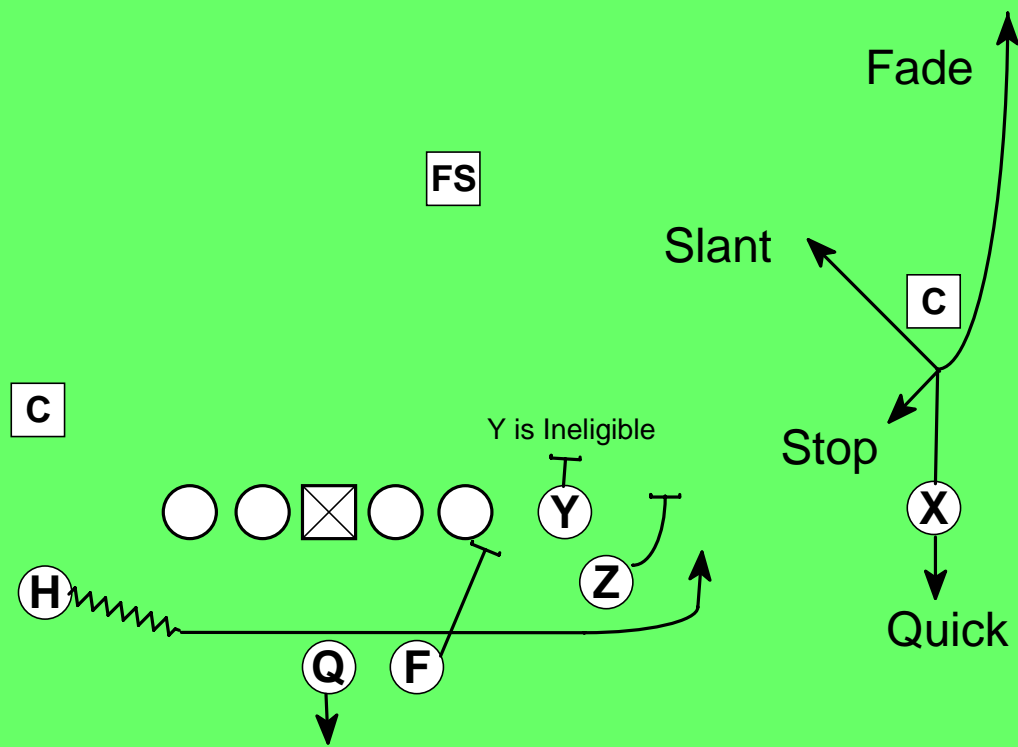
Single WR Concept



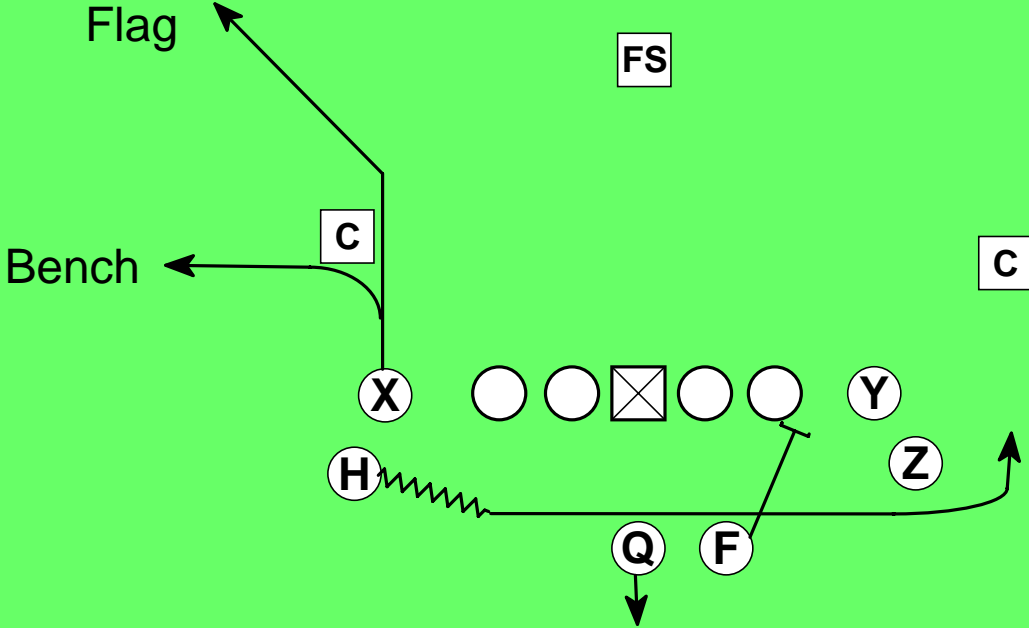
Single WR Outside Routes



Single WR Outside Routes

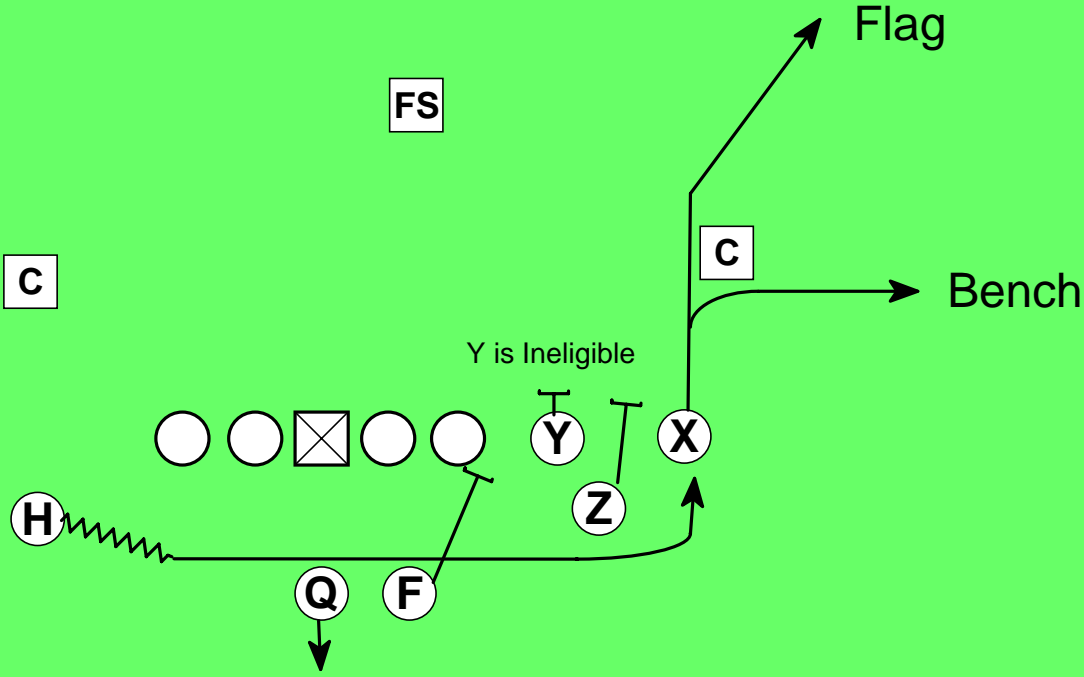


Single WR Inside Routes



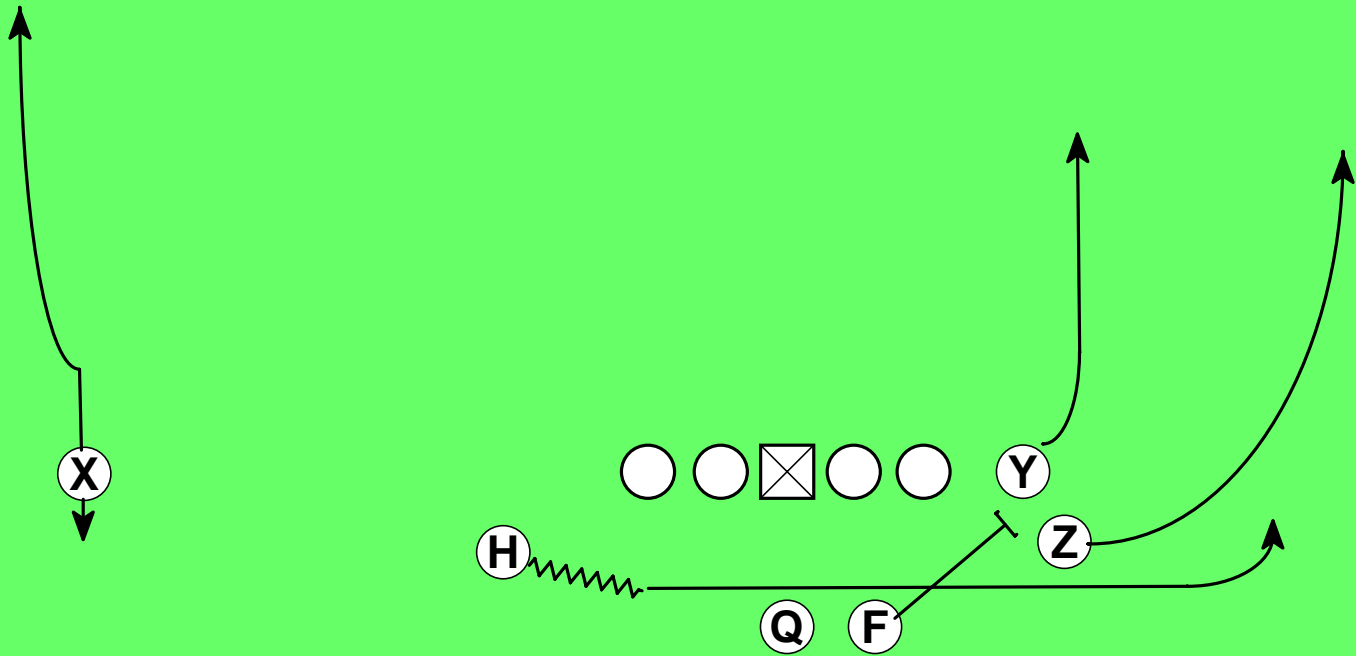
Jet

Single WR Inside Routes

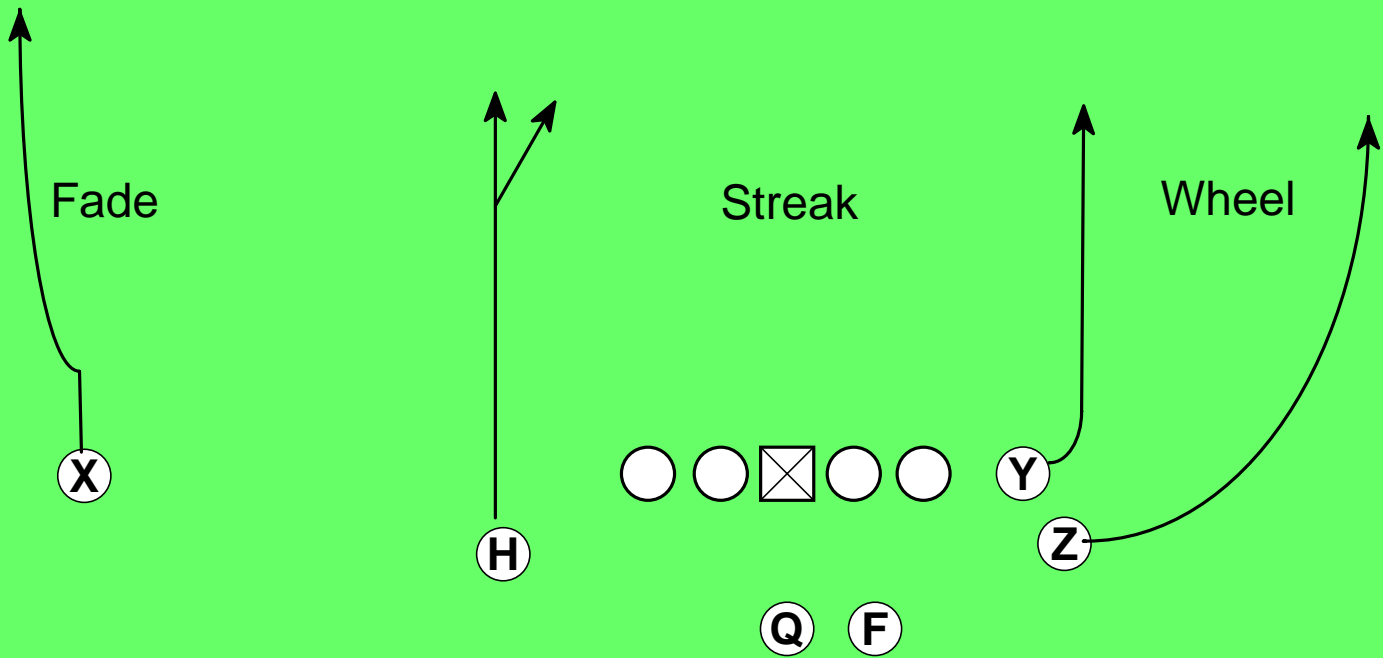


Over RT

All WR's Concepts



Fade/Streak Concept



Fade

Jet

1

C

X

FS

Eyes

C



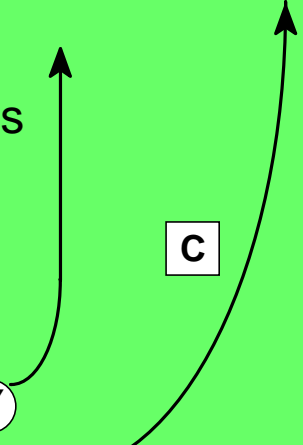
Y

Z

H

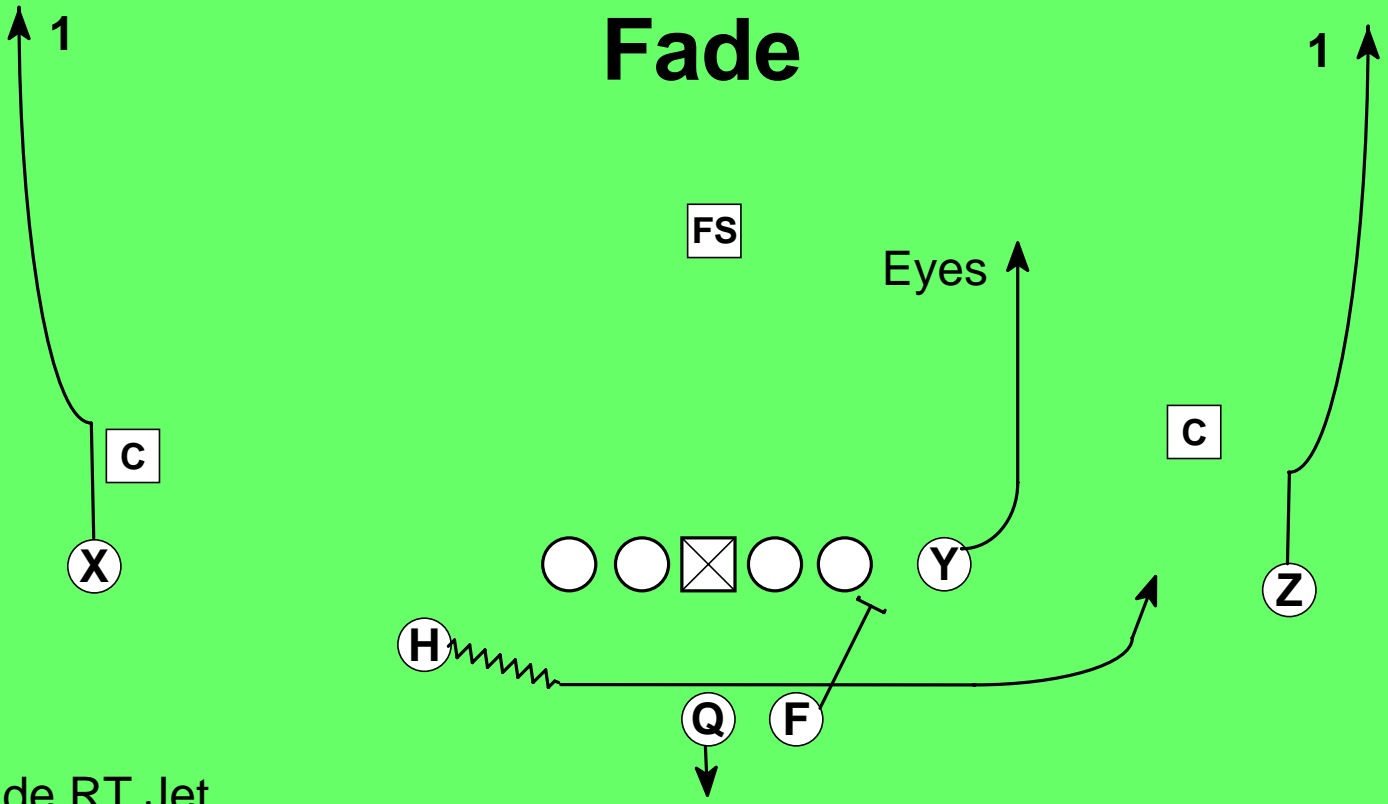
Q

F

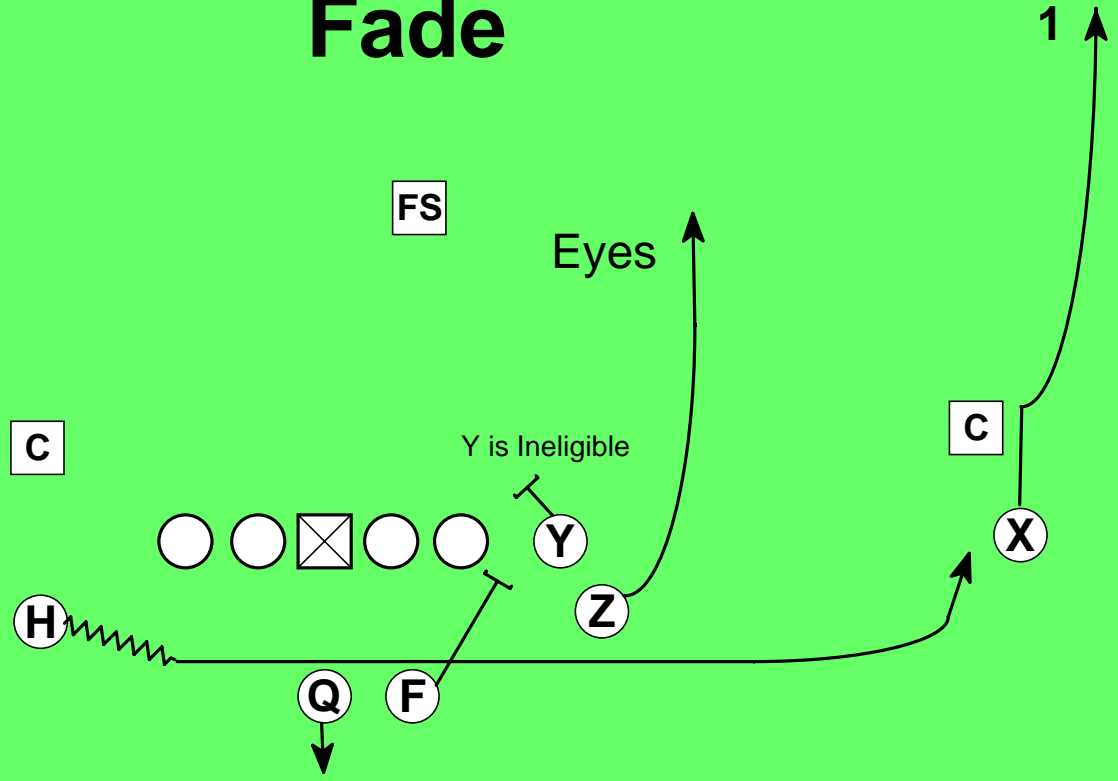


Fade

Wide RT Jet

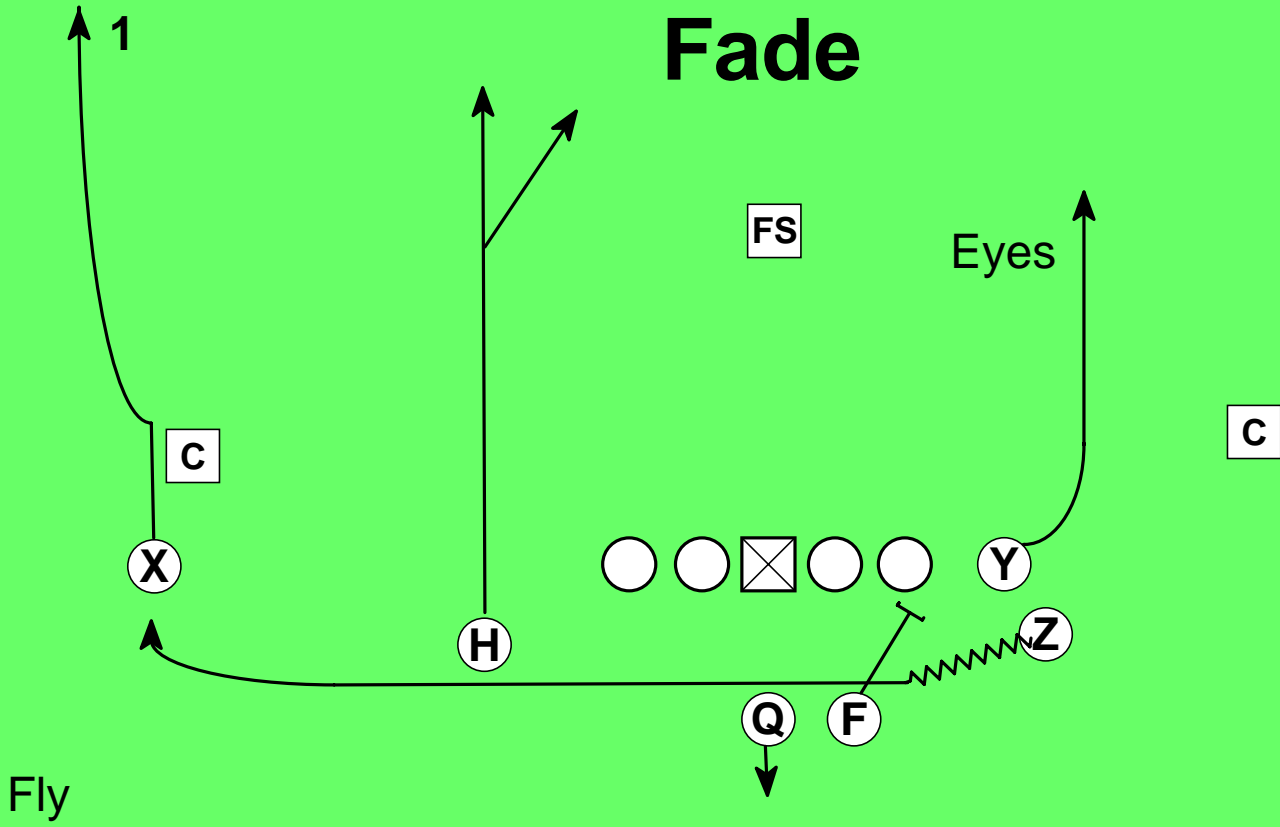


Fade



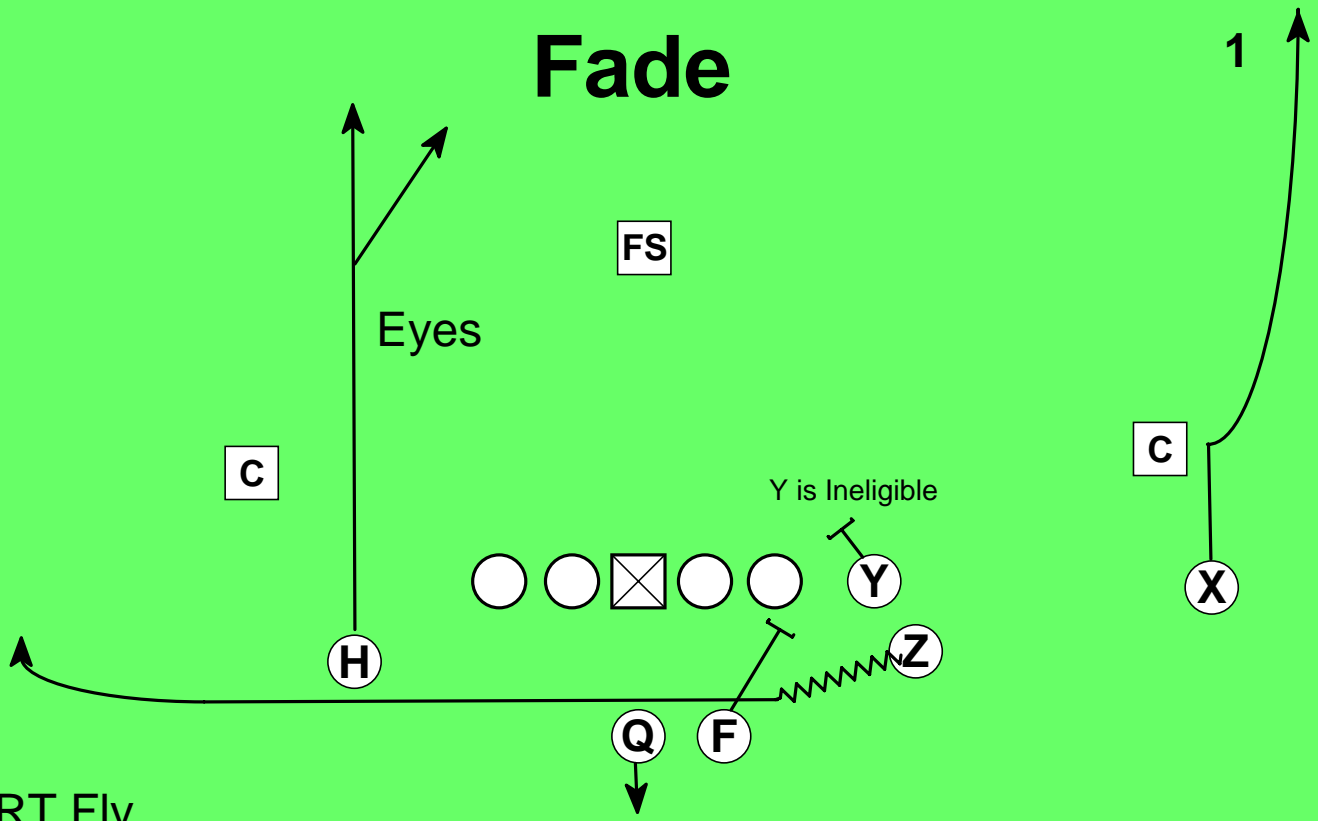
Over RT Jet

Fade



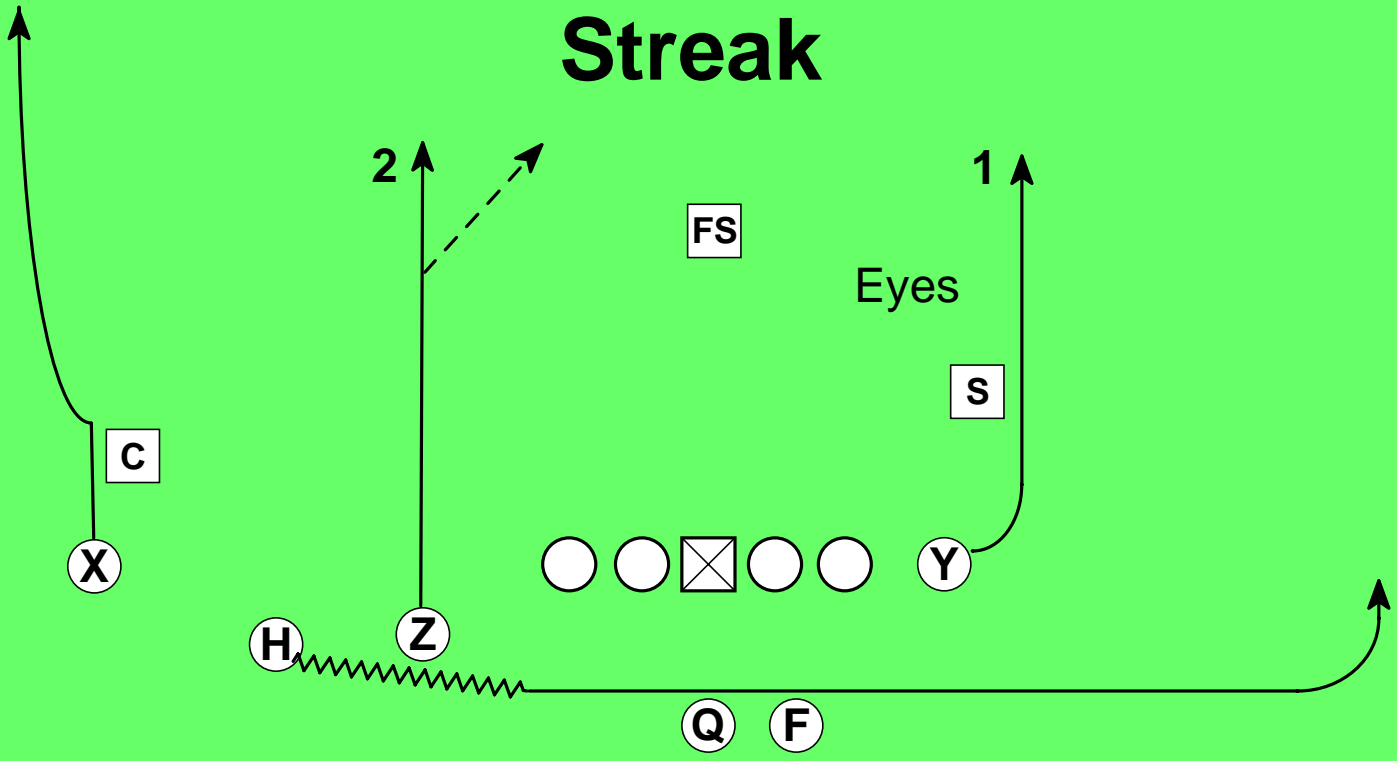
Fade

Over RT Fly



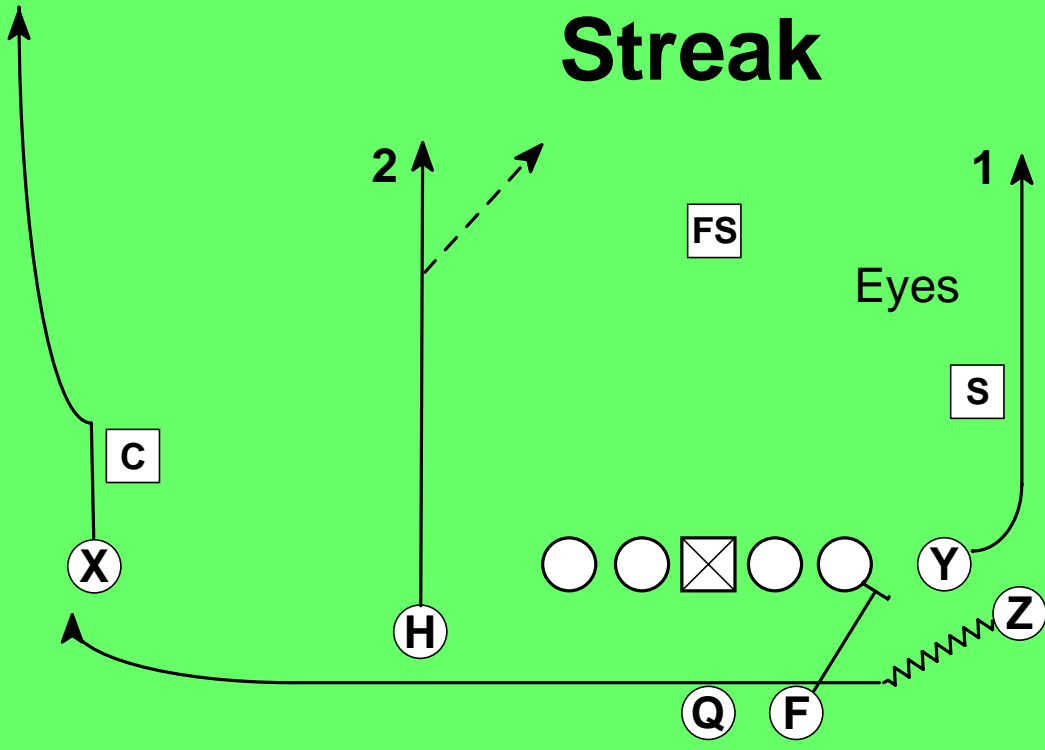
Streak

Trips Left Jet

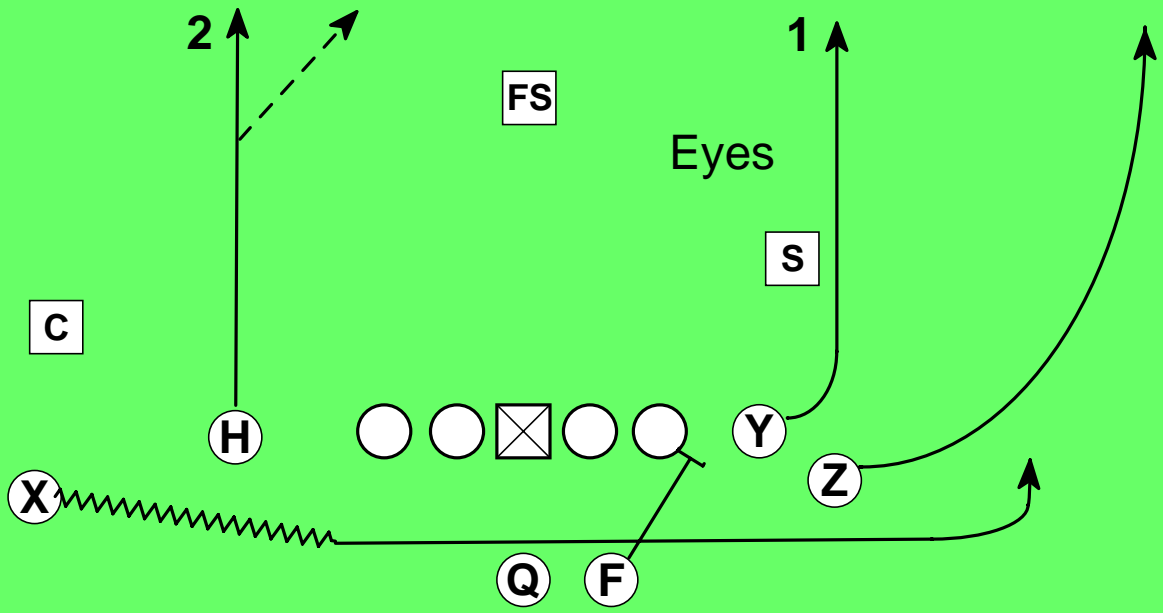


Streak

Fly



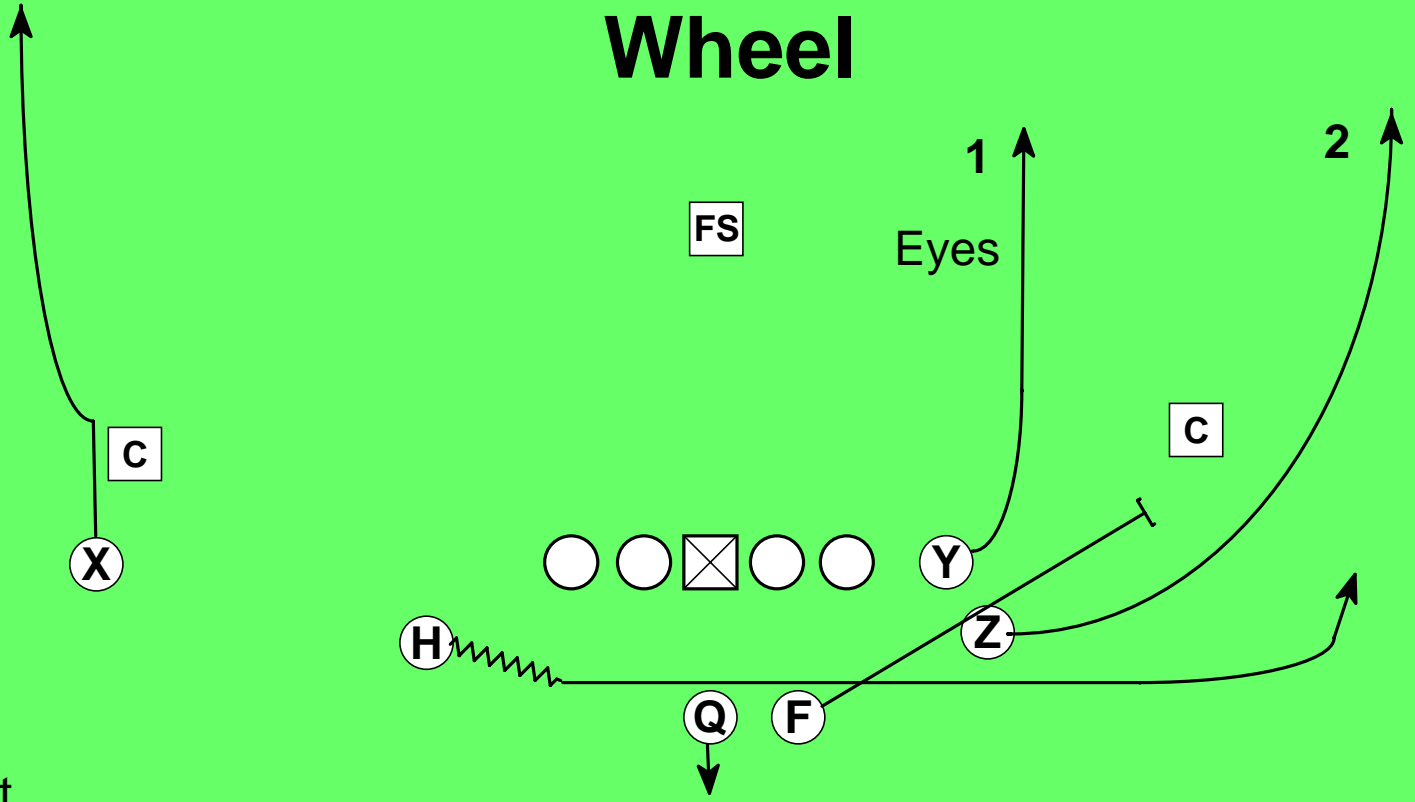
Streak



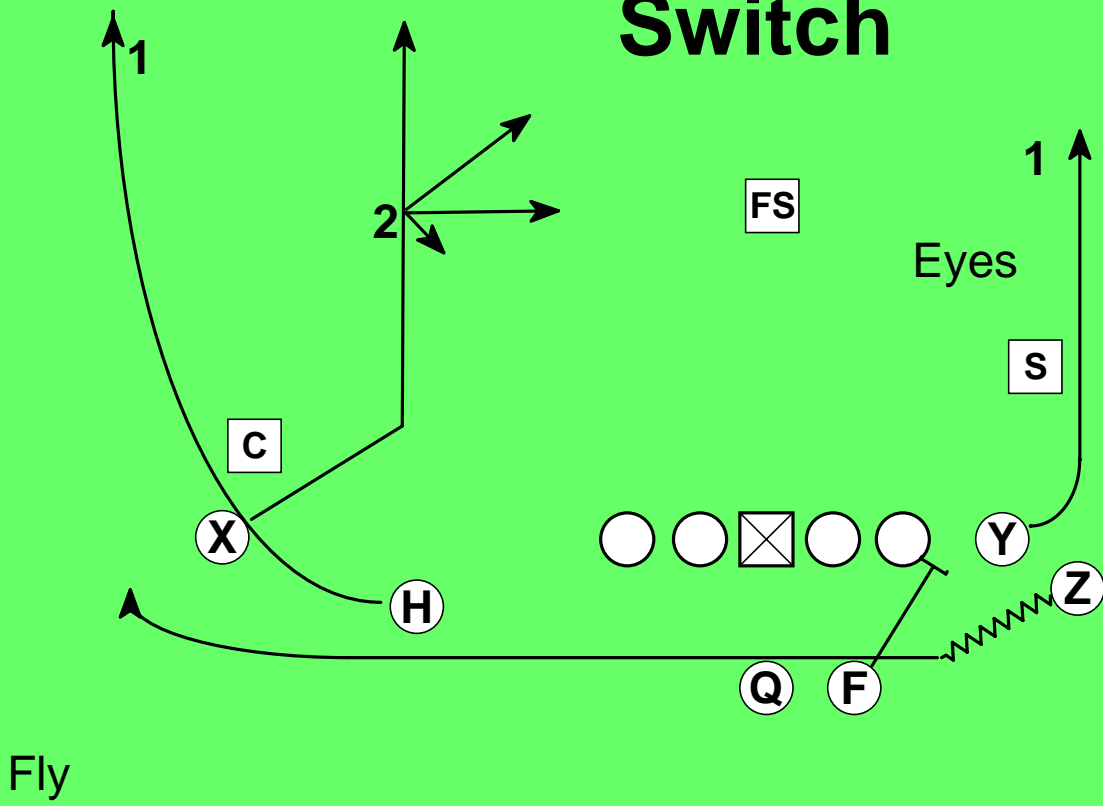
Speed

Wheel

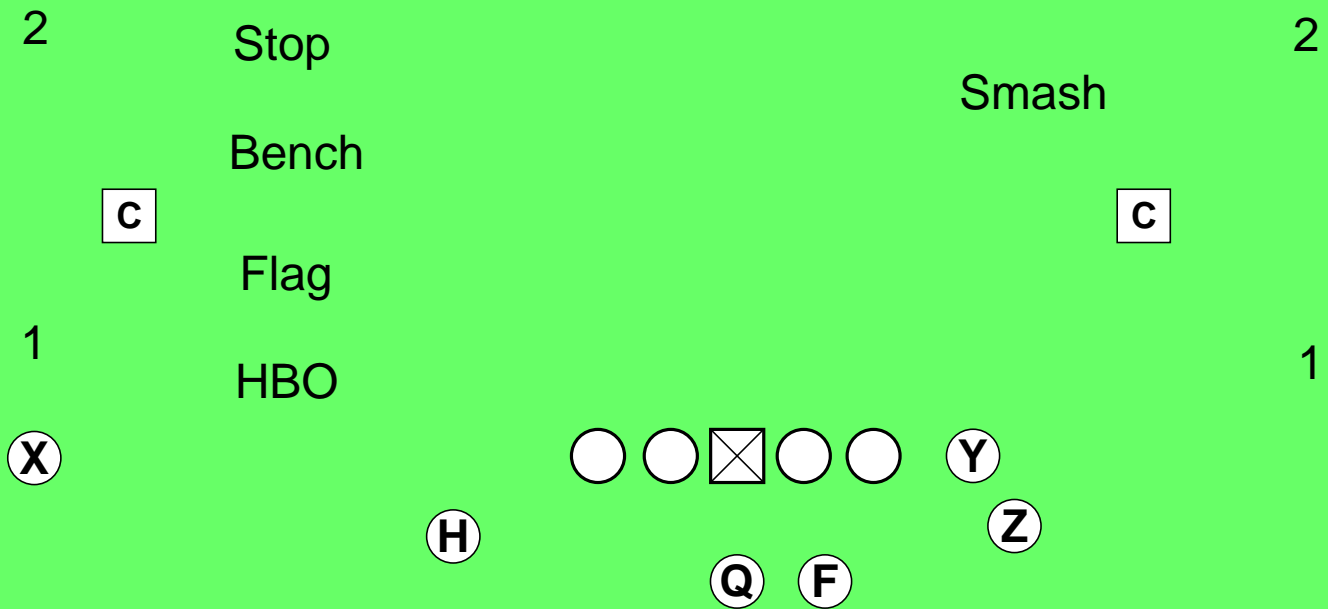
Jet



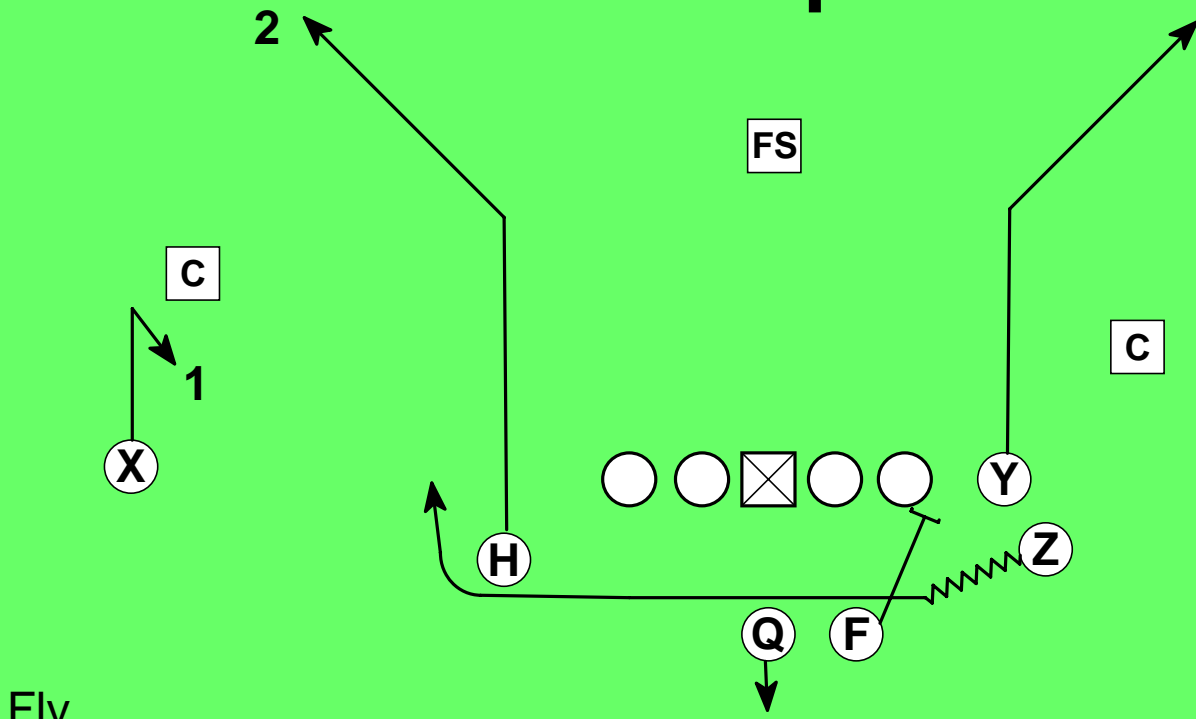
Switch



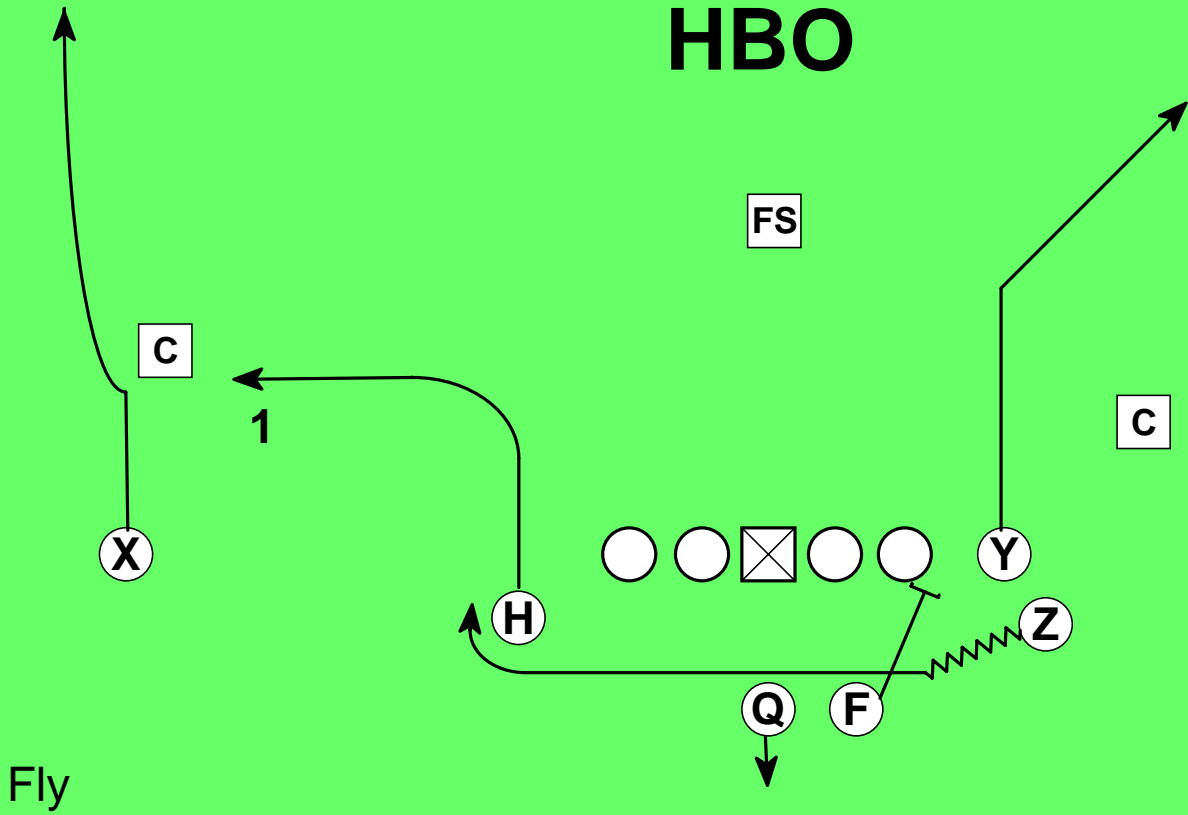
Smash Concept CB Hi-Low Reads



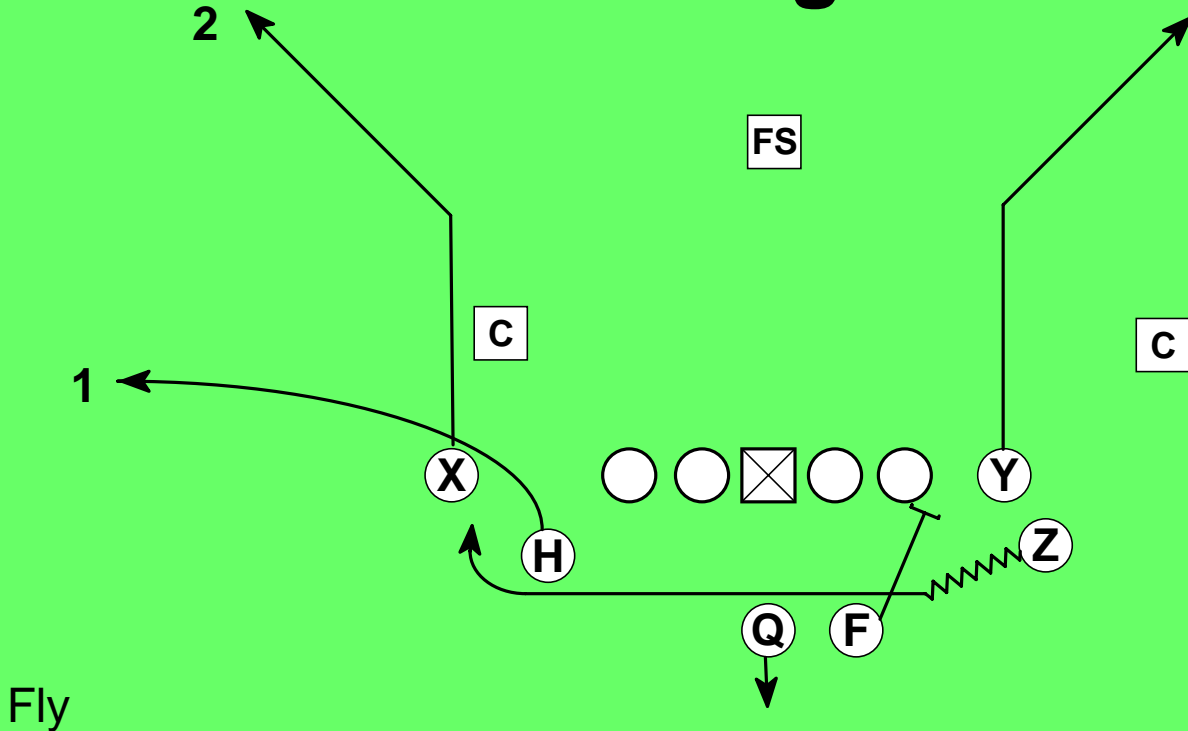
Stop



HBO

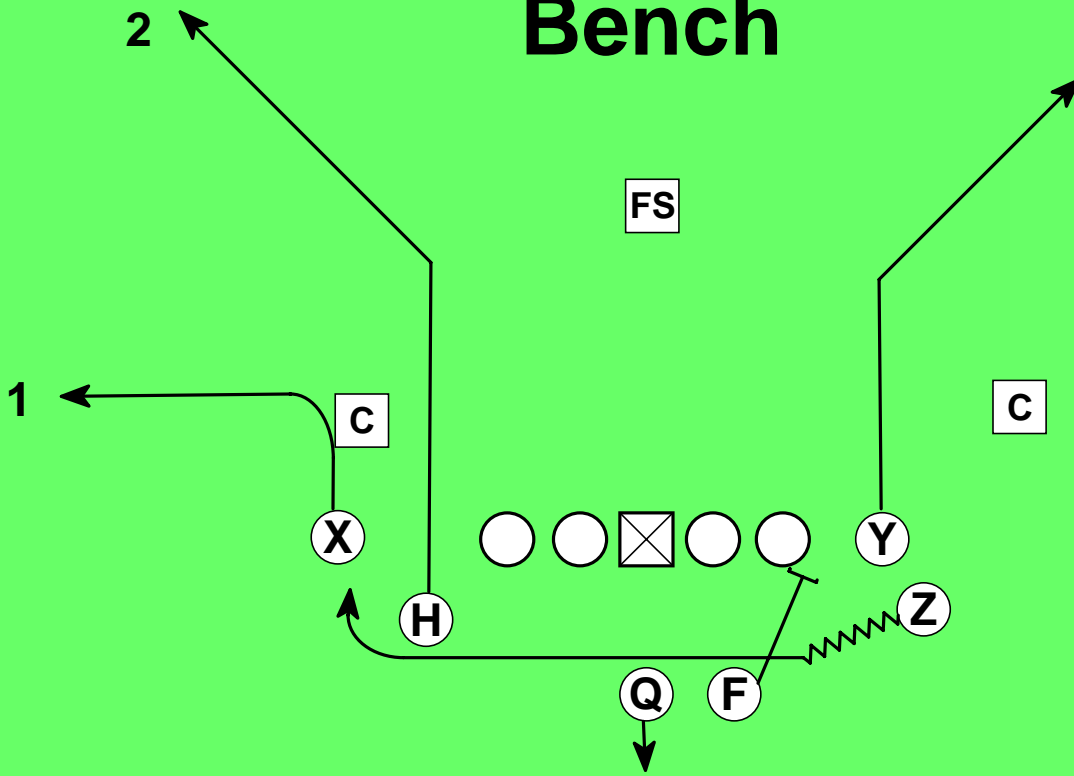


Flag



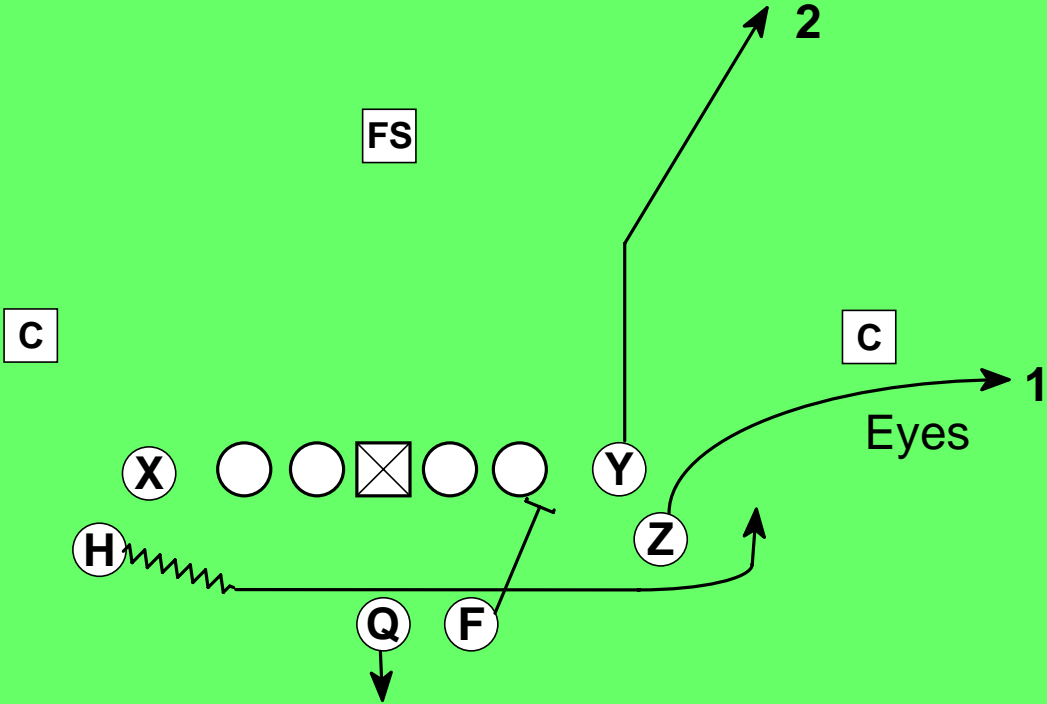
Fly

Bench



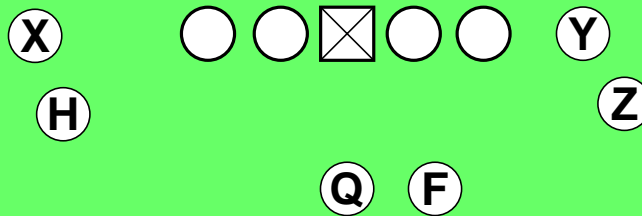
Fly

Smash



Flood Concept

Vertical Stretch Triangle Read



Stick

FS

C

X

H

○

○

⊗

○

○

Y

Z

2

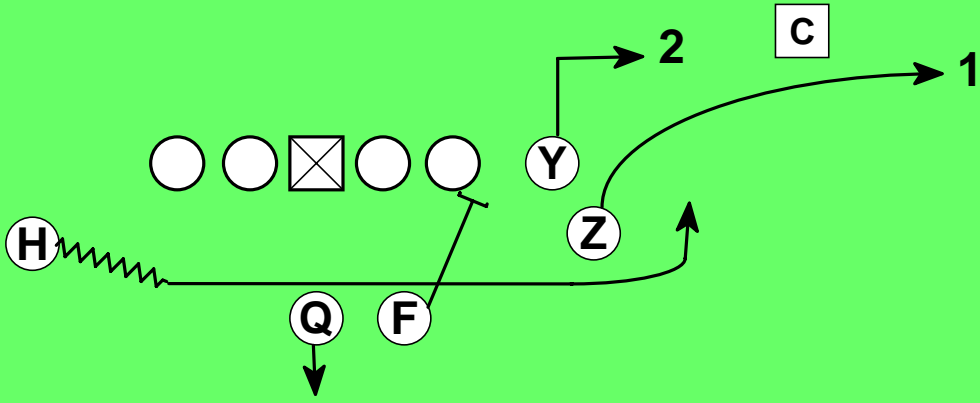
C

1

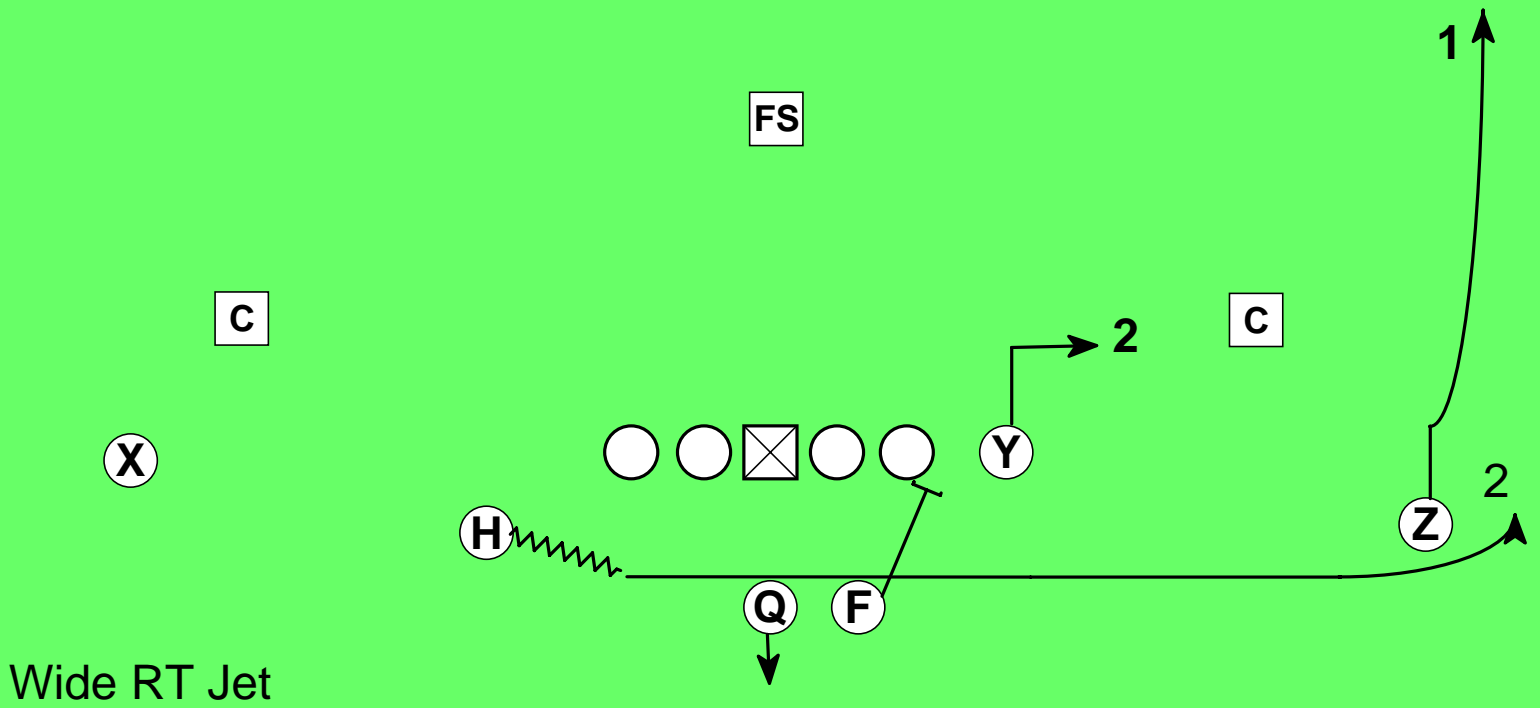
Q

F

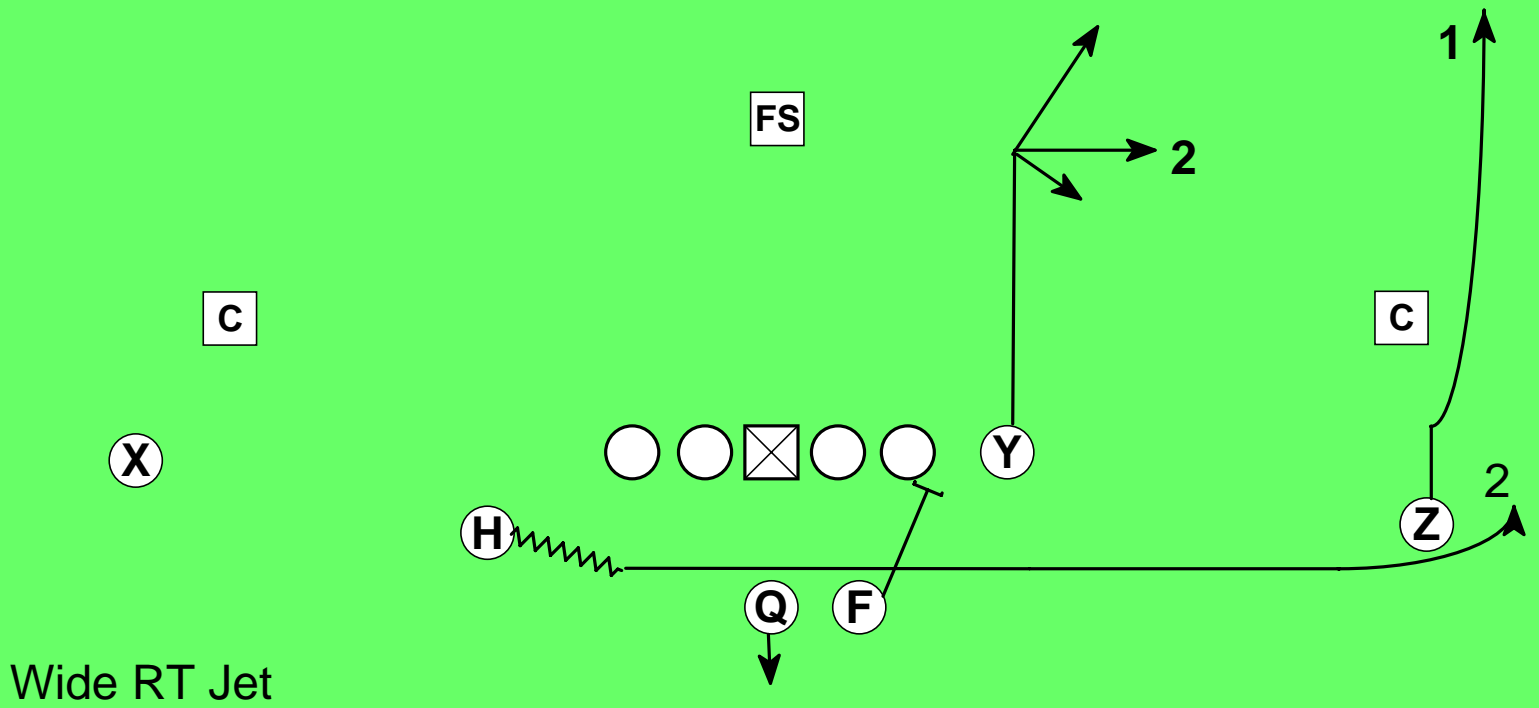
Jet



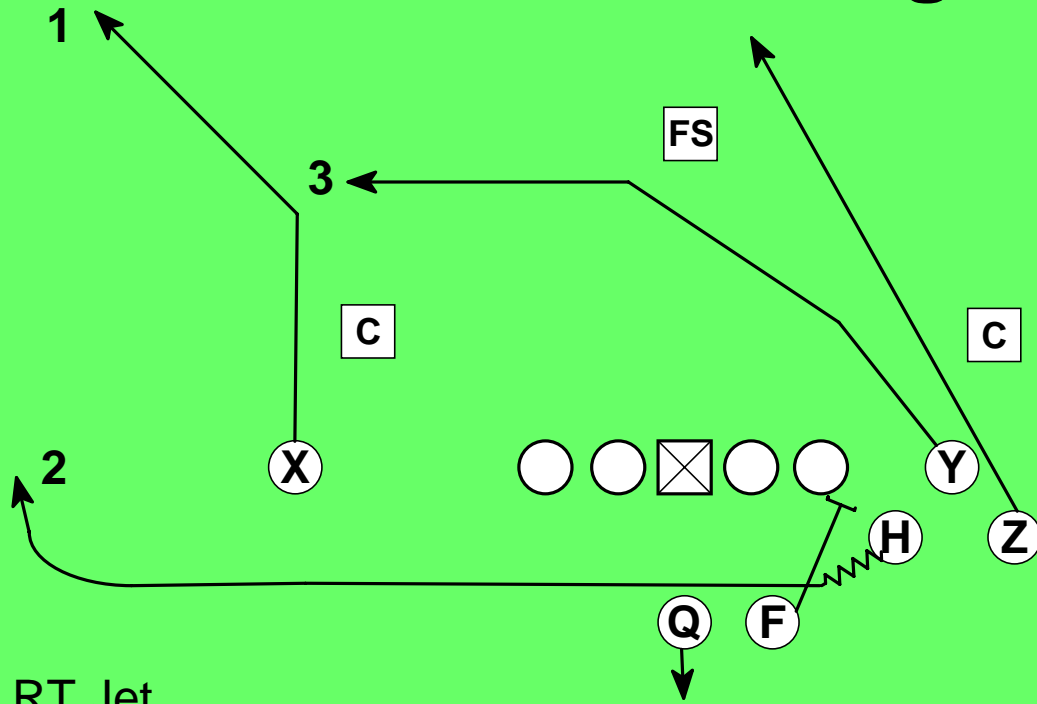
Stick Swing



Flood Swing

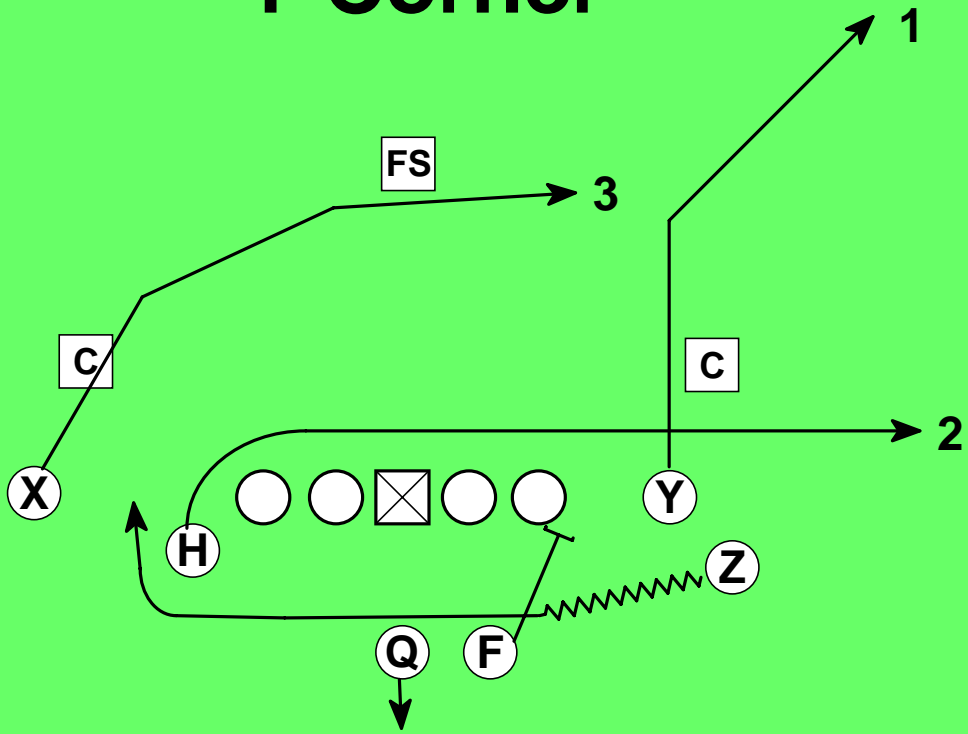


X Corner Swing



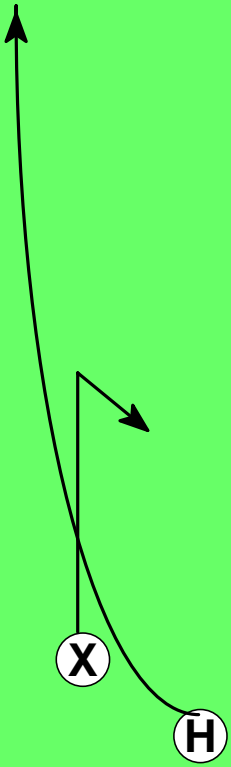
Bunch RT Jet

Y Corner

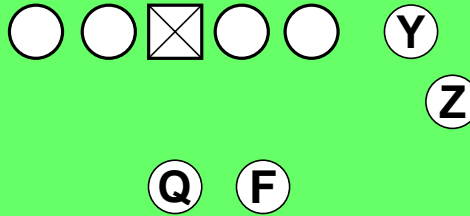


Fly

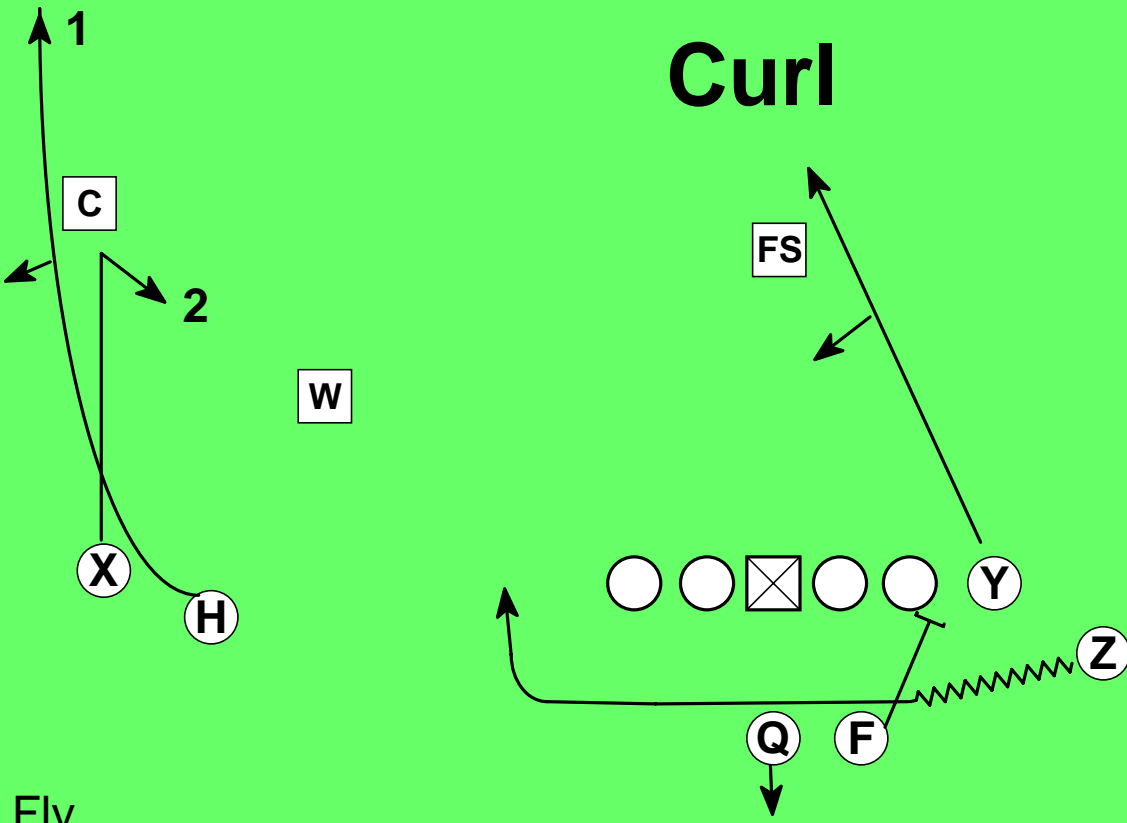
Curl/Post Concept



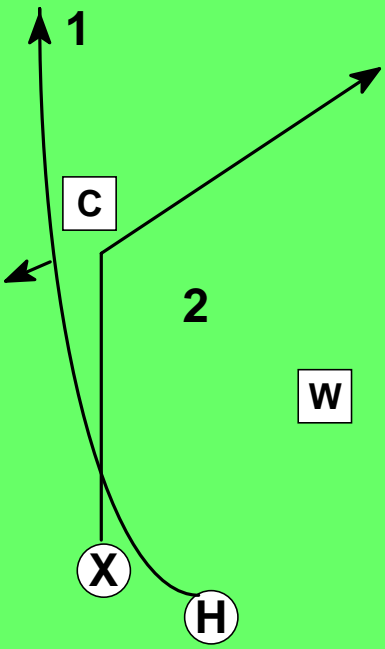
Horizontal Stretch



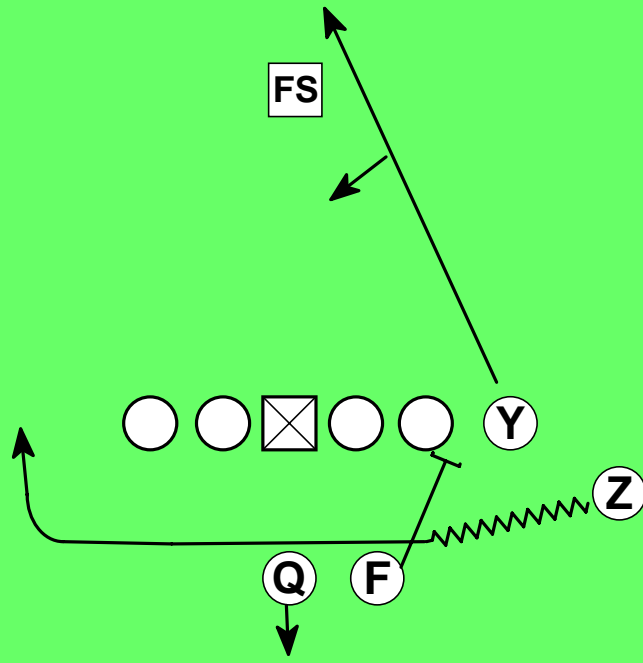
Curl



Fly

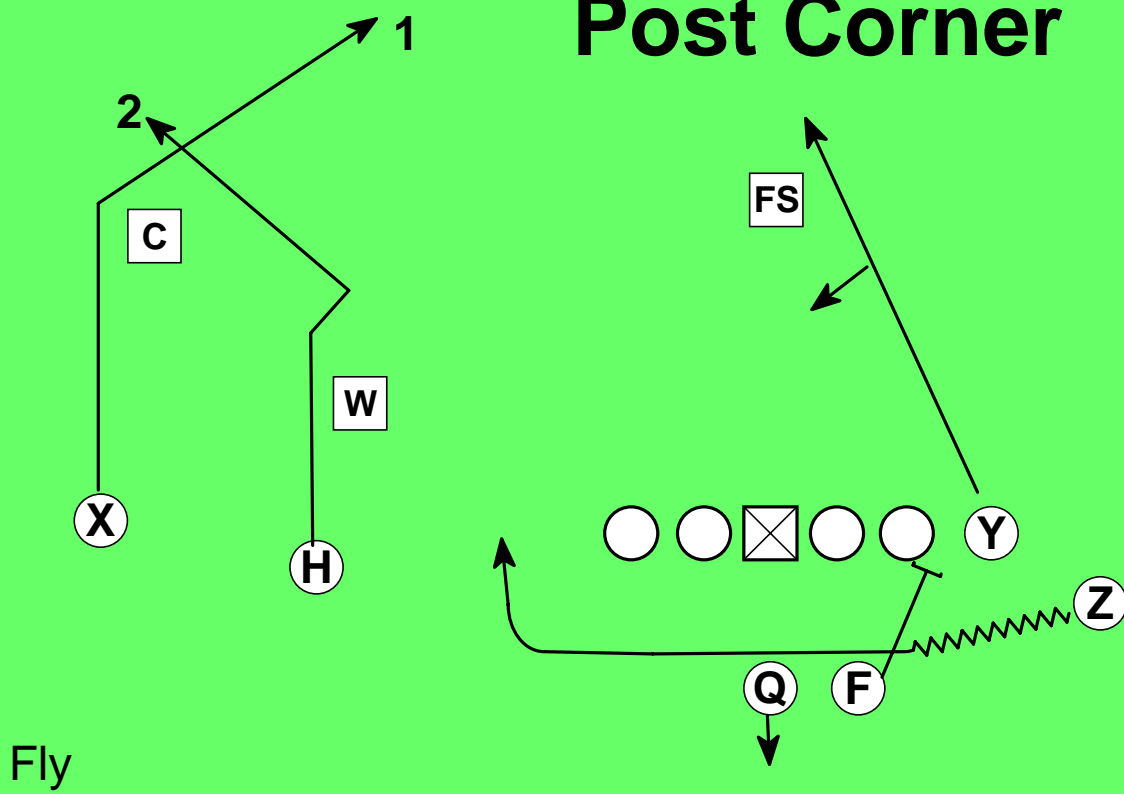


Post

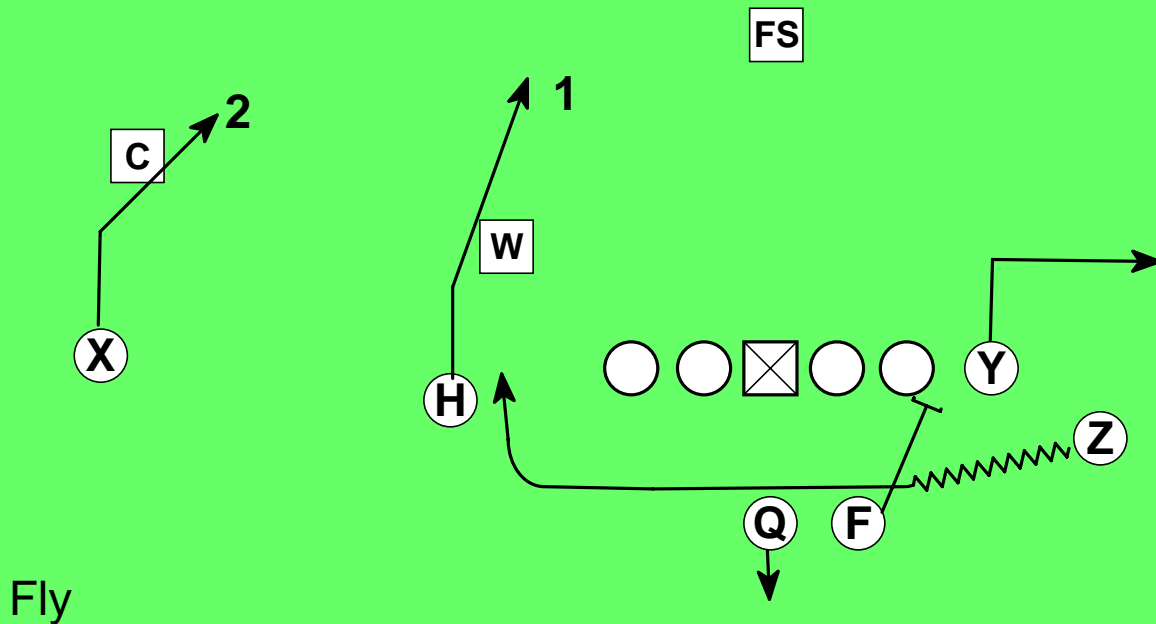


Fly

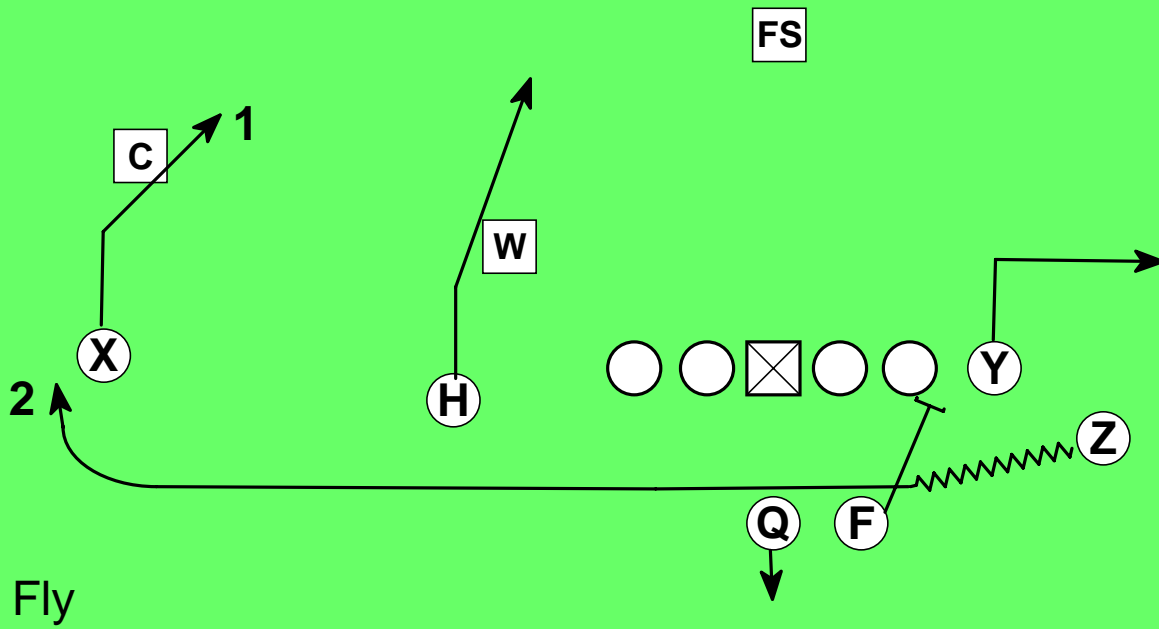
Post Corner



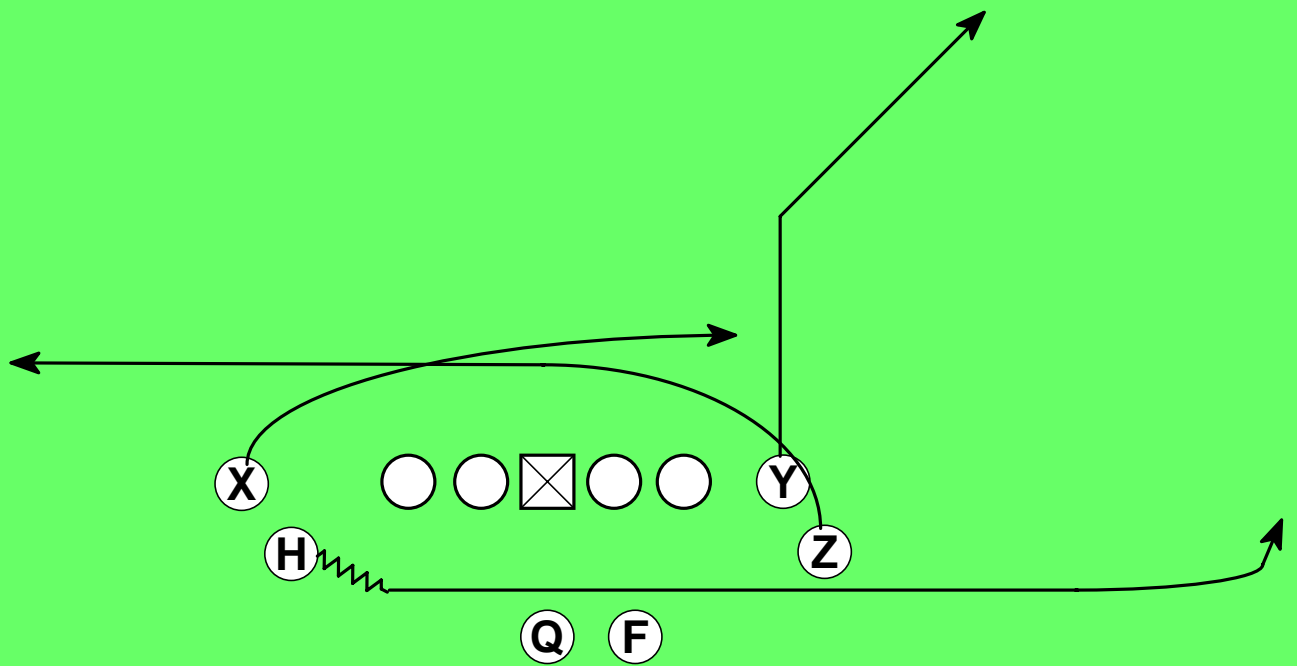
Double Slant



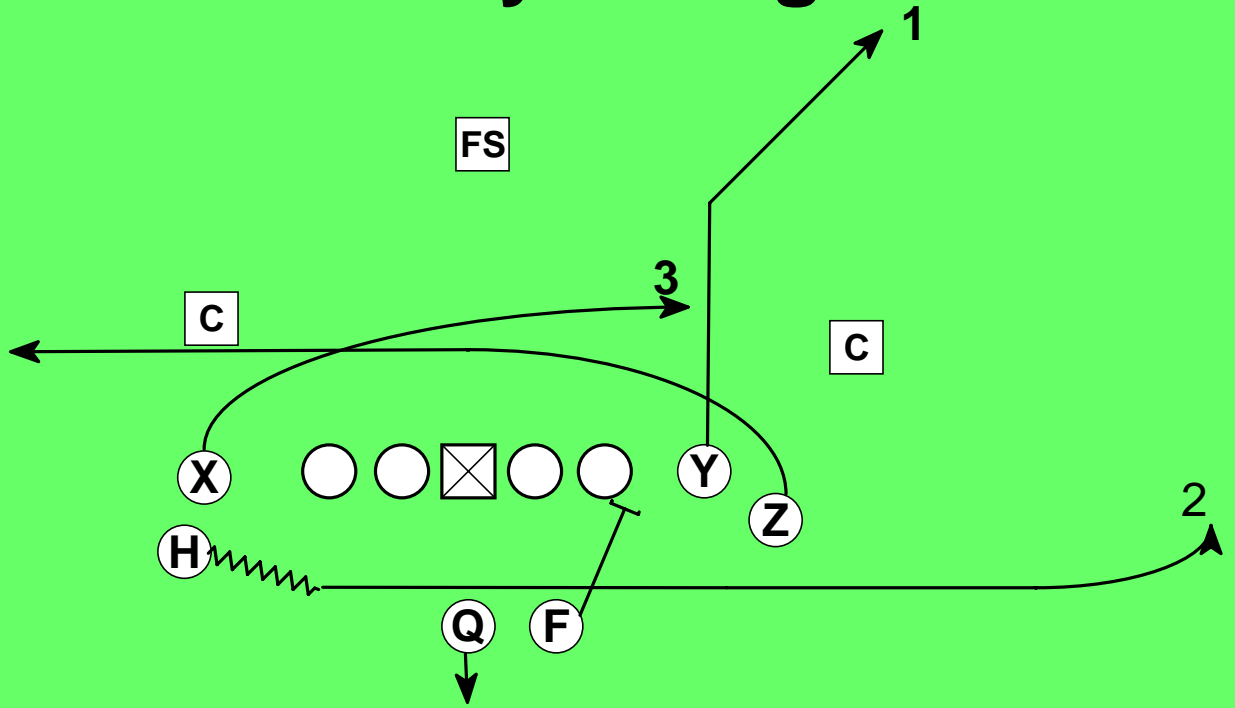
Double Slant Swing



Crossing Concept

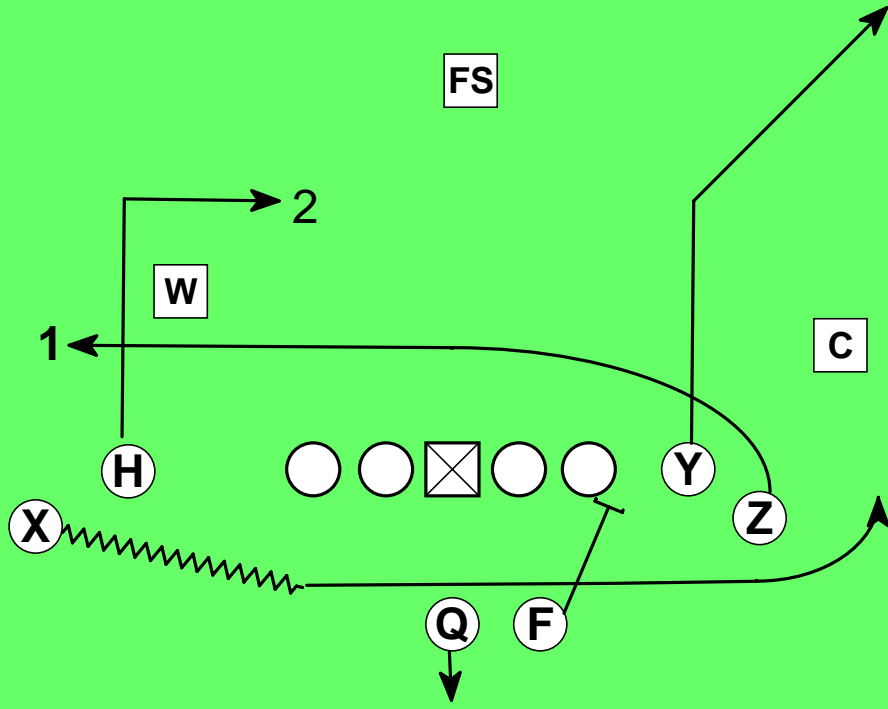


Kentucky Swing



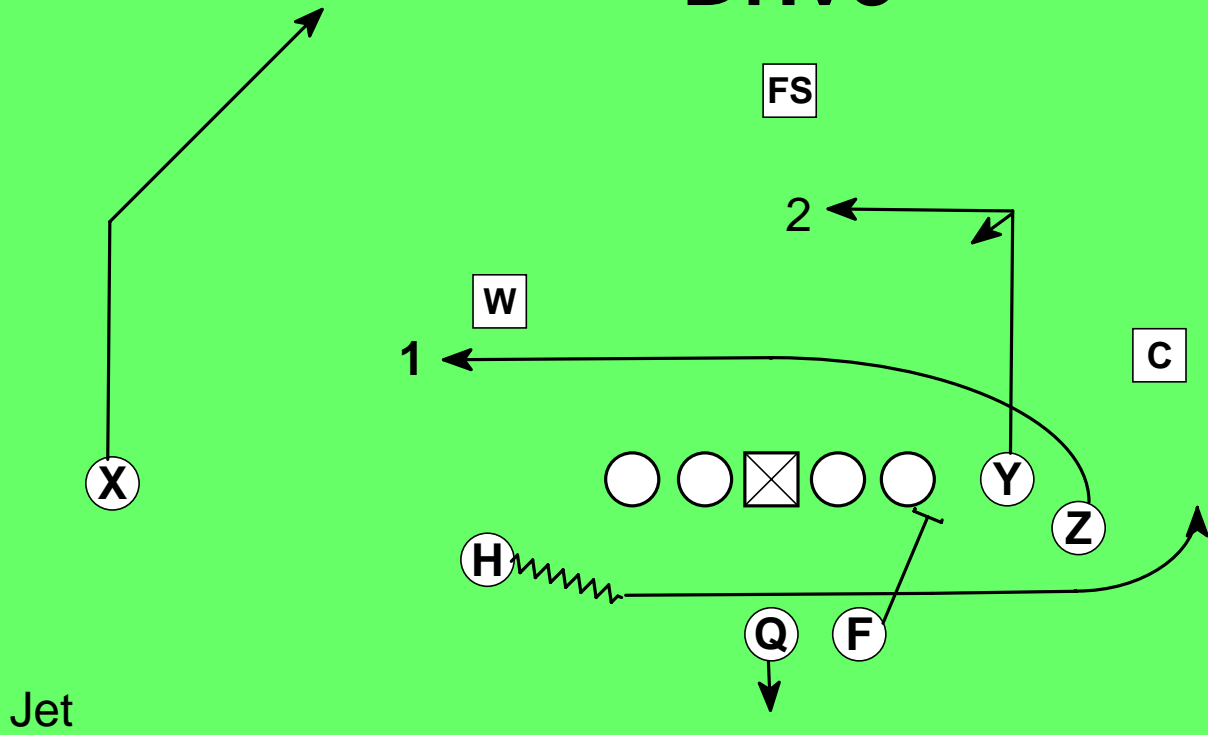
Jet

Miami



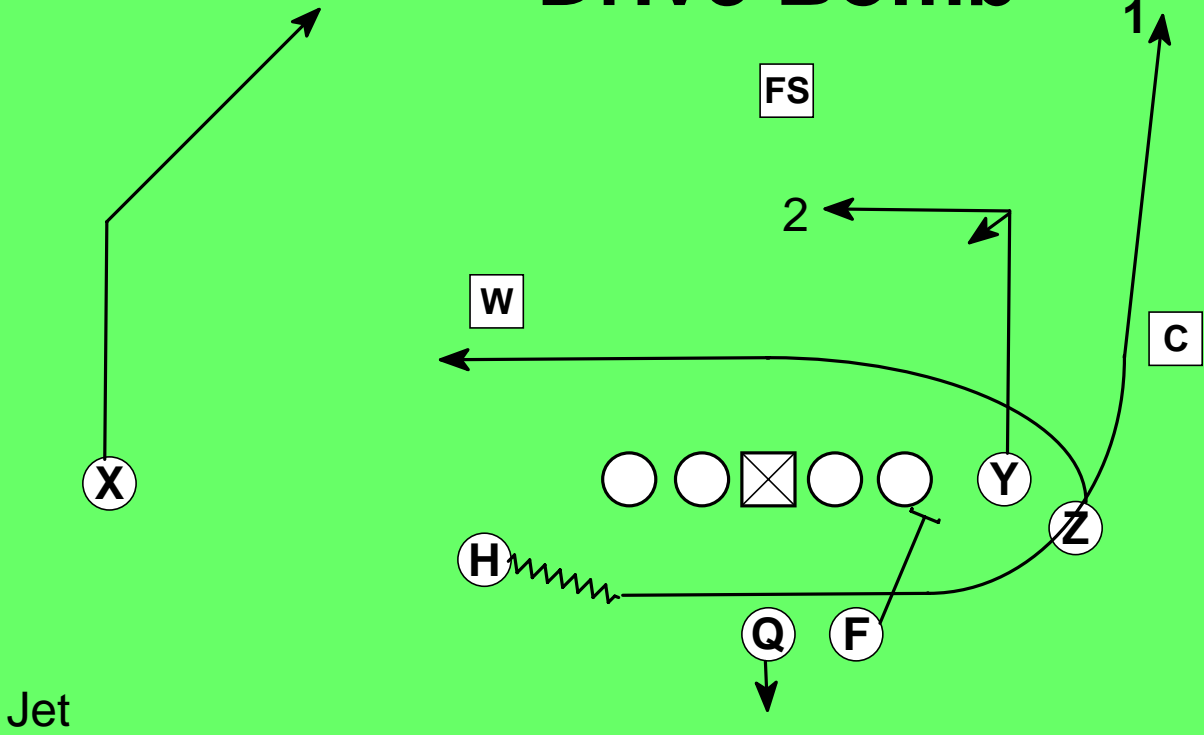
Speed

Drive

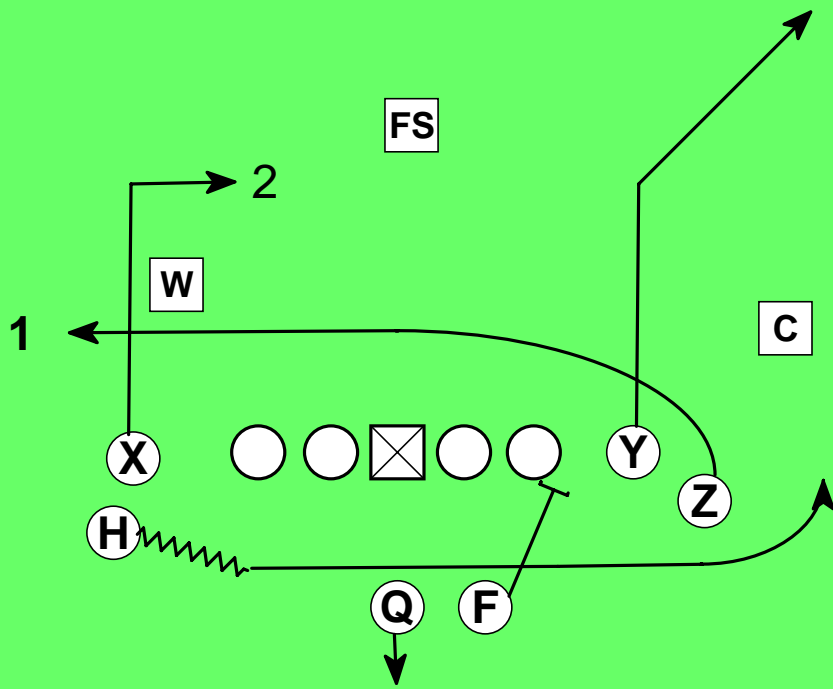


Jet

Drive Bomb

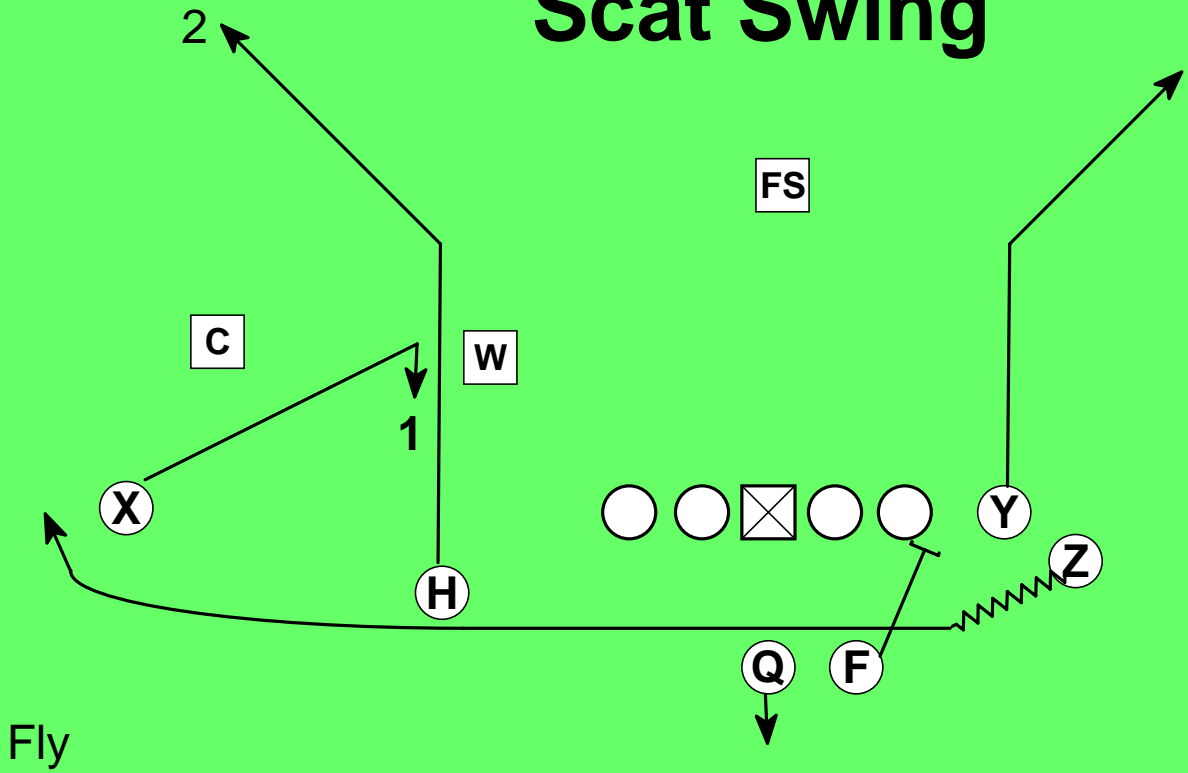


Dig

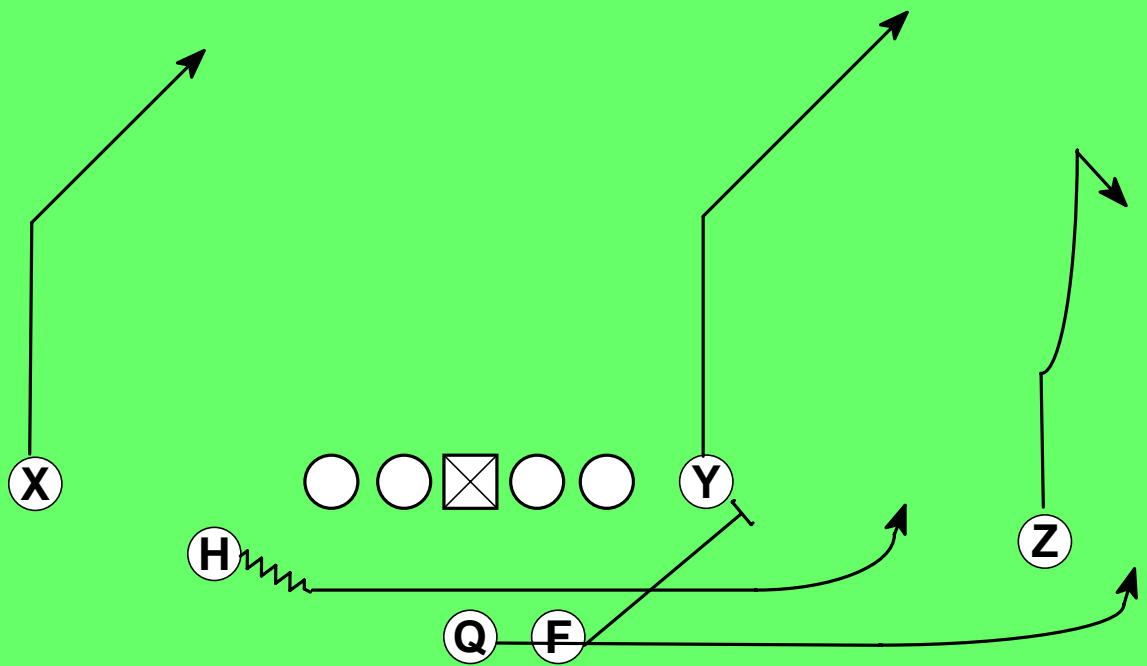


Jet

Scat Swing



Movement Concept



Roll RT

Bomb

FS

W

C

X

Y

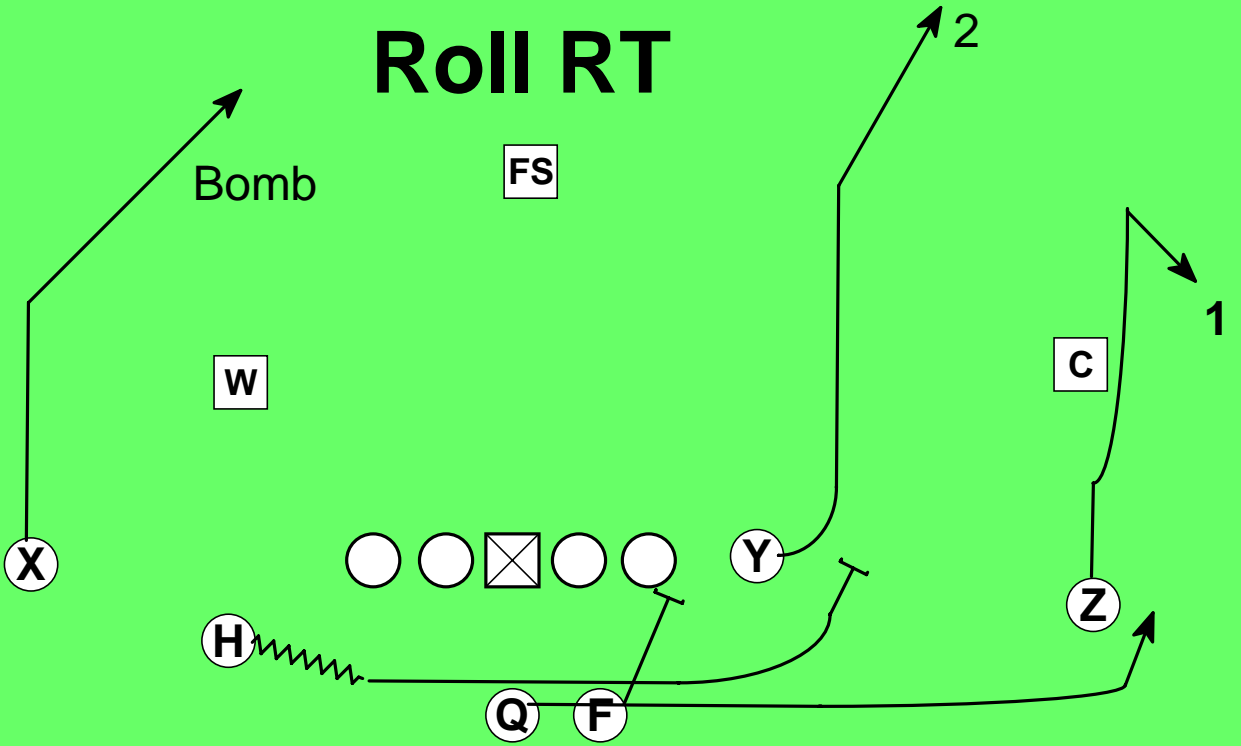
Z

H

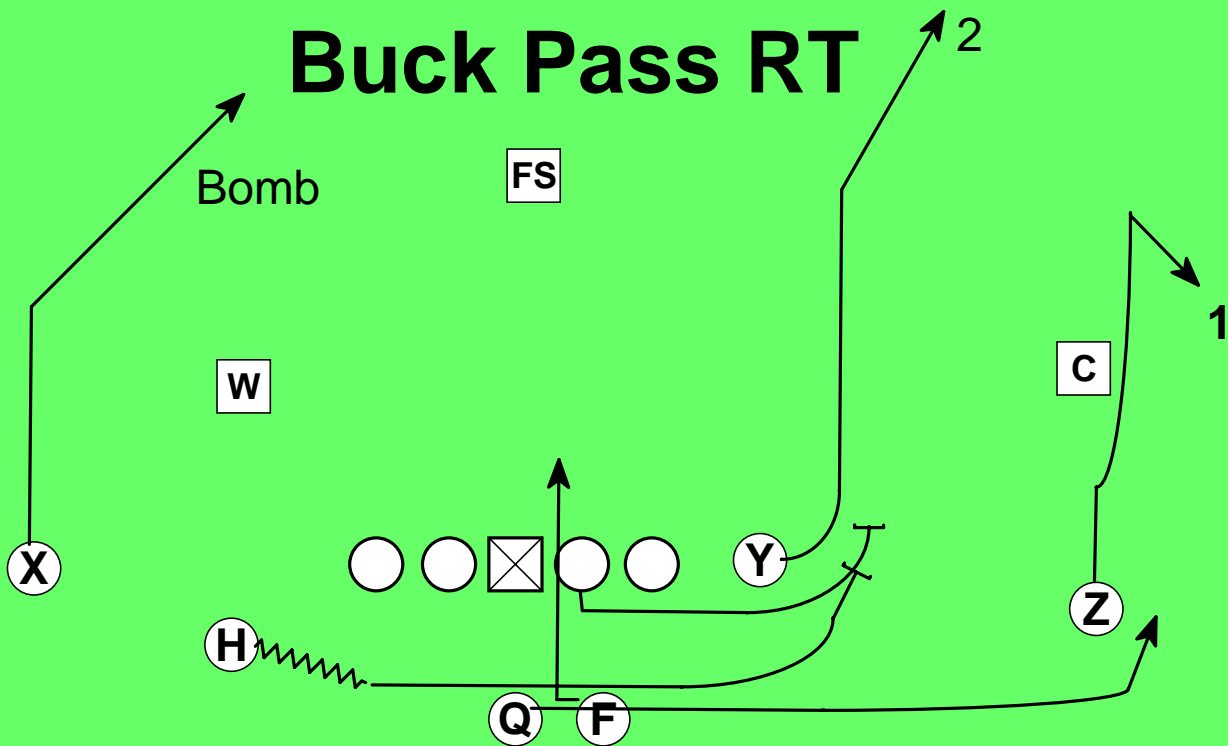
Q

F

Jet

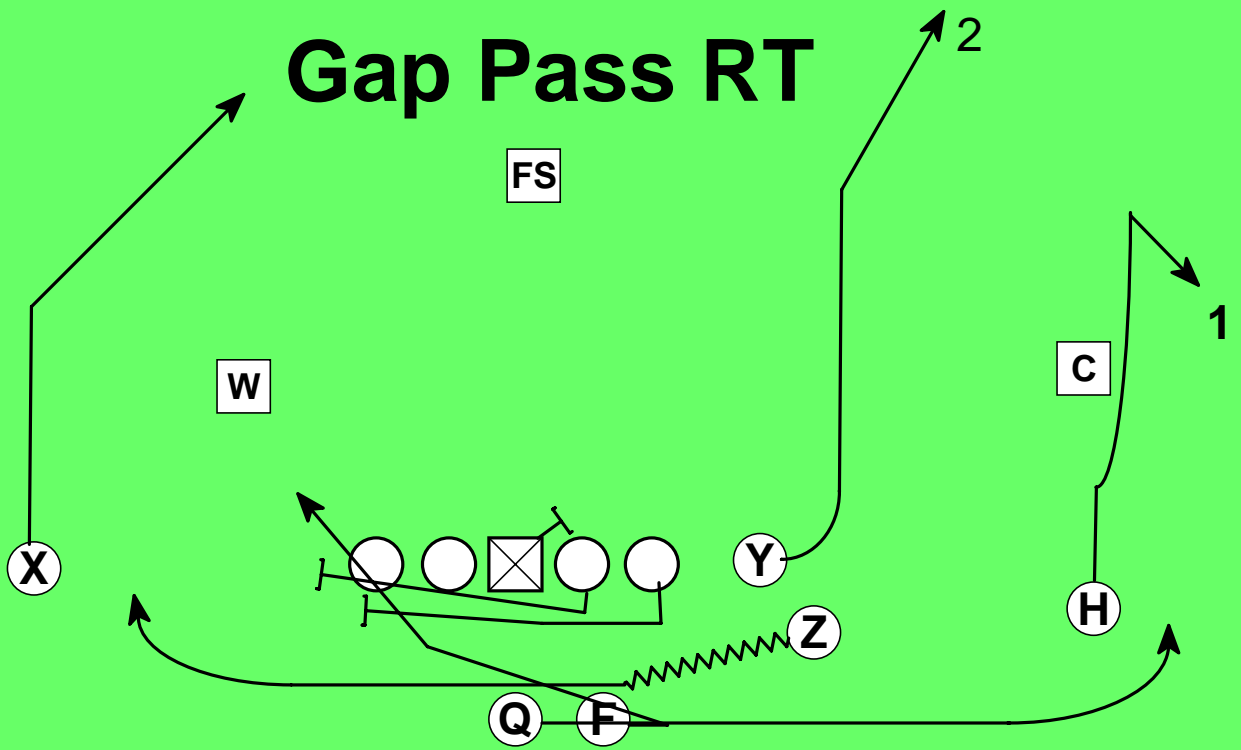


Buck Pass RT



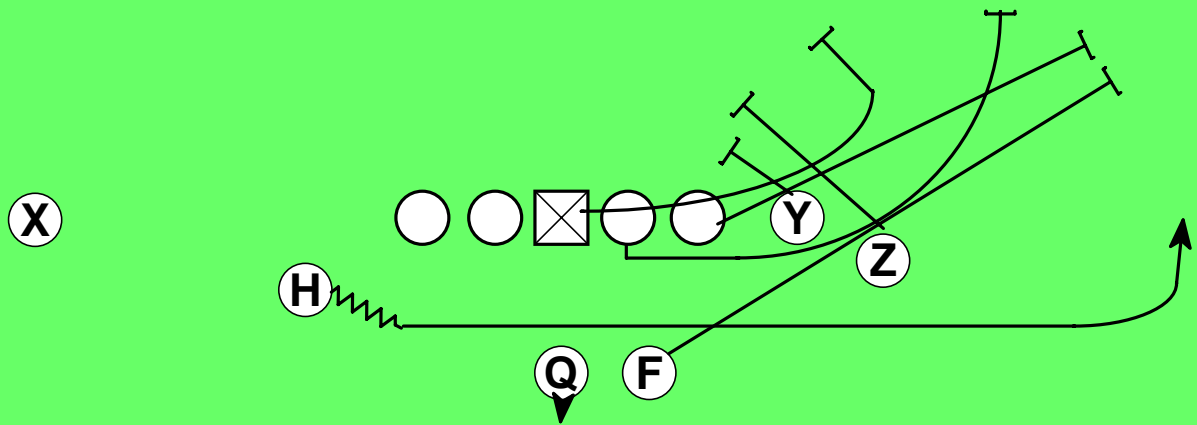
Jet

Gap Pass RT



Trey RT Fly

Screen Concept

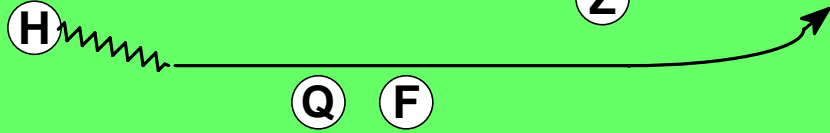
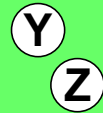


X Quick

FS

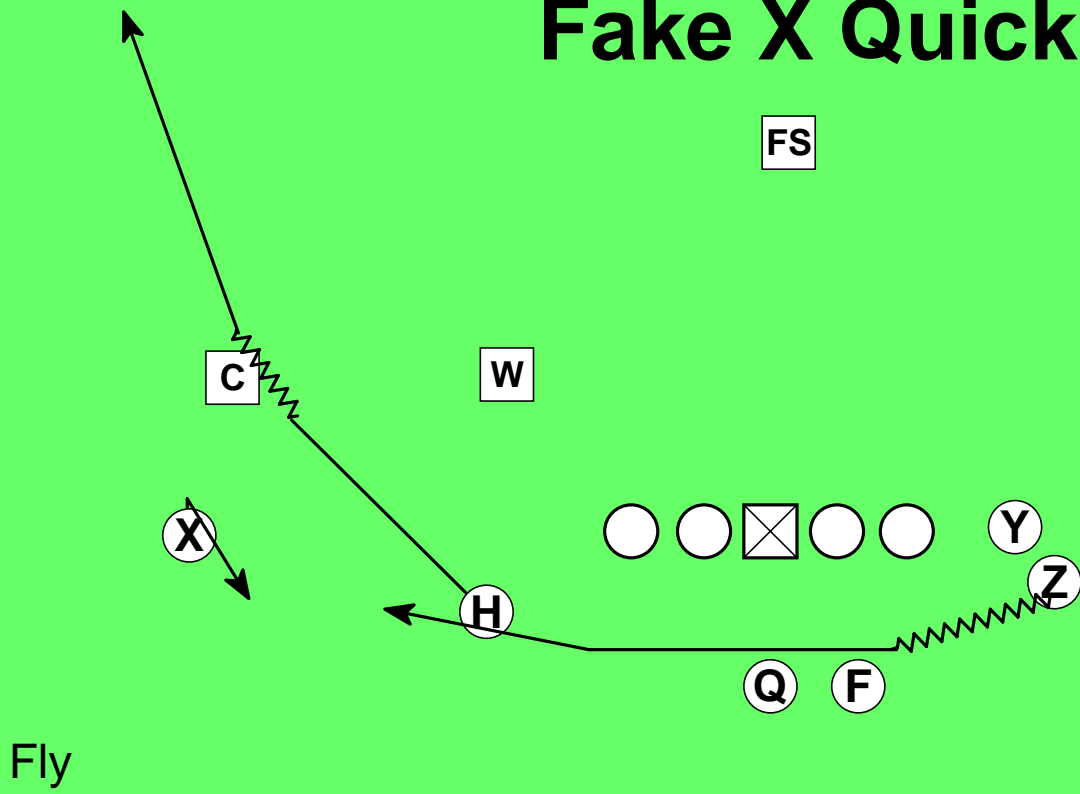
C

W



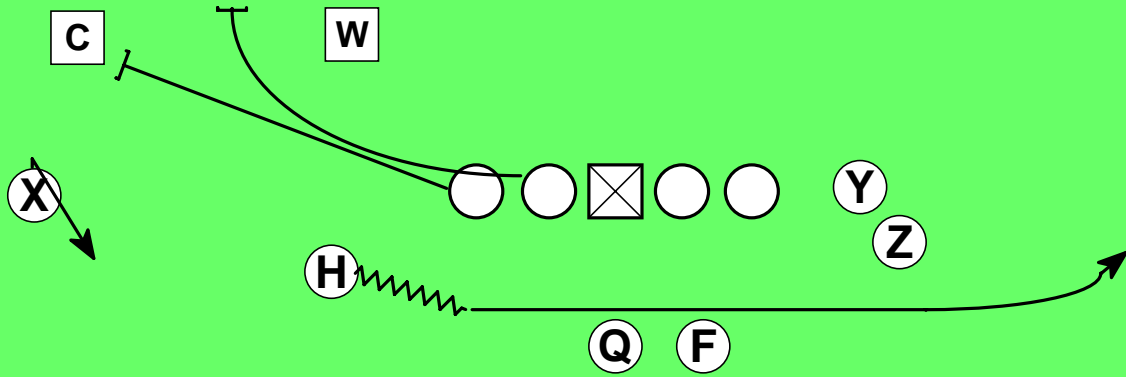
Jet

Fake X Quick



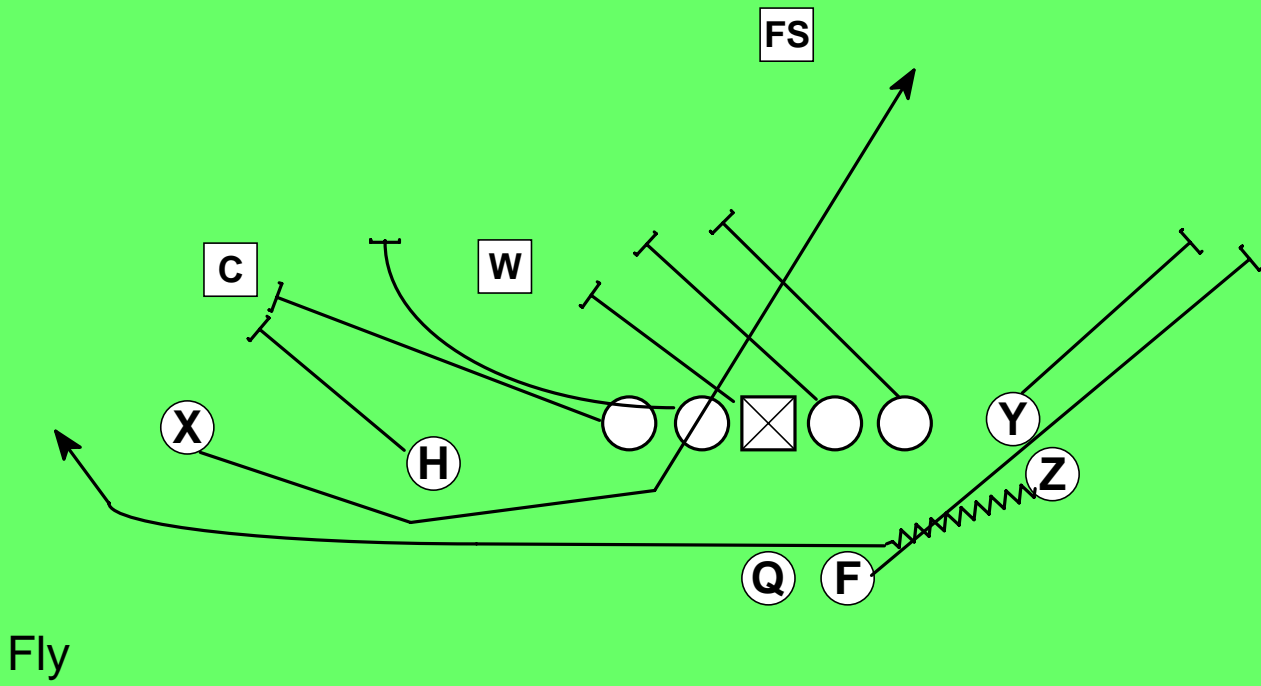
X Slip

FS

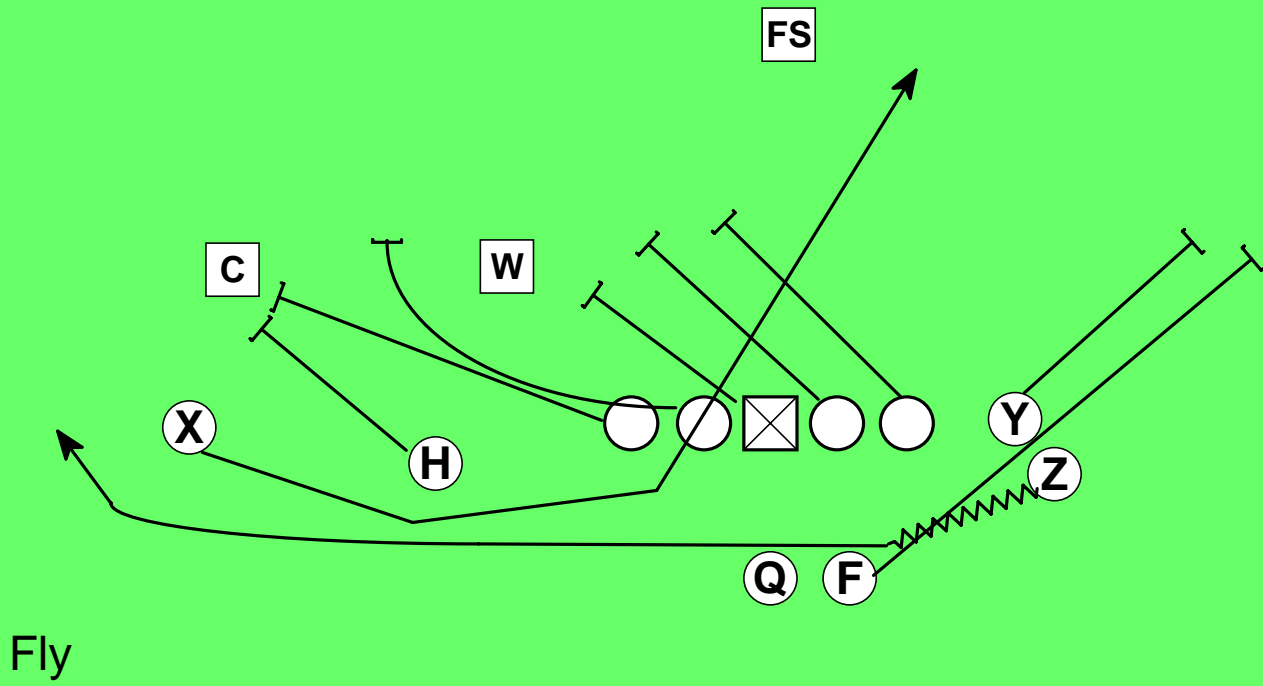


Jet

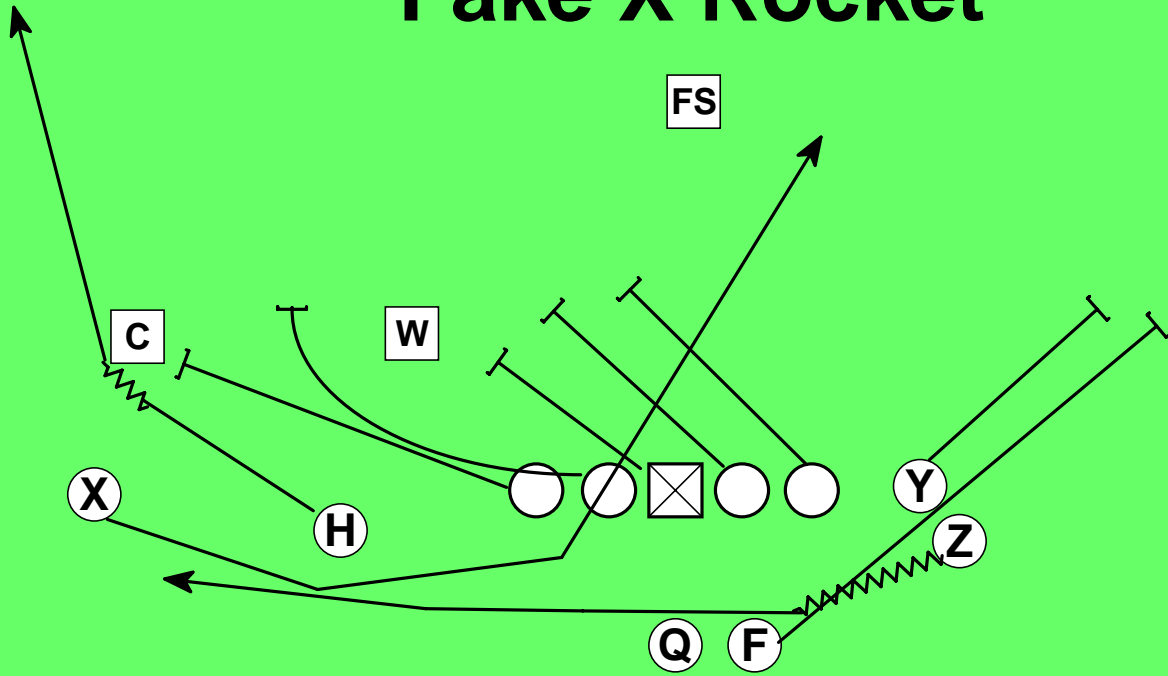
X Rocket Swing



X Rocket Bomb

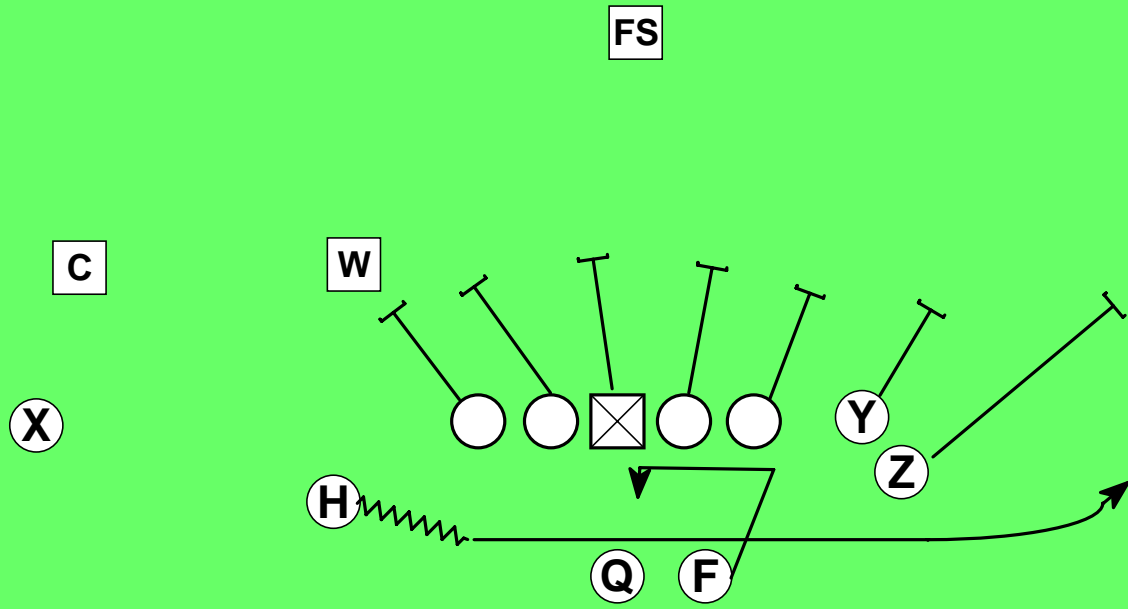


Fake X Rocket



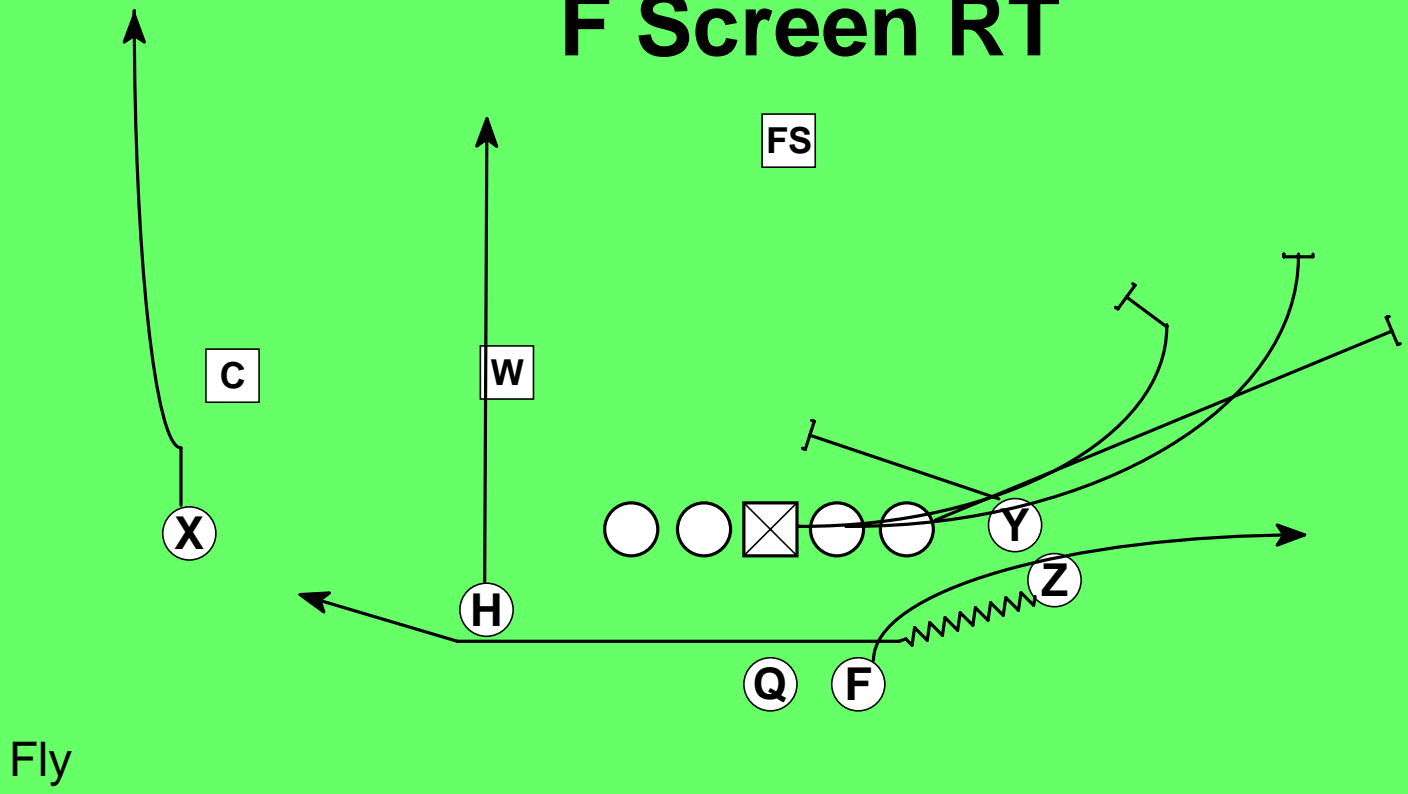
Fly

F Middle



Jet

F Screen RT



Jet Screen RT

